







This booklet contains summaries of hunting and trapping laws in Minnesota. It's not a full list of all hunting and trapping laws and isn't a legal document.









NEW Electronic Licensing System coming soon. See page 10.



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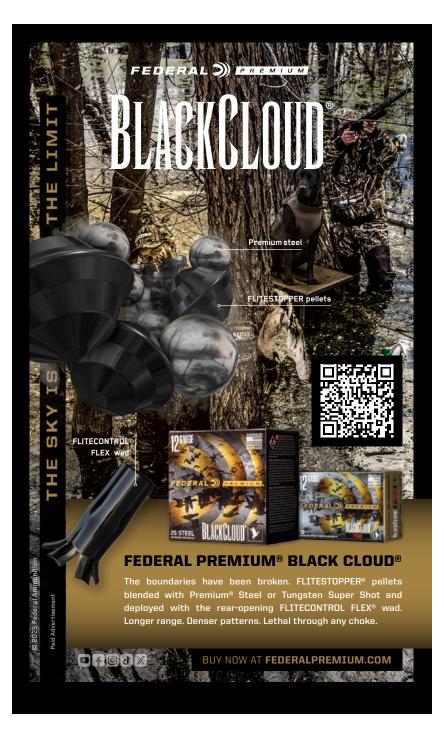
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- Completely extinguish any outdoor fire you make.
- Drown the fire with water.
 Stir and repeat until it's no longer hot.
- Avoid parking vehicles in tall dry grass.
- Keep your ATVs/UTVs on trails and exhaust system clean and free of debris.

If a fire rekindles or escapes, the person who set it is liable for any damage caused and the wildfire suppression costs.

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Modernization of the Electronic Licensing System (ELS)

Updates to the electronic licensing system will improve processes for license purchasing, registration, validation/tagging, and lottery preference points.

The information in this book is accurate as of the time of publication. However, the new ELS may go live after publication. Once live, the new ELS will modernize processes for purchasing licenses, validation, registering harvests and accessing your lottery preference points.

How do I know if the new ELS is live?

For the most up-to-date information, refer to the online resources and contact information listed below.

Learn more on our website

To learn more about these changes visit MNDNR.gov/elsinfo or scan the QR code below.



Additional questions?

If you have guestions, please call the DNR Information Center at 888-MINNDNR (646-6367) or 651-296-6157.

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Cover images:

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Habitat photo by Minnesota DNR.

Deer photo by Brett Billings, USFWS

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*NEW FOR 2025

NEW Regulation book updates: These changes will improve user experience and accessibility. The organization and presentation of content will be updated in 2025 and 2026.

Deer Hunting

- The shotgun zone will remain in effect for Fall 2025. The MN Legislature has repealed the shotgun zone effective for the 2026 deer season.
- DPA 183 has been split into two smaller DPAs (153 and 154). Refer to the fold out map for more details.
- The B season license has been eliminated. There is now one statewide firearms license (formerly known as the A season license) that can be used during both the statewide firearms A and late southeast B seasons. Hunters with the statewide firearms license can hunt both the statewide firearms A and late southeast B season in any deer permit areas that are open to each season.
- DPA 655 is no longer included in the late southeast B season.
- Ocheda Lake Game Refuge will now allow archery deer hunting throughout the entire season.
- Special deer hunts that require a permit are listed on the DNR website ONLY. See page 95 for details.
- New counties have been added to the deer feeding and attractant ban. Refer to page 89 for more information.

Chronic Wasting Disease (CWD)

- New CWD Management Zones: 601, 666, and 671. Due to CWD detections in new areas of the state, 3 new CWD management zones have been created. Metro management zone DPA 701 is now DPA 601; DPA 266 is now DPA 666; and DPA 271 is now DPA 671. Details are on page 76 for more information.
- CWD Sampling Stations Self-service stations are NOT AVAILABLE outside of opening weekend and late CWD hunts. Self-service sampling stations are only available on Saturday, Sunday, and Monday following the opening weekend of firearms season. Details can be found starting on page 81.
 - Staffed sampling stations will be available Saturday, Sunday, and Monday of the opening weekend of the firearms season. A list of stations can be found starting on page 81.
 - Hunters that would like to have their deer sampled for CWD that aren't covered by the mandatory sampling regulation may do so by utilizing the hunter mail-in kits, the partner sampling programs, or by scheduling an appointment at a DNR wildlife office (see page 119 for office locations).
 - CWD mail-in kits received prior to November 1, 2024 have shipping labels that are no longer valid. Please request a new shipping label. Details on page 80.
- The bag limit for the late CWD season has been changed from unlimited to 5 either-sex deer.

Wild Turkey

Wild turkey hunting rules have been added to this book. Details are on page 44.

Small Game

- The spruce grouse daily limit and possession limit have changed.
 Daily limit = no more than 2; possession limit = no more than 4. Details on page 48.
- · 'Common snipe' is now called 'Wilson's snipe'.
- Wilson's snipe season has been extended; spanning Sept. 1-Dec. 16.
 Details on page 48.

Elk

• How to identify elk and deer page has been added. Details on page 99.

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TRESPASS LAW

The trespass law applies to all outdoor recreation, including activities like hunting, trapping, hiking, and recreational vehicle use. You must get permission before going onto posted land or agricultural land.

Landowners or managers must post "No Trespassing" signs on their property yearly. Signs should be placed every 1,000 feet (or 500 feet in wooded areas) or at the primary corners of each parcel and at access points to the property. The signs need to have 2-inch letters and include the owner or manager signature or name, and telephone number. Trespassing can result in fines up to \$3,000, loss of licenses, or criminal or civil penalties. Conservation officers and peace officers must enforce these laws. If you are unsure, ask the landowner for permission.

Restrictions

- You need permission to do outdoor activities on posted or agricultural land.
- If you are asked to leave private property, you cannot return for a year.
- On another person's private land or public right-of-way, you cannot fire a gun
 within 500 feet of a building with people or livestock, unless its your property or
 you have written permission.
- Shooting a firearm near small livestock corrals without permission is not allowed, except during hunting seasons on government-owned land.
- You may not take a wild animal on land that you are prohibited from lawfully
 entering. This prohibition includes coyote hunters intentionally running their dogs
 on posted or agricultural land without permission of the landowner, occupant, or
 lessee.
- Don't harm domestic animals or damage property. Leave gates open if they are open; keep gates closed if they are closed.
- A person may hunt from the water, a private shooting preserve, or from public land that is within 500 feet of a building occupied by humans or livestock.

Exceptions

- You can enter unposted land on foot, to retrieve a lawfully shot animal but must leave immediately if asked by the landowner.
- You can enter private land without permission to retrieve your hunting dog, if you
 are on foot, without a firearm, and leave immediately. This does not allow you to
 take any wild animals on this property.
- You can walk on land marked with "Walk-In Access" signs from September 1 to May 31.

Permission is required on agricultural land even if it's not posted

What is agricultural land?

"Agricultural land" is land that: 1) is plowed or tilled; 2) has crops or leftover plant materials; 3) is fenced for livestock (including horses); 4) is planted as grassland or hay; or 5) grows trees like poplar that are harvested within 15 years of planting.

Water access and recreational use

What is lawful access?

You can access streams or lakes legally through public access points, public land, public roads, or with private landowner permission.

What is recreational use?

Recreational use includes boating, swimming, fishing, hunting, trapping and walking in the water regardless of land ownership beneath it.

What waters are open to recreational use?

Lakes and streams are open for recreational use if legally accessible and usable. Any water that can float a canoe qualifies, but other waters may qualify depending on the situation.

Landowner liability

If a landowner gives permission for someone to use their land for free for recreation, they:

- · do not guarantee the land is safe,
- · do not owe the user special legal protections or rights, and
- · are not responsible for injuries or damages caused by the user

Road right-of-way

Some road rights-of-way are private land with an easement for vehicles and walking. If you are unsure who owns a road ditch, ask permission or check with county or township offices.

DUTY TO RENDER AID

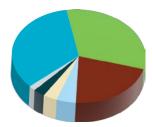
If someone fires a gun and believes it caused injury to another person, they must check and provide reasonable help right away. Not doing so is a crime, with penalties including jail time, fines, or additional charges.

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Your License Dollars at Work

License dollars improve fishing, hunting, wildlife and habitat to maintain and create outdoor recreation opportunities

How DNR Spends a License Dollar



- Fisheries 34.4 cents
- Wildlife 29.8 cents
- Conservation officers 24.4 cents
- Clean water 5.7 cents
- > Licensing 3.3 cents
- Boat ramps and accesses 1.5 cents
- Sustainable forests 1 cent

To learn more visit: mndnr.gov/LicenseDollarsAtWork

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DEPARTMENT OF NATURAL RESOURCES

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HUNTING LICENSES



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

A license to take a wild animal is valid for the license period, even if the license holder's age, residency, or student status changes.

What is a resident?

To qualify as a resident, a person must live in Minnesota for at least 60 days before buying a license.

- · Residents 21 years of age and older need a current Minnesota driver's license or public safety ID, or a receipt for one that's at least 60 days old.
- Nonresidents under 21 years of age with a Minnesota-resident parent are considered residents.
- · Tribal members with a Minnesota address and an unexpired Tribal ID, who haven't had residence licenses in another state in the past 60 days, are considered residents.

What is a nonresident?

A nonresident is anyone who does not meet the definition of a resident.

Licenses for nonresident students

Full-time students at a Minnesota school, college, or university can get a small game, deer, or bear license at the resident rate by showing a fee statement and proof of living in Minnesota during the school year. Foreign exchange students can also get a resident rate for deer or bear licenses if living with a Minnesota resident (proof required).

Licenses for military personnel

Can veterans with disabilities who are residents of Minnesota take antlerless deer without a lottery permit?

Yes, veterans with a 100% service-connected disability who are Minnesota residents can hunt anterless deer without a lottery permit, except in bucks-only areas, as long as they have the appropriate deer license.

I'm a resident in the military stationed outside the state.

You may hunt small game without a license while on leave. You also do not need a Minnesota Waterfowl Stamp or Pheasant Stamp but must have a Federal Duck Stamp to hunt waterfowl. You may hunt deer, bear, and wild turkeys without charge after obtaining the appropriate licenses and tags by presenting official leave papers to a license agent. Deer bonus permits may be purchased. You must carry proof of residency and official leave papers while hunting. Residents must possess a current Minnesota driver's license or public safety identification.

Continued on next page mndnr.gov 17

I'm not a state resident but am the spouse of a Minnesota resident on active military duty.

By showing proof, you may purchase hunting licenses at the resident rate.

I'm a resident home on leave or have been discharged from active service outside the country in the past 24 months.

You may take small game and fish without a license. Any required tags may be obtained at no fee.

You are eligible for 1 free deer license, valid for a deer of either sex, except in bucks-only areas. Discharged residents must provide a current Minnesota driver's license or public safety identification card, proof of residency, and official discharge papers.

What if I have a 100 percent service-related disability?

Residents may obtain a free small game license and 1 free firearms, muzzleloader or archery deer license (state stamps not required).

What if I'm a nonresident active National Guard?

A nonresident active member of Minnesota's National Guard may obtain a resident license to take fish or game. This does not apply to elk.

Buying a license

Where to buy

DNR's Electronic Licensing System (ELS) issues licenses through 1,500 license agents in Minnesota, on the DNR website at mndnr.gov/buyalicense or by calling 888-665-4236.

Online purchase of tags

Licenses that come with a tag may be purchased online. However, tags must be received by the licensee through the mail prior to participating in the activity. Licenses with tags may not be purchased on a mobile device.

Lifetime license

Lifetime license application forms are available online or by calling the DNR Information Center at 888-MINNDNR. Lifetime sports or small game license holders who plan to trap need a free trapping endorsement on their renewal, which has no fee.

Resident H	luntir	ng	Cost does not include issuing fee.		
Category	Code	Subcategory	Description	Cost	
APPRENTICE Validation	199	Born after 12/31/79, age 12 or over for hunters; Born after 12/31/89, age 13 or over for trappers.	Validation to allow an individual to trap or hunt small game, bear, and deer without having completed trapper education or hunter education firearms safety, must purchase required licenses. Limited to twice in a lifetime.	\$3.50	
SPORTS	216	Individual Sports	Individual angling and small game license	\$41	
	142	Individual Super Sports	Individual angling with trout validation, small game license with pheasant and state waterfowl stamp validations, 1 deer license	\$100	
	217	Married Combination Sports	2 angling and 1 small game license	\$57	
	143	Married Combination Super Sports	2 angling with trout stamp validations, 1 small game license with pheasant and state waterfowl stamp validations, 1 deer license	\$126	
SMALL GAME and TRAPPING	NA	Youth under age 16 Annual	Small Game License	Not Required	
	208	Youth age 16-17 Annual	Small Game License	\$5	
	211	Adult age 18 or over and under age 65 Annual	Small Game License	\$22	
	100	Senior age 65 and over Annual	Small Game License	\$13.50	
	144	Adult age 18 and over Consecutive 72-hour	Small Game License (72-hour state waterfowl and pheasant stamp validations included)	\$19	
	671 672	Furbearer site validation coupons	Fisher/Marten (671) or River Otter (672)	Free	
	218	Junior Trapping Annual age 13 to 17	Age 13 to 17 trapping license, small game license also required for 16-17	\$5	
	214	Adult Trapping Annual age 18 or over and under 65	Age 18 and over trapping license, small game license also required. Trappers education may also be required.	\$23	
	101	Senior Trapping Annual age 65 or over	Age 65 and over trapping license, small game license also required	\$11.50	
STAMPS	229	Pheasant	Age 18 to 64 state pheasant validation	\$7.50	
	226	State Waterfowl	Age 18 to 64 state waterfowl validation, federal migratory bird hunting validation also needed	\$7.50	

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mndnr.gov Hunting Licenses

Resident Hunting continued

Category	Code	Subcategory	Description	Cost
TURKEY	600	Adult Lottery Application	Turkey Lottery Application Fee when needed	\$4
	619	Youth under age 13	Turkey Spring archery or firearm (any permit area and time period)	Free
	641	Youth under age 13	Turkey Fall archery or firearm	Free
	601	Youth age 13 to 17	Turkey Spring archery or firearm (any permit area and time period)	\$5
	655	Youth age 13 to 17	Turkey Fall archery or firearm	\$5
	610	Adult age 18 or over	Turkey Spring firearm	\$26
	607	Adult age 18 or over	Turkey Spring archery (all time periods)	\$26
	650	Adult age 18 or over	Turkey Fall archery or firearm	\$26
WALK-IN ACCESS	190	Access Validation all ages	Walk-In Access Validation	\$3
	NA	Donation	Voluntary donation on small game and deer licenses	\$5 \$3 \$1
DEER	246	Youth age 10 to 12	Youth Archery	Free
	247	Youth age 10 to 12	Youth Firearms	Free
	248	Youth age 10 to 12	Youth Muzzleloader	Free
	210	Youth age 13 to 17	Deer by Firearms	\$5
	209	Youth age 13 to 17	Deer by Archery	\$5
	204	Youth age 13 to 17	Deer by Muzzleloader	\$5
	212	Adult age 18 and over	Deer by Firearms	\$34
	213	Adult age 18 and over	Deer by Archery	\$34
	203	Adult age 18 and over	Deer by Muzzleloader	\$34
	422	Early Anterless Season	Deer Early Antlerless Season (no longer required, page 91)	\$8.50
	430	Bonus	Bonus Permit (of which \$1 goes to the venison donation program)	\$18
	201	Disease Management	Disease Management Antlerless Tag (for certain 600-series deer permit areas, page 75)	\$1.50
ELK	625	Application	Elk Application	\$4

Category	Code	Subcategory	Description	Cost
BEAR	662	Application	Bear Application	\$4
	659	Youth age 10 to 12	Bear License. Must obtain a free license to take big game.	Free
	674	Youth age 10 to 12	Surplus Bear License. Must obtain a free license to take big game.	Free
	676	Youth age 10 to 12	No Quota Bear License. Must obtain a free license to take big game.	Free
	643	Youth age 13 to 17	Bear License	\$5
	644	Youth age 13 to 17	Surplus Bear License	\$5
	642	Youth age 13 to 17	No Quota Bear License	\$5
	660	Adult age 18 and over	Bear License	\$44
	664	Adult age 18 and over	Surplus Bear License	\$44
	224	Adult age 18 and over	No Quota Bear License	\$44
	697	Bear Bait Drum	Surcharge (\$5 per drum)	\$5
PRAIRIE CHICKEN	616	Application	Prairie Chicken Application	\$4
	617	License	Prairie Chicken License	\$23
SANDHILL CRANE	250	Permit	Sandhill Crane Permit	\$3
GOOSE	521	Permit	Spring Light Goose Conservation Permit	\$2.50

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Nonresident	Hun	ting	Cost does not include is:	Cost does not include issuing fee.	
Category	Code	Subcategory	Description	Cost	
APPRENTICE Validation (Nonresident)	199	Born after 12/31/79, age 12 or over for hunters; Born after 12/31/89, age 13 or over for trappers.	Validation to allow an individual to trap or hunt small game, bear, and deer without having completed trapper education or hunter education firearms safety, must purchase required licenses. Limited to 2 in a lifetime.	\$3.50	
WALK-IN ACCESS (Nonresident)	190	Access Validation ALL ages	Walk-In Access Validation	\$3	
SMALL GAME and TRAPPING (Nonresident)	146	Youth under age 16 Annual	Small Game License	Not Required	
	206	Youth age 16 or over and under 18 Annual	Small Game License	\$5	
	221	Adult age 18 or over Annual	Small Game License	\$102	
	145	Adult age 18 or over Consecutive 72-hour	Small Game License (72-hour state waterfowl and pheasant stamps included)	\$75	
	207	Trapping	Trapping (landowner only)	\$84	
TURKEY (Nonresident)	600	Adult Lottery Application	Turkey Lottery Application Fee when needed	\$4	
	594	Youth under age 13	Turkey Spring Archery or Firearm (any permit area and time period)	Free	
	593	Youth under age 13	Turkey Fall Archery or Firearm (any permit area and time period)	Free	
	602	Youth age 13 to 17	Turkey Spring Archery or Firearm (any permit area and time period)	\$5	
	656	Youth age 13 to 17	Turkey Fall Archery or Firearm (any permit area and time period)	\$5	
	611	Adult age 18 or over	Turkey Spring Archery or Firearm	\$96	
	608	Adult age 18 or over	Turkey Spring Archery Only (non-lottery, all time periods)	\$96	
	651	Adult age 18 or over	Turkey Fall (no lottery)	\$96	
DEER (Nonresident)	246	Youth age 10 to 12	Youth Archery	Free	
	247	Youth age 10 to 12	Youth Firearms	Free	

Category	Code	Subcategory	Description	Cost
DEER (Nonresident) continued	248	Youth age 10 to 12	Youth Muzzleloader	Free
	231	Youth age 13 to 17	Deer Firearms	\$5
	236	Youth age 13 to 17	Deer Muzzleloader	\$5
	222	Adult age 18 or over	Deer Firearms	\$185
	223	Adult age 18 or over	Deer Archery	\$185
	237	Adult age 18 or over	Deer Muzzleloader	\$185
	423	Early Antlerless	Deer Early Antlerless Season (no longer required, page 91)	\$45
	431	Bonus	Bonus Permit (\$1 venison donation)	\$91
	202	Disease Management	Disease Management Antlerless Tag (for certain 600-series deer permit areas only, page 75)	\$1.50
BEAR (Nonresident)	662	Application	Bear Application	\$4
	659	Youth age 10 to 12	Bear License. Must obtain a free license to take big game.	Free
	674	Youth age 10 to 12	Surplus Bear License. Must obtain a free license to take big game.	Free
	676	Youth age 10 to 12	No Quota Bear License. Must obtain a free license to take big game.	Free
	646	Youth age 13 to 17	Bear License	\$5
	647	Youth age 13 to 17	Surplus Bear License	\$5
	645	Youth age 13 to 17	No Quota Bear License	\$5
	661	Adult age 18 or over	Bear License	\$230
	667	Adult age 18 or over	Surplus Bear License	\$230
	225	Adult age 18 or over	No Quota Bear License	\$230
RACCOON or BOBCAT (Nonresident)	228	License	Raccoon or Bobcat. Small game license also required.	\$183
SPECIAL GOOSE (Nonresident)	521	Permit	Spring Light Goose Conservation Permit	\$2.50

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Federal aid in wildlife restoration

Minnesota's rich outdoor heritage is enjoyed by all. When you purchase a rifle, ammunition, archery equipment, and other sporting gear, you pay a federal excise tax and import duties. Since 1937, this money has been collected by the federal government and redistributed to states based on hunting license sales and the state's land area. These funds support



projects, habitat management, wildlife management areas, technical guidance, population management, wildlife inventory and surveys, wildlife land acquisition, and hunter education, recruitment and retention.

Stamps

Are stamps required to hunt ducks and pheasants?

Yes, for most hunters. Those who do not need pheasant or state waterfowl stamps include:

- · Residents with a super sports license.
- Residents and nonresidents hunting with a 72-hour license.
- · Residents on military leave.
- · Resident veterans who possess a veteran's disability hunting license.
- Residents and nonresidents hunting on commercial shooting preserves.
- Residents hunting pheasants on the land where they live.
- Residents and nonresidents hunting waterfowl on their own property.
- Stamps are not required for residents and nonresidents age 15 and under.

Stamp Validations Required by Age					
Age	Are you a Minnesota Resident?	State Pheasant Stamp	State Waterfowl Stamp	Federal Duck Stamp	HIP Certification (migratory birds & waterfowl hunting)
15 years old and younger	Yes	Not required	Not required	Not required	Not required
	No	Not required	Not required	Not required	Not required
16 to 17	Yes	Not required	Not required	Required	Required
	No	Not required	Required	Required	Required
18 to 64	Yes	Required	Required	Required	Required
	No	Required	Required	Required	Required
65 and older	Yes	Not required	Not required	Required	Required
	No	Required	Required	Required	Required

Federal Duck Stamps can be purchased at post offices or license agents. Electronically issued federal duck stamps are for the entire waterfowl season. Pictorial stamps will be mailed after the season.

Harvest Information Program (HIP) certification is required for resident and nonresident migratory bird or waterfowl hunters.



2025 Waterfowl Stamp art by Kurt Kegler of Mankato.



2025 Pheasant Stamp art by Al Steinberg of Vernon Center.

Questions about firearm safety certificates

Do I need a firearms safety certificate?

- If you were born after December 31, 1979, you must have a firearms safety certificate to purchase a license to hunt with a firearm.
- See pages 35-38 for youth requirements and exceptions.
- If you are on active duty and completed basic training in the U.S. Armed Forces, Reserves, or National Guard you may purchase a license or obtain approval that authorizes hunting without possessing a firearms safety certificate. Once discharged, you must obtain a firearms safety certificate.
- A replacement for a lost or destroyed firearms safety certificate can be obtained at any ELS license agent for \$3.50.
- A permit to carry a weapon under the Minnesota Personal Protection Act does not meet requirements for firearms safety.
- Firearms safety certificates are required for archery hunters ages 12-15.

How does apprentice validation for hunting and trapping work?

- The apprentice hunter/trapper validation is a short-term exception to the requirement for completing trapper education or hunter firearms safety training.
 The apprentice hunter/trapper validation can be purchased where hunting licenses are sold and may be purchased in two license years in a lifetime. The apprentice hunter must obtain all applicable licenses and stamps.
- People who use an apprentice hunter or trapper validation must be within sight and hearing distance of an adult who has a valid license to hunt or trap the same species of game. The accompanying adult may not use an apprentice hunter or trapper validation.
- When hunting turkey or prairie chicken, the accompanying adult must be licensed for the same season, but may be licensed for another time period. Otherwise, the accompanying adult may not shoot or possess a firearm or bow.

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Have you moved, changed your name, or has your driver's license number changed?

If you have recently moved or changed your last name, please ask the license agent to update your record when you purchase your license. If your driver's license number has changed, please contact the DNR License Center at 877-348-0498 or 651-297-1230.

GENERAL HUNTING INFORMATION

The following are general hunting regulations. Regulations for specific game species and for specific types of public land follow.

Firearms, Bows and Crossbows

How do I legally transport my firearm?

A person may not transport a firearm, including a handgun, in or on a motor vehicle unless the firearm is:

- unloaded and fastened in a case so that no part of the firearm is exposed (a holster is not a legal case);
- · unloaded and in the closed trunk of a motor vehicle; or
- a pistol or handgun authorized under the Minnesota Personal Protection Act.

Under the following circumstances, a person may transport unloaded, uncased firearms (excluding pistols) in a motor vehicle, including ATVs:

- · while at a shooting range with permission.
- while lawfully hunting on private or public land or while traveling to or from a site the person intends to hunt or trap or has lawfully hunted that day.

Firearms must be transported unloaded and cased:

- · within Anoka, Hennepin, or Ramsey counties.
- within the boundaries of a home rule, charter, or statutory city with a population of 2,500 or more.
- · on school grounds.
- as otherwise restricted in laws related to game refuges, shining, thermal imaging or night vision laws.

What does unloaded mean?

Unloaded means a firearm without ammunition in the barrels or magazine, if the magazine is in the firearm. A flintlock ignition is unloaded if it does not have priming powder in a pan. Muzzleloaders with primer caps are considered unloaded if the primer is removed.

How do I legally transport my bow?

Vertical bows and crossbows may be transported uncased in a motor vehicle but cannot be armed with a bolt or arrow.

Can I shoot from my vehicle?

No person may take a wild animal with a firearm or bow from a motor vehicle, except hunters with a disability permit. See pages 29 and 30.

Can I carry a handgun while hunting?

- Persons age 18 or older may carry a handgun to hunt or target shoot.
- Persons under age 18 who meet firearms safety requirements (see page 37) may carry handguns for hunting under the supervision of a parent or guardian.
- Unless authorized to carry a pistol or handgun under the Minnesota Personal Protection Act, a person may not possess a firearm while bow hunting for deer.

Continued on next page

- A person may take bear and elk by archery while in possession of a firearm.
- Persons authorized to carry a handgun or pistol under the Minnesota Personal Protection Act may carry it uncased and loaded while hunting and while traveling to or from hunting locations by motor vehicle.

Can I hunt with a crossbow?

- Any person with a valid archery license may take deer or turkey with a crossbow during the respective regular archery seasons.
- Persons with a regular firearms license can hunt deer, bear, or turkey with a crossbow during the firearms season. Any person may use a crossbow to hunt during the fall wild turkey season.

If I'm not hunting deer, can I possess a firearm during the deer season?

No person may possess a firearm or ammunition outdoors 5 days before the November firearms deer opener through the second day after the close of the season where deer may be taken by firearms, except:

- A person hunting big game with a valid firearms big game license in possession.
- Possession is also legal under these conditions:
 - > An unloaded firearm that is cased or in a closed trunk of a motor vehicle.
 - > A shotgun and shells containing No. 4 buckshot or smaller.
 - A handgun or rifle with .22 caliber short, long, or long rifle, magnum or .17 caliber rimfire cartridges.
 - Handguns by a person with a permit to carry a weapon under the Minnesota Personal Protection Act.
 - On a target range or under a target range permit issued by a conservation officer.

This does not apply to the muzzleloader season. Only persons with a muzzleloader or firearms license can have a legal muzzleloader in the field during that season.

Protected and Unprotected Animals

Protected animals

Protected animals are all birds and mammals that may be taken during established hunting seasons.

Crows

- Crows can be taken without a license during the hunting season or anytime they are causing or about to cause damage.
- Electronic calls or sounds may be used for crow hunting.
- Crows may be taken with a legal firearm (shotgun not larger than 10 gauge, rifle, or handgun), bow and arrow, or by falconry.

Mammals

- All mammals with hunting seasons listed in these rules are protected, but can be taken as allowed.
- There is no open season on caribou, antelope, lynx, wolverine, cougar, wolf, moose or spotted skunk ("civet cat").

Nongame bird species

Most bird species, including bobwhite quail, swans, hawks, owls, eagles, herons, bitterns, cormorants, loons and grebes may not be taken. Only designated game birds during open hunting seasons and unprotected birds may be taken.

Taking protected species

All protected species must be killed before being removed from the site where taken. Poison or explosives are not a legal method of take for protected animals.

Example: explosive tip arrows cannot be used to take wild turkey.

Unprotected animals

- Unprotected birds include house sparrows, starlings, common pigeons, Eurasian collared dove, chukar partridge, quail other than northern bobwhite, and monk parakeets. These birds may be taken at any time.
- Unprotected mammals include: coyotes, plains pocket gophers, porcupines, red/pine squirrels (*Tamiasciurus hudsonicus*), striped skunks, and woodchucks.
 Mammals for which there are no closed seasons or other protection are also unprotected. These animals may be taken at any time.
- Unprotected birds and mammals may be taken in any manner, except with the aid of artificial lights or by using a motor vehicle to drive, chase, run over, or kill the animal. Exceptions for coyote hunting are on page 33.
- Poisons may be used only when the safety of humans and animals is ensured and in accordance with state and federal restrictions.

Do I need a license to hunt unprotected species?

No. Residents and nonresidents are not required to have a license to hunt unprotected species including coyote.

What do "taking" and "possession" mean for hunters?

"Taking" means pursuing, shooting, killing, capturing, trapping, snaring, angling, spearing, or netting wild animals; or placing, setting, drawing, or using a net, trap, or other device to take wild animals. Taking also includes attempting to take wild animals or assisting another person in taking wild animals.

"Possession" means game animals are in a person's possession whether on hand, in cold storage, in transport, or elsewhere.

Accessible Hunting Options

I have a disability. Can I get a permit to hunt from a vehicle?

Yes. A person with a disability who has the appropriate permit may take a wild animal with a firearm or by archery from a motor vehicle on public land or on private land where they have permission to hunt.

What does the permit allow?

A person with a disability with a permit to shoot from a stationary motor vehicle may take a deer of either sex without an antlerless permit. This does not apply to bucksonly areas. Other members of the hunting party may not shoot antlerless deer for this person.

Continued on next page

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Accessible Hunting Options continued

How do I get a permit?

Permits to shoot from a stationary motor vehicle may be issued by DNR Enforcement.

Who qualifies for a permit?

The permit recipient must: be unable to step from a vehicle without aid of a wheelchair, crutches, braces, or other mechanical support or prosthetic device; or be unable to walk any distance because of a permanent lung, heart, or other internal disease that requires the person to use supplemental oxygen to assist breathing.

Do I need to get my disability verified to get a permit?

Yes. The permanent disability must be verified in writing by a licensed physician, certified nurse practitioner or certified physician's assistant acting under the direction of a licensed physician or chiropractor. The applicant must possess a valid disability parking certificate or license plates issued by the Minnesota Department of Public Safety.

How do I apply?

Permit applications are available online at mndnr.gov/licenses/special or from any DNR regional office. See contact information on page 119.

Are there other permits or exceptions for hunters with disabilities?

Yes. More information is available as noted:

- Other Power-Driven Mobility Devices—permit allows hunters with mobility disabilities to operate a motorized device on DNR-owned lands. For more information, call the DNR Information Center at 888-MINNDNR (646-6367).
- Crossbows, pages 28 and 65.
- Special seasons, page 67.
- Blinds at some major wildlife management areas (WMAs), page 104.
- Deer stands at Agassiz, Rydell, Minnesota Valley, and Big Stone National Wildlife Refuge.

People with permanent physical disabilities may obtain a firearms hunting license with a provisional firearms safety certificate. While hunting, they must be accompanied and assisted by a parent, guardian or other adult.

Accessible hunting seasons

Accessible deer hunts organized by Capable Partners, Access North, Southwestern Center for Independent Living and Midwest Outdoors Unlimited are being scheduled for this fall. Contact these organizations directly for more information.

Persons who are totally blind may use a laser sight to participate in permitted assisted hunting opportunities.

All-terrain Vehicles for Hunting

What is considered an all-terrain vehicle (ATV)?

For the purposes of these regulations, all vehicles not requiring Minnesota Department of Public Safety licensing, including motorized trail bikes, 3-wheelers, 4-wheelers, 6-wheelers, tracked vehicles, and other similar vehicles.

A person may not operate:

- in most wildlife management areas, state parks, or scientific and natural areas, except as authorized;
- in unfrozen public waters (lakes, rivers, streams and certain wetlands), or in calcareous fens;
- on a trail on public land that is designated for non-motorized use only;
- on areas within public lands that are posted or where gates or other clearly visible structures are placed to prevent unauthorized motorized vehicle access; or to shoot at a wild animal from an all-terrain vehicle.

Are there special restrictions during deer season?

To reduce disturbance during deer hunting, operation of ATVs and snowmobiles is restricted during any firearms or muzzleloader deer season:

Licensed deer hunters

Licensed deer hunters must not operate an ATV or snowmobile on public or private property in an area where their license is valid except:

- Before legal shooting hours (½ hour before sunrise).
- From 11 a.m. until 2 p.m.
- After legal shooting hours (1/2 hour after sunset).
- · On property they own.
- On private property with the landowner's permission.
- Under a permit issued by a conservation officer.
- Details about exceptions in the northwest are on page 103.

These special restrictions do not apply to vehicles licensed for public highways, or farm tractors used for agriculture.

Recreational riders

During the Statewide (A) Firearms Deer Season, trails and routes on state forest lands are closed to all recreational riding (ATVs and snowmobiles) where deer may be taken by rifle (see the 2025 Deer Season Area Map). Trails remain open for licensed deer hunters in conjunction with their hunting activities. Forest roads remain open to all-terrain vehicle use.

Operation in parks, refuges, and other managed areas

ATVs and snowmobiles are not allowed in state parks, national wildlife refuges, scientific and natural areas, or most wildlife management areas. ATV use is also regulated in state and national forests.

Additional regulations on motor vehicle operation can be found on the following pages:

- Wildlife management areas, pages 101-105.
- State forests, page 111.
- Federal lands, page 117.

Dogs

When can I train my dog on public land?

Dogs may not be trained on DNR administered lands from April 16 to July 14. Regulations for dogs on wildlife management areas can be found on page 102. At other times, a person training a dog outdoors with a gun may only have blank cartridges and shells if the hunting season for game birds is closed, unless they have a permit. Applications for dog training permits are found here: files.dnr.state.mn.us/rlp/permits/enforcement/dog-training.pdf.

Dogs pursuing big game

No persons may allow their dog to chase or kill big game.

Between January 1 and July 14, a dog seen hurting, killing, or chasing big game in a dangerous way may be killed by any person. A peace officer or conservation officer may kill a dog that threatens big game at any time of the year. The person or officer will not be responsible for any damages for killing the dog.

Dogs running game during closed seasons

- Rabbits, hares and foxes may be run by use of dogs during the closed season without being taken, except from April 16 - July 14.
- Raccoons may be run by the use of dogs during the closed season, without being taken, and without a license.

Dogs retrieving wounded deer and bear

A person may use a dog to locate and retrieve a wounded deer or bear as follows:

- The person attempting to locate the animal must possess a valid license to take the deer or bear.
- Dog handlers who do not have a hunting license must be accompanied by a hunter possessing a license.
- The licensed hunter and dog handler must be on foot and must wear blaze orange/pink.
- Any light used must be an artificial light carried in the hand or attached to the person.
- The dog must be on a leash no longer than 30 feet. The hunter or dog handler must physically control the leash at all times.
- The dog owner's name and telephone number must be on the dog.
- Hunters may not possess firearms or archery equipment when tracking deer outside legal shooting hours.

Preventing and handling accidental trap catches

The Idaho Department of Fish and Game has developed excellent information to help dog owners identify traps placed in a natural setting and release dogs that are accidentally caught in traps. Dog owners can find this information online at: fishandgame.idaho.gov/public/hunt/?getPage=141

In addition, the Minnesota DNR has kits and information that will be available for groups who want to handle traps and learn more about how to release dogs from traps. Information on contacting the DNR can be found on page 119. Similar demonstrations are provided by the Minnesota Trappers Association mntrappers.org

Using Lights, Night Vision, Drones, or Wireless Devices

Can I legally use lights to look at deer?

A person cannot shine artificial light (for example; onto a highway, field, or forest) to find or take a wild animal while possessing a gun, bow, or any other tool that could be used to hunt big game, small game, or unprotected animals, whether alone or with others.

Shining lights generally

Shining is allowed for 2 hours after sunset without a firearm, bow or other tool to take wild animals. From 2 hours after sunset until sunrise, no person may shine artificial light on a highway or into a field or forest to locate a wild animal.

A person may not shine artificial light on land posted with signs that say "No Shining" or similar. Display letters should be at least 2 inches in height. Signs should be placed at intervals of 500 feet or less along the boundary of an area.

A person may not shine artificial light from a vehicle onto fenced agricultural land, residential property, or building sites.

Exceptions:

- Without a firearm or a bow, a person on foot may use a handheld artificial light to retrieve wounded or dead big game animals.
- A person taking raccoons or tending traps legally. See page 46.

Lights for hunting fox and coyote (January 1-March 15)

A person hunting for coyote or fox from January 1 - March 15 may use an artificial light (either carried in the hand or attached to the person) under ALL of the following conditions:

- · While on foot and not within a public right of way
- Using a shotgun
- · Using a calling device
- · Not within 200 feet of a vehicle

Night vision equipment

Except when taking fox or coyote at night, a person may not possess any kind of night vision or thermal imaging equipment while taking wild animals or while possessing a firearm, bow, or other implement that could be used to take wild animals.

- A person legally taking coyote or fox may use night vision or thermal imaging equipment, including infrared illuminators to enhance night vision equipment. This exception does not apply when hunting other species or during the regular firearms deer season.
 There are additional firearms restrictions during the deer season, see page 27.
- A person may use night vision or thermal imaging equipment, including infrared illuminators to enhance night vision equipment if firearms are unloaded, cased, and in the closed trunk of a motor vehicle; or a bow is cased or unstrung, and in the closed trunk of a motor vehicle. If the vehicle does not have a trunk, the firearm or bow must be placed in the rearmost location of the vehicle.

Can I use a drone when hunting?

Drones cannot be used to take big game or small game, which includes the recovery of wounded or dead game. It is also illegal to harass hunters, trappers or anglers with a drone. No person may use aircraft over a WMA in a manner that chases, herds, scares, or otherwise disturbs wildlife, except in emergencies or by authorization of the wildlife manager.

Continued on next page

Can I use wireless devices to take game?

- No. Using walkie talkies, cell phones, remote control or other radio equipment, including drones, to take big game or small game is unlawful.
- A person may use radio equipment without a permit to take unprotected wild animals.
- · Dog training collars are allowed.
- Remote controlled motorized decoys may be used for taking migratory waterfowl or mourning doves where allowed.
- A remote controlled animal noise caller can be used for crows, furbearing animals and unprotected animals.
- Unattended electronic devices may not be used for taking wild animals.

Storage, Possession and Sale of Wild Animals

Can someone store my game or pelts for me?

Yes, but the package must be plainly marked, in ink, with your name and address, your license number, and the number and species in the package.

What parts of animals may legally be bought or sold?

A person may possess, transport, buy, or sell these parts of lawfully taken game animals except for migratory game birds, which cannot be bought or sold: adipose (fatty) tissue, bones (including skulls), hooves, antlers, sinews, teeth, hides, claws. The flesh of legally taken beaver, muskrat, raccoon, rabbits, and hares may be bought, sold, and transported at any time. Skulls of game animals, including deer skulls with antlers attached may not be possessed without a permit unless they were lawfully taken.

A person may not sell bear meat or organs, including gall bladders, and may not sell bear paws unless attached to the hide.

Who can legally buy and sell pelts?

A hunter or trapper may sell the pelts of legally taken furbearers to a licensed fur buyer. A person may not buy raw furs without a fur buyer's license, except a fur manufacturer or licensed taxidermist may buy raw furs from a licensed fur buyer.

Game for consumption at fund raising events

Nonprofit organizations may charge a fee for admission to fundraising events when legally taken wild game (excluding migratory game birds that cannot be sold under federal law), is donated to the organization and is served for consumption at the event. Records of donations must be kept for 2 years.

Wanton waste

A person may not intentionally destroy or waste a harvested protected wild animal by failing to use or properly process its meat or other usable parts.

Can I give game I harvest as a gift?

Yes, but a receipt containing: name and address of the owner; name and address of the recipient, date of transfer, description and the license number must remain with the gift.

I found a car-killed animal. Can I keep it?

Yes, but you must have a permit to possess protected wild animals that have been killed by a vehicle. Permits are available from conservation officers and many local law enforcement agencies. See page 119 for contact information.

Hunting Outside Seasons and Controlled Substances

Is anyone allowed to hunt outside of state established deer seasons?

Indian bands may be hunting big game by firearms before and after state firearms seasons.

Hunting while under the influence

You may not hunt or be afield with a loaded or uncased firearm or an uncased bow while under the influence of a controlled substance or with a blood-alcohol level of .08 or higher.

Hunter/trapper harassment prohibited

A person may not prevent or disrupt another person from taking or preparing to legally take a wild animal. A person may not disturb wild animals with the intent to prevent or disrupt another person from hunting.

Enforcement

A person must allow inspection in the field of firearms, licenses, wild animals, motor vehicles, boats, or other conveyances used while taking or transporting wild animals.

Wild animals that are unlawfully taken, bought, sold or possessed may be seized and confiscated. The person may be liable for wildlife restitution in addition to criminal fines. Personal property such as firearms, traps and archery equipment that were unlawfully used may be seized and confiscated.

Blaze Clothing and Ground Blind Requirements

Blaze requirements:

- All hunters and trappers in the field during the open firearms/muzzleloader deer seasons (see page 67 for season dates) must display blaze orange or pink on the visible portion of the person's cap (if worn) and outer clothing above the waist, excluding sleeves and gloves.
- When no firearms/muzzleloader deer season is open, a person may not take small game unless the visible portion of at least 1 article of clothing above the waist is blaze orange or pink. See exceptions noted below.
- Blaze orange or pink camouflage patterns are allowed and must be at least 50 percent blaze orange or pink within each square foot.
- A person who is hunting deer in a fabric or synthetic ground blind on public land
 must have a blaze orange safety covering on top of the blind that is visible from all
 directions or a patch made of blaze orange material that is at least 144 square inches
 (12x12 inches) on each side of the blind. This regulation applies to people who are
 hunting deer using archery, a firearm, or a muzzleloader on public land.

Exceptions: blaze clothing is not required during a firearms/muzzleloader deer season (see page 67 for season dates) when:

- Hunting an area open only to archery hunting (no firearms hunting allowed)
- Hunting migratory waterfowl while on the water or in a stationary location
- · Trapping while on the water

Exceptions: blaze clothing is not required when no firearms/muzzleloader deer season (see page 67 for season dates) is open if:

• Taking small game while archery deer hunting in a stationary location

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Blaze Clothing and Ground Blind Requirements continued

- Hunting turkey
- · Hunting migratory birds
- Hunting raccoons and predators (coyote, fox, bobcat)
- Trapping furbearers
- Hunting small game by falconry
- Hunting bear

YOUTH HUNTING (RESIDENTS AND NONRESIDENTS)



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

Youth Hunting Licenses

Free or reduced price individual youth licenses are available for residents and nonresidents under age 18 for firearms deer, archery deer, muzzleloader deer, and small game. See pages 17-23.

Youth deer license privileges and restrictions

Privileges

- Residents and nonresidents under 18 may take a deer of either sex in antlerless deer lottery permit areas without having to apply for or obtain an antlerless permit.
- The youth firearms license is valid during the Youth Deer Season and the Statewide Firearms Season (previously known as A season) and the Late Southeast Seasons (previously known as B season) but not the muzzleloader season.

Restrictions

- A youth license tag may not be used on a deer taken by another hunter. Deer taken by youth may be tagged by an adult party member. Two youths hunting together cannot cross tag.
- · Youth may not take antlerless deer in bucks-only deer areas.

Youth Firearms Safety Training Requirements

Demand for firearms safety training classes is high, and many classes fill very rapidly or have waiting lists. Youth may attend a class at age 11. Information on classes can be found online at mndnr.gov.

Firearms safety training certificate requirements by age:

- 11 years old and younger: not required
- 12 years old: required for big game and turkey; not required for small game
- 13-17 years old: required
- Firearms safety certificates are required for archery hunters ages 12 to 15.
- Apprentice hunter/trapper validation available in lieu of firearm safety/trapper education certificate (see pages 24-25).

Youth License Requirements

Note: Individuals ages 18 and older must purchase an adult license.

Big Game

Age at the time of the hunt	Can I hunt?	Firearm Safety Training certification? (required for firearm and archery hunting)	License requirement?	Required parent or guardian?	Parent or guardian license?
9 and younger	No				
10 to 11	Yes	Not required.	Free license	Yes. A parent or guardian within immediate reach.	Yes, if assisting the youth hunter.
12	Yes	Required	Free license	Yes, must accompany youth hunter.	Yes, if assisting the youth hunter.
13	Yes	Required	Reduced price youth license	Yes, must accompany youth hunter.	Yes, if assisting the youth hunter.
14 to 17	Yes	Required	Reduced price youth license	No, may hunt on own.	Yes, if assisting the youth hunter.

Small Game

Age at the time of the hunt	Can I hunt?	Firearm Safety Training certification? (required for firearm and archery hunting)	License requirement?	Required parent or guardian?	Parent or guardian license?
12 and younger	Yes	Not required. However youth hunting prairie chicken must be accompanied by a parent or guardian who has a firearms safety training certification.	Not required, except for turkey and prairie chicken. (see page 19).	Yes, must accompany youth hunter.	Yes, if assisting the youth hunter.
13	Yes	Required. Not required for prairie chicken but must be accompanied by a parent or guardian who has a firearms safety training certification.	Not required, except for turkey and prairie chicken. (see page 19).	Yes, must accompany youth hunter.	Yes, if assisting the youth hunter.
14 to 15	Yes	Required	Not required, except for turkey and prairie chicken. (see page 19).	No, may hunt on own.	Not required.
16 to 17	Yes	Required if hunting with a firearms.	Reduced price youth license. Stamps may be required.	No, may hunt on own.	Not required.

Youth Small Game and Upland Bird Hunts

Wild turkey

Mentored youth and adult turkey hunts are tentatively scheduled for April 2026. Visit mndnr.gov/gohunting for information.

Take-a-Kid Hunting weekend (September 20 - 21)

Adult residents accompanied by a youth under age 16 may hunt small game without a license, according to regulations.

Learn to hunt upland birds

Partnering with Pheasants Forever, the DNR is offering "Learn To" upland bird hunts to introduce youth, adults and families to upland bird hunting. Applications will be available through early September online at mndnr.gov/gohunting under the opportunities heading.

Sand Prairie WMA (Sherburne County)

Open during the spring turkey season for youths up to age 18. Regular spring turkey regulations apply.

Youth License Requirements

Wild Turkey

Age at the time of the hunt	Can I hunt?	Firearm Safety Training certification? (required for firearm and archery hunting)	License requirement?	Required parent or guardian?	Parent or guardian license?
11 and younger	Yes	Not required for youth hunter. Parent or guardian must have a firearm safety certificate if the youth hunter does not.	Free youth license required.	Yes, must accompany youth hunter.	No, if assisting the youth hunter without possessing/ shooting a firearm or bow.
12 to 13	Yes	Required	Age 12 - free youth license required. Age 13 - reduced price youth license required.	Yes, must accompany youth hunter.	No, if assisting the youth hunter without possessing/ shooting a firearm or bow.
14 to 17	Yes	Required	Reduced price youth license.	No, may hunt on own.	No, if assisting the youth hunter without possessing/ shooting a firearm or bow.

Trapping

	-				
Age	Can I trap?	Trapper Education?	License requirement?	Required parent or guardian?	Parent or guardian license?
4 and under	Yes	No	No	Yes, must accompany youth trapper.	Any fisher/ marten, bobcat and/or otter trapped must be included in the limit of the accompanying parent or guardian.
5 to 12	Yes	No	No	No	No
13 to 15	Yes	Must complete trapper education or have apprentice trapper validation	Reduced price junior trapping license	No	No
16 and 17	Yes	Must complete trapper education or have apprentice trapper validation	Reduced price junior trapping license AND reduced price youth small game license	No	No

Youth Deer Season

The youth firearms deer season will be held statewide October 16-19. Participant numbers are not limited and there is no special permit. Resident and nonresident youth are eligible.

Participation

- Youth ages 10 to 17 may participate. Youth ages 10 to 13 must be accompanied by an adult parent/guardian/mentor 18 or older. The adult does not need to be licensed.
- The accompanying adult cannot hunt in most areas and party hunting is not allowed (youth must tag their own deer). Adults may hunt in areas where the early antlerless season is open with the correct license. More about the early antlerless season is on page 91.
- Participation does not affect eligibility for the regular deer season; however, deer harvested during the youth season count toward the youth's annual statewide bag limit.

Requirements

- Participating youth must possess a valid firearm deer license (same as required for November deer season). Youth age 10, 11 and 12 must possess a free license. Youth age 12 and older must also have a firearms safety certificate or apprentice hunter validation.
- Crossbows may be used by youth who possess a youth firearms or archery license during the youth deer season.
- An early antierless deer license is not required for youth to participate in the youth deer season.

Bag limit/bonus permits

- The bag limit is 1 deer of either sex, except antlerless deer may not be taken in bucks-only areas. Higher bag limits apply in areas where the early antlerless season is open; details are on page 91.
- Legal bucks must be tagged with the youth's firearm license. Party hunting is not allowed.
- Youth must use their youth firearm license tag if they take an antlerless deer in a permit area designated lottery or either-sex. Bonus permits are not valid in these areas.
- Within 600-series areas, youth may use a disease management permit in place
 of a bonus permit to tag antlerless deer under a youth firearms license. Disease
 management permits are not valid in DPAs 666, 679 and 684 except where special
 hunts allow the harvest of more than 1 deer.
- Early antlerless permits are only valid in areas designated open during the concurrent early antlerless season.
- The Whitewater State Game Refuge in Winona County is open to youth participating in the youth deer season. The game refuge and surrounding deer permit area (644) are not open for the early-antlerless season.
- Itasca State Park (Deer Permit Area 287) is closed to hunting during the youth deer season.

Youth Deer Season Allowable Harvest By DPA					
DPA designation	What type of deer can youth harvest during youth season?	Can youth use a bonus permit to tag an antlerless deer?			
Bucks-only	1 legal buck	No			
Antlerless permit lottery	1 either-sex deer	No			
Either-sex	1 either-sex deer	No			
2-deer limit	1 either-sex deer	Yes			
3-deer limit	1 either-sex deer	Yes			
5-deer limit	1 either-sex deer	Yes			

Special youth firearms deer or archery deer hunts requirements

Youth hunters must meet the following age requirements to participate in youth special hunts: 12-15 years of age for firearms youth special hunts; 12-17 years of age for archery youth special hunts.

All participating youth must attend orientation as required by the hunt administrator prior to the hunt (details will be included in notices to successful applicants). An adult mentor, who may not hunt, must accompany participants during the orientation and the hunt. Each hunter must apply at an electronic license sales agent or the DNR License Center. Group applications and party hunting are not allowed. A drawing will be held if applications exceed available permits for each hunt. Unsuccessful applicants will receive preference for future youth hunt lotteries of the same type. Applicants may only apply for 1 youth archery hunt and 1 youth firearms hunt. Participation in a youth hunt does not affect one's eligibility to participate in the regular deer seasons, but harvested deer count toward a youth's annual statewide bag limit. The application deadline is August 15.

Firearms Special Youth Deer Hunt Schedule

Bonus permits may be used to tag antlerless deer at all hunts. Application deadline is August 15. Rules found on page 41.

CWD sample submission is mandatory in all CWD zones during the opening weekend of the firearms season (November 8 - 9). This applies to deer taken in special hunts. Details are on page 76.

Area name	Hunt No.	No. participants	Dates	Bag limit	Hunt type	Orientation
Afton State Park	951	30	Nov. 8 - 9	2	Either-sex	Nov. 1
Banning State Park	965	6	Nov. 1-2	2	Either-sex	Oct. 31
Blue Mounds State Park	966	10	Nov. 22 - 23	1	Either-sex	Nov. 21
Buffalo River State Park	959	12	Oct. 25 - 26	2	Earn-a-buck	Oct. 24
Camden State Park	967	12	Oct. 25 - 26	2	Earn-a-buck	Mandatory orientation
City of Baxter						Details on page 95
Kilen Woods State Park	963	6	Nov. 1 - 2	2	Earn-a-buck	Mandatory orientation
Lake Bemidji State Park	954	20	Oct. 17 - 19	2	Either-sex	Oct. 16
Lake Bronson State Park	969	10	Oct. 25 - 26	1	Either-sex	Oct. 24
Lake Shetek State Park	968	15	Nov. 1 - 2	2	Either-sex	Mandatory orientation
Minneopa State Park	899	12	Nov. 15 - 16	2	Either-sex	Nov. 14
Savanna Portage State Park	958	25	Oct. 25 - 26	2	Either-sex	No in-person
Sibley State Park	952	10	Oct. 25 - 26	1	Either-sex	Mandatory orientation
St. Croix State Park	956	45	Nov. 1-2	1	Either-sex	Oct. 31
Zippel Bay State Park	953	20	Oct. 17 - 19	2	Either-sex	No in-person

Archery Special Youth Deer Hunt Schedule						
Area name	Hunt No.	No. participants	Dates	Bag limit	Hunt type	Orientation
Camp Ripley Military Reservation	950	100	Oct. 11-12	2	Either- sex	Mandatory orientation, Jan Ekert; 320-339-9927; jancrs1@ gmail.com, Apply by Aug. 15.

Youth archery opportunity

Sand Prairie WMA (Sherburne County) is open during the regular archery deer season for youth ages 10 through 17. Regular archery deer rules apply.

SMALL GAME



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

Small game season dates, bag limits and shooting hours are on pages 48 and 51. A license year runs from March 1 through the end of February.

Small Game Licenses

All residents and nonresidents, 16 and older, must have a valid small game license to take small game. Residents may hunt small game without a license at their principal residence. There are exemptions for military personnel. See page 17.

Stamps are required to take ducks, geese and pheasants. See pages 24-25.

A nonresident must have a nonresident furbearer license and a nonresident small game license to take raccoon and bobcat. A nonresident furbearer license is not required to take fox and coyote. However, a small game license is still required to take fox and other small game. A small game license is not needed to take coyotes with a firearm.

Small Game Hunting

General restrictions

Blaze orange/pink is required for most small game hunting. See page 35 for exceptions.

Party hunting for small game

A "party" is defined as a group of 2 or more persons maintaining unaided visual and vocal contact with each other while taking non-migratory small game. "Party hunting" means that members of a party may take animals for other members' limits. A party may lawfully take small game in accordance with the following regulations:

- A member of the party may take more than an individual limit, but the total number of small game taken and possessed by the party may not exceed the combined limits of members of the party.
- Each party member may transport only an individual limit of small game.
- Party hunting is not allowed for migratory game birds (doves, ducks, geese, mergansers, coots, woodcock, rail, sandhill cranes, snipe, and gallinules).

Use of lead shot

No person may take ducks, geese, mergansers, coots, sandhill cranes or gallinules with lead shot or while having lead shot in possession.

Lead shot may be used statewide for hunting other small game except in federal Wildlife Refuges and Waterfowl Production Areas. Non-toxic ammunition requirements for hunts on state parks and scientific and natural areas is on page 112.

Game birds

Taking game birds

A person may not take protected game birds with a trap or snare, using bird lime, with a swivel or set gun, by dragging a rope, wire, or other device across a field or by using fire.

Transportation of game birds

Game birds must be transported with a fully-feathered wing attached except:

- Turkey, pheasant, and Hungarian partridge may have 1 leg or a fully-feathered wing attached.
- · Doves may be transported fully dressed.

Prairie chickens

Prairie chicken licenses distributed by lottery only to Minnesota residents. No small game license is required. Applications are due Friday, August 15. Application information and complete regulations are online at mndnr.gov/hunting/prairiechicken. Persons without a prairie chicken license, may not assist a licensed hunter, including handling dogs. A hunter awarded a prairie chicken license in the lottery must purchase the license before hunting.

Hungarian partridge and pheasant

A person may not shoot pheasants or Hungarian partridge with a rifle or handgun other than a .22 caliber rimfire using short, long, or long rifle ammunition. Shotguns used for upland birds may hold more than 3 shells. Season dates and shooting hours are on page 48.

Wild Turkey Season Dates					
Fall season dates (2025)	October 4-November 2				
Spring firearms season dates (2026)	A = April 15-21; B = April 22-28; C = April 29-May 5; D = May 5-12; E = May 13-19; F = May 20-31				

Wild turkey

General Restrictions:

- Shooting hours are 1/2 hour before sunrise to sunset
- No person can have a dog while hunting or assisting in hunting wild turkeys.
- Wild turkeys cannot be taken with the aid of any electronic device, except red dot scopes, rangefinders, and devices designed to improve hearing.
- · Live turkey decoys are not allowed.
- · Hunters may only possess weapons legal for taking wild turkeys.
- · Hunting turkeys over bait is not allowed.
- Guiding turkey hunters for compensation is illegal.
- Assisting: A licensed wild turkey hunter may assist another licensed wild turkey hunter, but may not shoot or tag a turkey for another hunter.
- Ground blinds on public land no longer need a blaze orange safety covering on the top of the blind while turkey hunting. See page 35 for clothing blaze requirements.

Licenses:

- Spring wild turkey licenses can be purchased starting March 1.
- All hunters will be asked which permit area they hunt most, but they are not restricted to hunting only that permit area. This provides information on expected harvest pressure.
- Firearms turkey hunters, age 18 and older can only hunt in the time-period selected at the time of license purchase.
- Archery-only licenses holders may use vertical bows or crossbows and may hunt statewide for the entire season (April 15-May 31) but may not use firearms to take a turkey.

 Continued on next page

- Youth hunters, age 17 and younger may hunt statewide for the entire spring season (April 15 May 31) with firearms or archery equipment.
- Youth archery turkey hunters may hunt for all spring turkey time-periods.
- Hunters who purchase a firearms license may also use crossbows or vertical bows but may only hunt during their selected time-period or the final time-period (F - May 20-31).
- Hunters cannot purchase both a firearms and archery-only license.
- Firearms hunters who do not tag a turkey in their selected time-period may also hunt the final hunt time-period (F May 20-31).
- Hunters possessing a valid permit to hunt from a standing motor vehicle may purchase a spring turkey license for any firearms season time-period and hunt all spring turkey periods.
- There is no lottery for fall turkey season. Licenses may be purchased after August 1.
- Youth license requirements see page 37.

Method of taking:

Firearms

- · Shotguns or muzzleloader shotguns must be 10 gauge or smaller
- Only fine shot size No. 4 and smaller diameter (sizes 4, 5, 6, 7½, 8, etc.) may be used

Archery

- Bows must have a pull of no less than 30 pounds at or before full draw
- A person may use a mechanical device attached to the bowstring if the person's own strength draws and holds the bowstring
- Arrowheads must have at least two metal cutting edges of barbless design at least 7/8 inch in diameter or must be of a blunt head design
- Expandable arrowheads may be used if barbless and at least 7/8 inch at or after impact.

Crossbows

- May be used by any person who possesses a valid firearms license during their selected time-period or by any person who possesses a valid archery-only permit
- · Must be fired from the shoulder
- Must be able to deliver at least 42 foot-pounds of energy at a distance of ten feet
- Must have a working safety
- Must be used with arrows or bolts at least ten inches long

Bag Limit

Spring season - bag limit is 1 wild turkey with a visible beard (a feathered appendage at the breast, generally on males).

Fall season - bag limit is 1 wild turkey of either sex.

Tagging

After harvesting a wild turkey, the site tag (provided with your license) must be detached from the license.

- Validate the site tag immediately by using a sharp object to notch the date and time (AM/PM) of the kill.
- The site tag must be attached to the leg of the wild turkey and must remain attached during transit.

Registration

Wild turkeys must be registered either online, by telephone at 888-706-6367 or at an in-person registration location within 24 hours of harvest.

Continued on next page

- Successful hunters will be required to provide the permit area where they harvested the bird. A map of turkey permit areas is available online.
- · One leg or fully-feathered wing must remain on the wild turkey until it is registered.
- Registered wild turkeys may be transported without an attached fully-feathered wing or leg and foot.
- No person may possess an unregistered wild turkey outside the permit area where the turkey was killed unless it is being transported directly to a registration station.

Firearms hunters 18 and over must draw a permit in the lottery to hunt the Carlos Avery or Whitewater Wildlife Management Areas (WMAs) during the A time-period.

- The lottery deadline is February 13, 2026.
- Lottery applications may be made online, by telephone (888) 665-4236 or in-person wherever hunting licenses are sold. The cost is \$4.00.
- Successful applicants will receive a letter indicating their selected WMA and timeperiod.
- Successful applicants may also hunt statewide. They are not required to stay in their selected WMA.
- Archery-only and hunters 17 and younger may access these areas without being successful in the lottery.
- Any hunter with a valid license may hunt the Carlos Avery and Whitewater WMA after the A time-period.

Ducks, geese, woodcock, snipe, sandhill cranes, and doves

Consult the Waterfowl Hunting Regulations book.

Hunting furbearers

- A person may not disturb the burrow or den of any wild animal between November 1 and April 1, without a permit.
- A person may not take pine marten, fisher, mink, muskrat, beaver, or otter by firearms or archery hunting. However, a firearm may be used to dispatch an animal already taken in a trap.
- Rabbits, hares, and squirrels may be taken by hunting or trapping.

Raccoons

A person may take raccoons between ½ hour after sunset and ½ hour before sunrise only in accordance with the following regulations:

- · Hunters must be on foot.
- Artificial lights may be used to locate, attempt to locate, or shoot a raccoon only
 if the raccoon has been treed or put at bay by dogs.
- Rifles and handguns used must be .17 or .22 caliber rimfire (including .22 magnum).
- Shotgun shells must be loaded with No. 4 shot or smaller (sizes 4, 5, 6, 7½, etc.).
- A person may not take a raccoon in a den or hollow tree, or by cutting down a tree occupied by a raccoon.

Fox and coyote night hunting

A person may use a light to hunt for coyote or fox from January 1 to March 15. See page 33 for details.

Fox and raccoon may be run by dogs during closed seasons. See page 32 for details.

Northwest Zone season dates September 13 - November 30

East-central Zone closed. Visit mndnr.gov/wildlife/grouse.html



See map for zone boundaries or visit mndnr.gov/hunting/grouse. The shaded area is closed to sharp-tailed grouse hunting, except for licensed prairie chicken hunters within their selected zone.

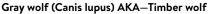
Small Gar	me Hunting S	Seasons	Small Game Hunting Seasons						
Small Game	Open Season	Daily Limit	Possession Limit	Shooting/Hours					
Cottontail rabbit and snow-shoe hare	Sept. 13 - Feb. 28	10 combined	20 combined	½ hour before sunrise to sunset					
Jack rabbit	Sept. 13 - Feb. 28	1	3	½ hour before sunrise to sunset					
Gray and fox squirrel	Sept. 13 - Feb. 28	7 combined	14 combined	½ hour before sunrise to sunset					
Ruffed and spruce grouse	Sept. 13 - Jan. 4	5 combined; no more than 2 can be spruce grouse	10 combined; no more than 4 can be spruce grouse	½ hour before sunrise to sunset					
Sharp-tailed grouse	Sept. 13 - Nov. 30 (Northwest zone only, east central closed)	3	6	½ hour before sunrise to sunset					
Hungarian partridge	Sept. 13 - Jan. 4	5	10	½ hour before sunrise to sunset					
Pheasant	Oct. 11 - Jan. 4	2 roosters (3 roosters Dec. 1- Jan. 4)	6 roosters (9 roosters Dec. 1- Jan. 4)	9 a.m. to sunset					
Prairie chicken (by special permit only)	Sept. 27 - Oct. 5	2 (season limit)	2 (season limit)	½ hour before sunrise to sunset					
Fall wild turkey	Oct. 4 - Nov. 2	1 either sex (season limit)	1 (season limit)	½ hour before sunrise to sunset					
Non- migratory small game by falconry	Sept. 1- Feb. 28	10 rabbits, 7 squirrel, other small game: 3 combined, not to include more than 1 hen pheasant	20 rabbits, 14 squirrel, other small game: 6 combined, not to include more than 2 hen pheasants	½ hour before sunrise to sunset except pheasants may not be taken before 9 a.m.					
Mourning doves	Sept. 1- Nov. 29	15	45	½ hour before sunrise to sunset					
Sandhill cranes (Sandhill crane zone)	Sept. 13 - Oct. 19	2	6	½ hour before sunrise to sunset					
Woodcock	Sept. 20 - Nov. 3	3	9	½ hour before sunrise to sunset					
Sora and Virginia rail	Sept. 1- Nov. 9	25 combined	75 combined	½ hour before sunrise to sunset					
Wilson's snipe	Sept. 1 - Dec. 16	8	24	½ hour before sunrise to sunset					
Crow (may also be taken when committing or about to do damage)	Sept. 1- Oct. 31, Dec. 15 - 31, Jan. 1-15 and March 1-31	No limit	No limit	½ hour before sunrise to sunset					

How to identify wolves and coyotes

Coyote hunters-know your target

Wolves have been mistakenly shot outside Minnesota's primary wolf range because hunters thought they were coyotes. Wolves were once restricted to the northern part of Minnesota, but they have expanded their range and could show up in any part of the state. Do not assume that because you are outside

Minnesota's primary wolf range that the animal in your sights is a coyote. Wolves and coyotes are closely related, but are well distinguished by their difference in size and physical characteristics. Shooting a wolf because you think it is a coyote is illegal and punishable by Minnesota game and fish laws.



Height: 30 inches average.

Length: 5½ feet. Weight: 50-110 lbs.

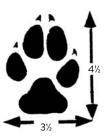
Color: shades of gray or tan, sometimes black,

rarely white.



hoto: Jenni Bidner/Wildli cience Center





Coyote (Canis latrans) AKA—Brush wolf

Height: 18 inches maximum.

Length: 3 feet. Weight: 25-35 lbs.

Color: all shades of gray, tan, buff, rarely black or white.



Photo: USFWS



Walk-In Access Program 2025-2026



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

Walk-In Access (WIA) provides public access on private land and compensates landowners for providing that access. Through WIA, more than 29,000 acres of private land will be open for public hunting at more than 260 sites in Minnesota, September 1 to May 31.

Validation required

A Walk-In Access Validation (ELS Privilege Code 190) is required to legally access WIA land. WIA Validations are available at ELS license vendors.

The fee helps monitor hunter use of WIA land. It does not cover costs associated with purchasing access, installing boundary signs or providing maps of the enrolled properties.



Maps are available

A printable atlas of WIA sites, aerial photos of each site and interactive maps are available online at mndnr.gov/walkin. Printed copies are available at area DNR Wildlife offices, Soil and Water Conservation Districts, or by calling the DNR at 888-MINNDNR (646-6367). Maps may not accurately show property boundaries and should be used for reference only.

Uses of WIA land

- Motorized vehicles are not allowed on WIAs.
- Target practice, trapping, dog training, camping, horseback riding, fires, or similar activities are not allowed by the public.
- Individuals with a WIA validation can hunt during legal hunting hours and open seasons with no landowner contact necessary from September 1 to May 31.
- The landowner retains the right to engage in, or give written permission for another individual to engage in, those activities listed above and other limited activities that do not impede public hunting, at any time of the year.
- Parking is along roads or in designated parking areas—be sure vehicles do not block field entrances.
- All hunting rules and regulations apply and will be enforced.

Respect the land

Be respectful of the land and the people who own the land. This program depends on landowner participation to be successful. The WIA Code of Conduct can be found at mndnr.gov/walkin.

Furbearer Hunting Seasons (Furbearer zone maps are on page 54)					
Hunting	Open season	Daily, season and possession limit	Shooting hours		
Raccoon and red/ gray fox	Oct. 18 - Mar. 15 (N. Furbearer Zone) Oct. 25 - Mar. 15 (S. Furbearer Zone)	No limit	Day or night except not before 9 a.m. on opening day.		
Badger, opossum, long-tailed and short-tailed weasels	Oct. 18 - Mar. 15 (N. Furbearer Zone) Oct. 25 - Mar. 15 (S. Furbearer Zone)	No limit	½ hour before sunrise to sunset except 9 a.m. to sunset opening day.		
Bobcat	Dec. 13 - Jan. 18 (N. Furbearer Zone) Jan. 3 - Jan. 18 (S. Furbearer Zone)	5 with only 1 bobcat from south of I-94 (includes trapping limit).	½ hour before sunrise to sunset.		
Coyote, striped skunk and other unprotected animals	Continuous	No limit	See pages 28 and 29		

Furbearer Tra	Furbearer Trapping Seasons (Furbearer zone maps are on page 54)						
Trapping	Open season	Daily, season and possession limit	Trapping hours				
Raccoon, red fox, gray fox, badger, opossum, long-tailed and short-tailed weasels	Oct. 18 - Mar. 15 (N. Furbearer Zone) Oct. 25 - Mar. 15 (S. Furbearer Zone)	No limit	Hours are 5 a.m. to 10 p.m. Traps may not be set or tended for fox, badger, opossum, mink, muskrat, beaver, otter, or raccoon before 9 a.m. on opening day.				
Bobcat	Dec. 13 - Jan. 18 (N. Furbearer Zone) Jan. 3 - Jan. 18 (S. Furbearer Zone)	5 with only 1 bobcat from south of I-94 (includes hunting limit).	Same hours as above				
Fisher and pine marten	Dec. 13 - 21 (N. Furbearer Zone) Jan. 3 - 18 (S. Furbearer Zone, fisher only)	2 combined, with only 1 fisher from south of I-94. (1 fisher and 1 pine marten, or 2 fishers or 2 pine martens)	Same hours as above				
Mink and muskrat	Oct. 25 - Feb. 28 (N. Furbearer Zone) Nov. 1 - Feb. 28 (S. Furbearer Zone)	No limit	Same hours as above				
Beaver	Oct. 25 - May 15 (N. Furbearer Zone) Nov. 1 - May 15 (S. Furbearer Zone)	No limit	Same hours as above				
Otter	Oct. 25 - May 15 (N. Furbearer Zone) Nov. 1 - May 15 (S. Furbearer Zone)	4 statewide	Same hours as above				

Trapping



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

Review Best Management Practices for trapping in the United States online at: fishwildlife.org/afwa-inspires/furbearer-management.

License requirements

- All residents and nonresidents, 16 and over must have a small game license and a trapping license to take small game (including furbearers) with traps.
- Persons may trap without a small game license on their own land if they occupy it as their principal residence.
- Residents under age 13 do not need a trapping license. Residents age 13 through 17 must have a junior trapping license and residents age 18 through 64 must have a regular trapping license to trap. Residents age 65 and over must have a regular or reduced-fee trapping license.
- Fisher, otter, bobcat, or pine marten taken by a resident under age 5 must be included in the limit of the accompanying parent or guardian.
- Nonresidents may trap only on land they own in Minnesota with nonresident trapping and small game licenses.
- Lifetime sports or small game license holders who plan to trap are required to have a free trapping endorsement on their renewal.

Trapper education

The apprentice trapper validation will allow people born after December 31, 1989 to trap while accompanied by a licensed trapper without obtaining a trapper education certificate. The validation is valid for 1 year and may be obtained for 2 seasons. More information on the apprentice hunter/trapper validation is on page 25.

Persons born after December 31, 1989, who have not been issued a trapping license in a previous license year may not obtain a trapping license without a trapper education certificate or an apprentice trapper validation. The Minnesota Trappers Association (MTA) conducts free trapper education courses statewide and issues certificates that meet this requirement. Trappers must take the Minnesota course to meet the requirement.

Contact the MTA at mntrappers.org for class information. These courses include a mandatory field training portion that must be completed before certification. Please plan to take courses before the fur trapping season.

If you find a dog in a trap

Trappers must set and tend traps in strict adherence to all regulations, and take great care to avoid accidentally capturing dogs. If you find a dog in a trap, or if your dog is caught in a trap—please contact your local conservation officer and report the incident. Call the Minnesota DNR at 888-MINNDNR (646-6367) to be connected with your local conservation officer. More information may be found on page 32.

General Trapping Regulations

Trap and snare identification

You may not set or place a trap or snare unless the following information is attached: 1) your driver's license state and number; or 2) your Minnesota identification card number; or 3) your name and mailing address; or 4) your MNDNR number. This requirement does not apply to traps or snares set on your own property.

This information must remain legible while the trap or snare is on land or in water.

From April 1 to August 31, the trap identification provisions listed above do not apply to traps set for the taking of unprotected wild animals.

Trap size and design

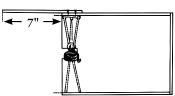
Maximum size for traps:

- Foot or leghold traps cannot have a jaw opening greater than 8\% inches;
- Body-gripping traps cannot have a jaw opening greater than 7½ inches, except as a waterset; or

Body-gripping traps set on public lands and waters with a jaw opening greater than 6½ inches and less than 7½ inches must meet one of the following:

- Recessed 7 inches or more from the top and front of an enclosure (see diagram);
- No bait, lure or other attractants are within 20 feet of the trap; or
- The trap is elevated at least 3 feet from the ground or surface of the snowpack.

Body-gripping trap diagram



Setting near culverts and in the right-of-way

- A body-gripping trap with a jaw opening greater than 6½ inches may not be set in or within 3 feet of the opening of a 6-foot wide or smaller culvert, except as a completely submerged waterset; or
- A body-gripping trap with a jaw larger than 6½ inches may not be set in the road right-of-way within 500 feet of a building occupied by human or livestock without written permission of the landowner, except as a completely submerged waterset.

DNR recommends cubbies constructed so the trap is at least 7 inches from all sides of the opening. Cubbies made from natural materials that comply with regulations may also be used.

Find updated lynx management zone regulations on pages 57 and 58.

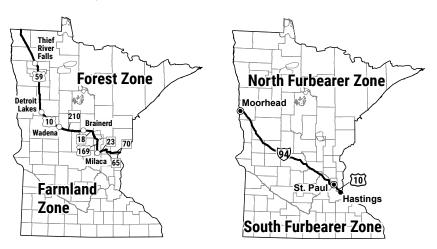
Waterset vs. completely submerged waterset

Waterset: A body-gripping trap or snare set so the jaws or snare loop are at least half-submerged in water.

Completely submerged waterset: A body-gripping trap or snare set so the jaws or snare loop are completely submerged in water.

Furbearer zones

The North and South Furbearer Zones have been combined with the North and South Fisher/Marten/Bobcat Zones. The North Furbearer Zone is now north of the Interstate 94/Hwy 10 line indicated on the map below. The South Furbearer Zone is south of the Interstate 94/Hwy 10 line. There are no changes to the Forest/Farmland zones.



Trap setting and tending

- A person may set or tend traps only from 5 a.m. to 10 p.m., except opening day for some species. See page 51.
- A person on foot may use a light to set or tend traps. However, you may not
 possess a bow and arrow or a firearm other than a handgun or rifle of .17 or .22
 caliber with short, long, or long rifle rim fire ammunition (including .22 magnum)
 while using the light.
- A trapper may authorize, in writing, another licensed trapper to tend traps set by the trapper, reset traps at the same set, and remove animals in the traps. Site validation coupon requirements apply to some species. Details on page 56.
- You may not set a trap within 50 feet of any water except temporary surface water within 30 days before the open season for mink and muskrat.
- Traps capable of capturing a protected animal and not capable of drowning it
 must be tended at least once each calendar day, except body-gripping traps. Traps
 capable of drowning the animal and body-gripping traps must be tended at least
 once each third calendar day, except traps set under the ice. A trap may not be left
 untended for more than 3 consecutive days (a trap set or tended on Saturday would
 have to be tended again by 10 p.m. Tuesday). When a trap is tended, any animal
 must be removed.
- Foothold traps with a jaw spread of 4% inches or less and rat type snap traps that are entirely in a container with an opening no more than 2 inches in height and/or width that are designed to kill an animal need not be tended more frequently than once every third calendar day (these are often referred to as weasel boxes).

- No person may remove or tamper with a trap or snare legally set without authorization by the trapper, a DNR agent, or the landowner where the trap is located.
- No person may set or leave a trap, or mark a location to claim a trapping spot before trapping season begins.
- No person may leave any trap for a protected wild animal in place, either set or unset, after the close of the trapping season.
- · Animals must be killed before being removed from a site.

Water trapping

- During the muskrat trapping season, no flag or other marker may be placed in or on a muskrat house for the purpose of marking a trap site unless an operational trap is set at the site at the time it is first marked.
- No person may disturb, or destroy a muskrat house or den. Traps may be set at
 natural entrances to muskrat burrows. Openings may be made in muskrat houses
 for trapping if all material removed is wetted and used to plug the opening.
- No person may disturb or destroy any beaver house, dam, burrow, or den.
- No person may set a trap inside any beaver house or upon the outside of any beaver house above the waterline.
- · Mink and muskrats may not be taken by digging or with dogs.
- No person may trap beaver or otter on a state wildlife management area without a permit from the wildlife manager.

Baited foothold/birds

- No person may set or maintain any foothold trap within 20 feet of bait visible to soaring birds. "Bait" is any animal or animal parts, including live or dead fish, except that small pieces of fur and feathers may be used for flagging.
- No person may take a bird with a foothold trap, except by special permit.

Snares

Snares may be used by licensed trappers for taking all species of protected wild mammals that may be trapped.

- Snares capable of taking a wild animal must include a breakaway device that causes
 the snare loop to disassemble at 350 pounds pull or less as measured by a static
 load test, except snares set under the ice. See mndnr.gov/trapping for general
 information on breakaway devices.
- All snares not capable of drowning the captured animal must be tended at least once each calendar day.
- The diameter of the snare loop may not exceed 10 inches.
- No snare may be set in such a way that the top of the loop is more than 20 inches above the first surface beneath the bottom of the set snare loop.
- Snare cable or wire may not have a diameter exceeding 1/2 inch.
- No person may set, place, or operate a snare in a culvert, except as a completely submerged waterset.
- Snares may not be used with spring poles or other devices that wholly or partly lift from the ground an animal caught in the snare.
- Snares that operate with springs but do not lift the animal wholly or partially off the ground are allowable.
- No snare set for a protected animal may be left in place after the applicable trapping season has closed.

 Continued on next page

- Snares may be used as water sets during applicable seasons statewide.
- Snares may not be set in deer trails and bears cannot be taken with snares.

Snaring zones (maps on page 54)

- In the forest zone, snares are allowed on public land and on private land with permission of the landowner.
- In the farmland zone, snares are allowed from October 26 March 31 on private land with landowner permission. Snares may also be set as water sets or on the frozen surface of public waters. Snares may not be set on public lands or waters contained in public lands, road rights-of-way or in fence lines along road rights of way.

Site validation coupons for fisher, pine marten and river otter



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

- Site validation coupons for fisher, pine marten and river otter must be obtained prior to trapping and are available for free upon request at license vendors.
 Trappers receive 1 site validation coupon for each animal they could potentially harvest. For example, a trapper who intended to target fisher, pine marten and river otter would receive a total of 6 coupons (2 fisher/marten and 4 river otter).
- Each person age 5 or older who takes a river otter, fisher, or pine marten must validate their site validation coupon prior to removing the animal from the site of kill by cutting out the appropriate notches indicating the month, date, time (am/pm) and species (fisher/marten).
- Site validation coupons do not need to be attached to the animal, but must be in possession while taking or transporting fisher, pine marten or river otter.
- Fisher, river otter, bobcat or pine marten taken by a resident under age 5 must be included in the limit of the accompanying parent or guardian.
- Fisher, pine marten and river otter must not be removed from the kill site without
 the trapper's validated site coupon in possession. Authorized agents may remove
 fisher, pine marten, and otter from the trap and the agent must validate their own
 site validation coupon at and prior to removing the animal from the site of the kill.
- Site validation coupons are not transferable. Trappers may acquire site validation coupons at any time before or during the trapping season. Replacements are available upon request from any license vendor and are clearly marked as replacements.
- Trappers must present completed site validation coupons for each fisher, pine marten, and river otter when they present the pelts for furbearer registration.

Releasing protected species

Every effort should be made to avoid catching fully protected species. If possible, a trapper should release incidentally captured protected species back into the wild. If a fully protected species is caught out of season or a daily or possession limit has been reached and the animal is dead in the trap or otherwise cannot be released, you must notify a DNR conservation officer. Without authorization from a conservation officer, a person may not possess or transport a lynx that was incidentally killed or lawfully killed. Information on reporting incidentally captured animals can be found on page 58.

Furbearer pelting and transportation

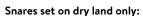
A person who performs a service by recovering and preserving the pelt of a protected furbearer (except muskrat) that was accidentally killed or lawfully killed while doing damage, may be entitled to a pelting fee of up to 50 percent of the proceeds from the sale of the pelt not to exceed \$25 per pelt. Contact your local DNR conservation officer or regional DNR Enforcement office within 24 hours for authorization to pelt the animal.

Lynx management zone regulations

Trapping regulations east and north of U.S. Highway 53, are intended to reduce or eliminate the incidental take of Canada lynx.

Snares must be set as follows:

- Loop size must be at least 8 inches but no more than 10 inches when set on land.
- Snare wire must be at least ⁵/₆₄ inch in diameter but no more than ½ inch in diameter.
- · Must be anchored (no drags) when set on land.



- Must be equipped with a minimum loop stop that prevents the snare loop from closing to a diameter less than 3½ inches;
- Must be equipped with a one-piece snare lock that contains no moving parts, has
 no integrated or attached compression springs, and has a side that contacts the
 animal that is a minimum of ½ inch in width.
- May not be attached or anchored to a fence or tree and may not be set in a location such that they, when fully extended, can reach any part of a fence, or any rooted vegetation greater than ½ inch in diameter.
- Snares may not exceed 7 feet in length from the anchor point to the end of the snare when fully extended.
- Must be equipped with at least 1 swivel.

Staking and tethering traps set on dry land

- Except traps in weasel boxes, all foothold traps set on land must be tethered and anchored with a chain or cable no longer than 18 inches.
- Foothold traps, except those set under water, must have 2 or more swivels in the tethering chain or cable.
- Foothold traps larger than 6½ inches measured between the inside edges of the jaw are prohibited on dry land.

Bait and sight attractants

- The flesh of rabbits or hares or parts of rabbits or hares may not be used as bait.

 Other meat must be exposed to air for at least 24 hours before use as bait.
- Suspended flags or other sight attractants may not be used within 20 feet of a trap or snare.

Body grip

 Traps larger than 5 inches and smaller than or equal to 7½ inches measured between the inside the edges of the jaws must be set at least half submerged in water or either:

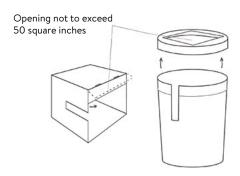
Continued on next page



- Three feet off the ground or snow level in a tree or on a leaning pole 6 inches or less in diameter or;
- In a cubby box recessed at least 7 inches from the front with an opening no larger than 50 square inches.



This diagram is for illustration purposes only. Cubby boxes may be constructed of any material and openings may be restricted with wire mesh, wood strips, or other material.



Reporting incidentally taken furbearers

The following regulations apply for reporting incidentally trapped furbearers:

A person may not possess or transport a lynx that was incidentally killed or was lawfully killed until the person notifies the local conservation officer, other authorized DNR employee, or regional enforcement office of the killing and receives authorization to possess, transport, or skin the animal.

A person may possess and transport mink, muskrat, beaver, badger, opossum, fox or raccoon incidentally killed or lawfully killed while causing damage or threatening injury or damage only if the local conservation officer or other authorized DNR department is notified within 24 hours of such killing and before any skinning has begun.

A person may possess and transport fisher, otter or pine marten that were incidentally killed, or bobcat that was incidentally killed or lawfully killed while causing or threatening injury or damage, only after the species is reported to a local conservation officer or by calling 888-646-6367, option 9 and providing the required information. After making the required notification and taking possession of the animal, the person may not skin, transfer possession or otherwise dispose of the animal without authorization from a conservation officer.

Trappers should be prepared with the following information when calling 888-646-6367, option 9:

- The trapper's name and DNR number as it appears on the trapping license.
- · Date and time that the catch was discovered.
- The number and species taken (example: 1 otter).
- General location of the catch (example: 5 miles south of Ely off County Road 21).
- Complete address of the location where the carcass is being kept.
- A telephone number where you can easily be reached.

Furbearer registration

The pelt of each bobcat, fisher, pine marten, and otter must be removed from the carcass and presented for registration by the person taking it. The entire carcass of each bobcat and the head of each pine marten and fisher must also be surrendered.

Pelts, carcasses, site validation coupons, and heads must be presented for registration at a DNR registration station or area wildlife office (by appointment in case of an unavoidable conflict) before the pelt is sold or removed from the state and no more than 48 hours after the season closes for otter and bobcat.

Bring the following information for each animal to be registered: species, sex, method of take, date taken and county, township and range where taken. Forms are available at wildlife offices and online at mndnr.gov/recreation/hunting/trapping.

Plastic registration tags must remain attached to the raw pelt until the pelt is tanned or mounted. Site validation coupons do not need to be attached to the animal.

Furbearer registration stations

Fisher, pine marten, river otter and bobcat may be registered at designated DNR offices without an appointment during the hours listed in the following table. Furbearers may be registered at any DNR area wildlife office throughout open seasons by appointment.

Office	Date and Time	Species Accepted for Registration
Aitkin Wildlife 1200 Minnesota Ave S 218-429-3051	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	By appointment	River otter
Backus Forestry 4391 State Hwy 87 NW 218-732-8452	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Baudette Wildlife 204 Main St E 218-395-6031	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Bemidji Wildlife 2114 Bemidji Ave	Dec. 23, 12-6pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 12-6pm	River otter, bobcat
218-308-2339	May 15, 3-6pm	River otter
Big Falls Forestry 7754 Town Rd 293 218-328-8860	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Brainerd Wildlife	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
1601 Minnesota Dr 218-203-4301	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Cambridge Wildlife 800 Oak Savanna Ln SW 763-284-7224	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Cloquet Wildlife	Dec. 23, 12-6pm	Fisher, Pine martin, river otter, bobcat
305 Business Park Dr E	Jan. 20, 3-6pm	River otter, bobcat
218-878-5661	By appointment	River otter
Detroit Lakes Wildlife	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
14583 County Hwy 19 218-846-8470	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter

${\bf Furbearer\ registration\ stations\ } continued$

3		
Office	Date and Time	Species Accepted for Registration
Duluth Forestry 4805 Rice Lake Road 218-878-5661 (Cloquet)	Dec. 23, 12-6pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	By appointment	River otter
Eveleth Forestry 7979 Hwy 37 218-300-7860	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Fergus Falls Wildlife	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
1509 1st Ave N 218-671-7968	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Finland Forestry	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
6686 Hwy 1	By appointment	
218-834-1454		
Forest Lake Wildlife	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
5463-C W Broadway 651-539-3300	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Grand Marais Forestry	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
1356 Hwy 61 E 218-834-1453	By appointment	
Grand Rapids Wildlife	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
1201 E Hwy 2	Jan. 20, 3-6pm	River otter, bobcat
218-328-8860	May 15, 3-6pm	River otter
Hibbing Coro Library	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
Hibbing Core Library 1521 1st Ave 218-300-7860	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
International Falls Forestry	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
392 Hwy 11 E	Jan. 20, 3-6pm	River otter, bobcat
218-328-8860	May 15, 3-6pm	River otter
Middle River Wildlife	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
42280 240th Ave NE	Jan. 20, 3-6pm	River otter, bobcat
218-633-7670	May 15, 3-6pm	River otter
New London Wildlife	Jan. 20, 3-6pm	River otter, bobcat
398 Sibley Park Rd NE	May 15, 3-6pm	River otter
320-347-7630	May 13, 3-0pm	River offer
Nicollet Wildlife	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
501 9th St	Jan. 20, 3-6pm	River otter, bobcat
507-386-3920	May 15, 3-6pm	River otter
Northome Forestry	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
12006 E Hwy 1	Jan. 20, 3-6pm	River otter, bobcat
218-328-8860	May 15, 3-6pm	River otter
Onamia/Mille Lacs Wildlife	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
29172 100th Ave	Jan. 20, 3-6pm	River otter, bobcat
320-532-3537	May 15, 3-6pm	River otter
Orr Forestry	Dec. 23, 3-6pm	Fisher, Pine martin, river otter, bobcat
4656 Hwy 53	By appointment	
218-300-7860		

Office	Date and Time	Species Accepted for Registration
Owatonna Wildlife 8485 Rose St 507-414-6200	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Park Rapids Wildlife 603 West 1st St 218-732-8452	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Roosevelt Wildlife 11536 Faunce-Butterfield Rd SW 218-783-6861	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Roseau Courthouse	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
606 5th Ave SW	Jan. 20, 3-6pm	River otter, bobcat
218-452-7610	May 15, 3-6pm	River otter
Rochester Wildlife 2118 Campus Dr SE,	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
Suite 100 507-206-2858	May 15, 3-6pm	River otter
Sauk Rapids Wildlife	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
1035 South Benton Dr	Jan. 20, 3-6pm	River otter, bobcat
320-223-7878	May 15, 3-6pm	River otter
Tower Wildlife 650 Hwy 169	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
	Jan. 20, 3-6pm	River otter, bobcat
218-300-7860	May 15, 3-6pm	River otter
Two Harbors Wildlife 1568 Hwy 2 218-834-1452	Dec. 23, 3-6pm By appointment	Fisher, Pine martin, river otter, bobcat
Vermilion River	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
Area Wildlife	Jan. 20, 3-6pm	River otter, bobcat
15325 Babcock Ave Rosemount 651-322-4643	May 15, 3-6pm	River otter
Wadena County Bldg.	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
221 Harry Rich Dr	Jan. 20, 3-6pm	River otter, bobcat
218-732-8452	May 15, 3-6pm	River otter
Warroad Forestry	Dec. 23, 12-7pm	Fisher, Pine martin, river otter, bobcat
804 Cherne Dr NW 218-783-6861	Jan. 20, 3-6pm	River otter, bobcat
	May 15, 3-6pm	River otter
Willow River Forestry	Dec. 23, 12-6pm	Fisher, Pine martin, river otter, bobcat
85894 County Hwy 61	Jan. 20, 3-6pm	River otter, bobcat
218-878-5661 (Cloquet)	By appointment	River otter

www.mndeerhunters.com

MINNESOTA DEER HUNTERS ASSOCIATION

The Minnesota Deer Hunters Association has been Minnesota's premier deer hunting/conservation organization since 1980, uniting hunters across the state to protect and celebrate our shared passion for deer hunting. Whether you're a seasoned hunter or just starting out, MDHA offers something for everyone.

Get involved. Protect the future of deer hunting in Minnesota. Visit www.mndeerhunters.com to join today!



Wolf Report

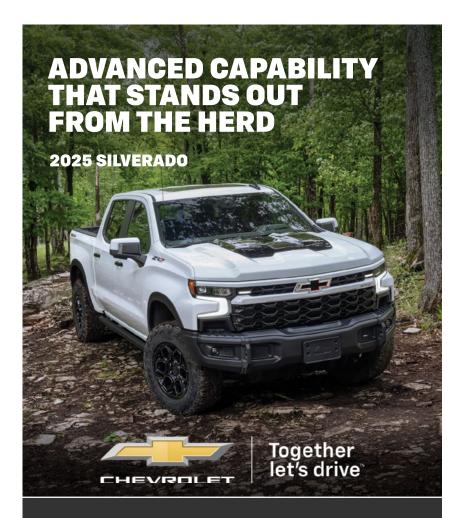
The Minnesota Deer Hunters Association's Hides for Habitat program is a recycling program to turn donated deer hides into dollars to be used for habitat.



Since 1985, MDHA's Hides for Habitat program has collected over one million donated deer hides raising nearly \$6.5 million dollars.



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BIG GAME



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

Equipment for Taking Big Game

Firearms

Firearms for big game must meet the following criteria:

- · At least .220 caliber and has centerfire ignition;
- Loaded only with single projectile ammunition;
- The projectile has a soft point or is an expanding bullet type.
- Muzzleloaders (long gun or handgun) cannot be loaded at the breech (black powder revolvers are not legal for taking big game if they are loaded through the cylinder);
- Smooth-bore muzzleloaders used must be at least .45 caliber:
- Rifled muzzleloaders are at least .40 caliber;
- · Muzzleloaders with scopes are legal for taking deer.
- Only legal shotguns loaded with single-slug shotgun shells, legal muzzleloaders, and legal handguns may be used for taking deer south of the rifle/shotgun boundary.

Archery

Bows and arrows for big game must meet the following criteria:

- Bows must have a pull no less than 30 pounds at or before full draw.
- Arrowheads used for taking big game must have a minimum of 2 metal cutting edges, of barbless broadhead design, with a diameter of at least % inch.
- "Expandable" broadheads may be used to take big game if they meet the
 requirements above and: 1) are at least % inch in width and no more than
 2 inches in width at or after impact; and 2) are a barbless design and function
 in a barbless manner.
- A hand-held mechanical release attached to the bowstring may be used if the person's own strength draws and holds the bowstring.

Crossbows

Crossbows may be used:

- Throughout the archery deer season by a person who has purchased a license to take deer by archery.
- Throughout the early antlerless and youth deer seasons by any licensed hunter.
- Throughout the firearms deer season by any licensed hunter.
- Throughout the bear season by a person who has purchased a bear hunting license.

Crossbows used for hunting must:

- · Be shoulder fired:
- · Deliver at least 42 foot-pounds of energy at 10 feet;
- Have bolts (arrows) at least 10 inches long with arrowheads that meet archery specifications listed above;
- Have a working safety.

Continued on next page

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Shooting hours

Shooting hours for big game are ½ hour before sunrise to ½ hour after sunset.

Shooting near roadways

No person may discharge a firearm or an arrow from a bow or crossbow on or within the right-of-way of an improved public highway (including but not limited to federal, state, county, and township road ways) at a big game animal or a decoy of a big game animal that has been set out by a licensed peace officer.

Use of dogs and horses

A person may use a dog to locate and retrieve a wounded deer or bear. Find details in the section on dogs, page 32. A person may not use a horse to take big game.

Possession of big game

Any person who takes a big game animal must retain the license, site tag, permit, and possession (registration) tag for as long as any part of the meat is in possession.

Deer—General

Legal buck and antlerless deer

- Legal bucks have 1 antler at least 3 inches long.
- Fawn bucks, sometimes called button bucks are not legal bucks.
- Antlerless deer are deer without an antler at least 3 inches long.
- The statewide bag limit for legal bucks is 1, unless otherwise specified.

License purchase and validity

Starting August 1, all deer licenses (archery, firearms, muzzleloader) as well as bonus permits, early antierless permits and disease management permits may be purchased at any time before or during the season. After a deer season is open, all licenses and permits are valid the same day of purchase if purchased before legal shooting hours. If the license or permit is purchased after legal shooting hours have begun, it is valid the following day.

- A person may purchase no more than 1 firearms, 1 muzzleloader, and 1 archery deer license in a calendar year.
- Bonus, early antlerless permits, and disease management permits may be purchased in addition to regular licenses. Regular licenses, bonus permits, or disease management permits may be used in any order.
- Once purchased, bonus and disease management permits may be used with other season licenses. For example, a hunter who purchases a bonus permit with their archery license may use that bonus permit to tag an antlerless deer during firearms deer season if they purchased a firearms deer license.
- A person may not take or tag deer without the appropriate license or permit. The term "take" includes attempting to take deer, deer drives, spotting, or otherwise assisting another person in taking deer.

661
666 684 679 100
604
200
/ 605
600

Deer Seasons	
Archery	Sept. 13-Dec. 31
Statewide firearms: 100 series and 604, 679, and 684	Nov. 8-23
Statewide firearms: 200 series and deer permit areas 338, 341, 605, 642, 643, 644, 645, 646, 647, 648, 649, 655, 661, 666, and 671	Nov. 8 - 16
Late Southeast Firearms: 338, 341, 605, 642, 643, 644, 645, 646, 647, 648 and 649	Nov. 22-30
Metro management zone DPA 601	Nov. 8-30
Muzzleloader	Nov. 29-Dec. 14
Youth Season open statewide	Oct. 16-19
Early Antlerless season (see page 91 for open areas)	Oct. 16-19
Late CWD season (605, 642, 643, 645, 646, 647, 648 and 649). Additional deer permit areas may be announced online this fall.	Dec. 19-21

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Hunting method restrictions—hunting deer with bait is illegal

Hunters are not allowed to take deer with the aid or use of bait. "Taking" includes attempting to take.

Baiting

- Baiting greatly increases the chance of disease spread by bringing animals into closer contact.
- Baiting attracts and holds large numbers of deer on private parcels creating a privatization of the deer herd.
- Bait piles change a deer's natural movement. One hunter using bait can ruin another hunter's chance of harvesting a deer.

Baiting—means placing, exposing, depositing, distributing, or scattering bait that is capable of attracting or enticing deer.

What is bait?

Bait—includes grains, fruits, vegetables, nuts, hay, or other food that is capable of attracting or enticing deer and has been placed by a person.

Liquid scents (example: doe in heat), sprays, salt, and minerals are not bait if they do not contain food products.

Read the ingredient label prior to use. Many products, including liquid, powder and block forms, contain food or attractants such as grains, fruits, and sugar derivatives (glucose, dextrose, and fructose). If a salt or mineral product has anything other than salt or mineral in it, it is illegal to use for hunting.

Agricultural crops, wildlife food plantings, orchards, or similar land management activities are not bait. This exclusion does not apply to agricultural crops that have been reintroduced where a person is hunting. Example: A person may spread a crop on a previously planted field as fertilizer. However, if the fertilizer is piled or concentrated where the person is hunting deer, it is baiting.

If a person hunts on land next to a baited property, they are not hunting illegally, so long as they did not help or agree to the baiting.

Removal of bait

All bait must be completely removed for 10 days prior to hunting.

Penalties for baiting violations

- A person may not obtain any deer license or take deer under a lifetime license for 1 year after they are convicted of hunting with bait. A second conviction within 3 years results in a 3-year license loss. If the conviction includes a trophy deer scoring over 170, the license loss doubles.
- Weapons used to take deer with bait will be seized and may be confiscated if convicted. In some areas, deer feeding and attractants are banned year-round, see page 89.

Elevated stands

There are special regulations regarding elevated stands. Details on wildlife management areas are on pages 101-102; state forests, page 111; state parks and state recreation areas are on page 116.

Party hunting regulation

The intent of the party hunting regulation is to prevent parties from shooting more deer than the available number of tags. All hunters who intend to tag deer for each other must be hunting together, in the field, when the deer are taken.

- A "party" is defined as any group of 2 or more licensed deer hunters who are all afield; hunting together at the same time; and all using firearms (including muzzleloaders) or all using archery.
- Party members who are not afield hunting with the individual who takes a deer at the time it is taken may not legally tag that deer.
- The person whose license is being used on the deer must be at the site of kill and must validate the site tag before the deer is moved from the site of the kill.
- · Hunters may not lend or borrow licenses.
- A mixed group of firearms and archery hunters is considered 2 separate parties.
- Crossbow hunters may party hunt with archery hunters if they possess an archery license. Crossbow hunters may party hunt with firearms hunters if they possess a firearms license.
- Any member of a party may take a deer for any other member of the party who has an unused tag valid for that deer. The following exceptions apply:
 - Party members may not kill a deer in an antlerless permit lottery area for:
 1) a person with a disability authorized to take antlerless deer under a permit to shoot from a motor vehicle;
 2) a resident of a Minnesota State Veterans' Home;
 or 3) a resident age 84 and older.
 - A youth license tag may not be used on a deer taken by another hunter. Deer taken by youth may be tagged by an adult party member. Two youths hunting together cannot cross tag.

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The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

How to tag your deer and validate your site tag

Your deer license and site tag is a two-part form. The upper half is the site tag for tagging the deer in the field. The lower half is the deer license and registration slip.

At the site of the kill

The licensed hunter whose tag is being used on the deer must:

- Detach the site tag from the deer license/registration slip.
- Before moving the deer, the hunter whose tag is being used must validate the
 tag by using a knife or similar sharp object to cut out the notches indicating
 the month, date and time of day the deer was killed (AM/PM).
- If more than 1 month, date, or time is cut out or marked, the tag becomes invalid.

Moving your deer

A person may move a lawfully taken deer from the site of the kill without attaching the validated tag to the animal only while in the act of manually or mechanically dragging, carrying, or carting the animal across the ground and while possessing the validated tag on their person.

The validated tag must be attached to the deer when the deer is placed on a motor vehicle or an ATV, a vehicle or a trailer being towed by an ATV or brought into a camp, yard or other place of habitation.

Attaching the tag

The tag must be secured to the deer around the base of an antler, through a slit cut in either ear, or between the tendon and bone of a hind leg.

The tag must remain attached to the deer until processed for storage.



Part 1: Site Tag

Notch time, date and month here

Detach here

Part 2: License (hunter retains)

Registration Slip

Deer carcass disposal

Hunters may not dispose of carcasses (including head or spine) on public land, including wildlife management areas, state forests, road rights-of-way, or in any water body. Deer carcasses may be disposed of in the following ways:

- On private land with the permission of the landowner.
- Through your refuse hauler after checking on how to properly bag the carcass.
- · At a local landfill.

The use of carcasses or parts of carcasses as bait for trapping remains legal within applicable laws; however, the unlawful deposit of carcasses not associated with legal baiting or field dressing constitutes litter. Details about moving carcasses in CWD areas are on page 80 and the 2025 Deer Season Area Map.

Registration and transportation



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

Registration

Every deer taken must be registered and antlers must remain attached until the deer is registered. In all cases, the deer must be registered within 48 hours after the deer was taken and before the deer is processed either privately or commercially. Deer may be transported out of the area where taken without first being registered, except in 600-series deer permit areas where carcass movement restrictions are in place.

Note that harvest registration is a separate process from CWD testing. There are 2 registration options:

- Walk-in Big Game Registration Stations: Registration stations display large, orange "Big Game Registration" signs.
- 2. Online: Connect to mndnr.gov/hunting and click on the "harvest registration" link on the left to register your deer. The questions will be identical to phone registration. You will receive a confirmation number, which must be recorded on the license and site tag in the appropriate area.

Telephone and internet deer registration

Persons who register by phone or internet do not receive a separate big game possession tag. When the system asks for deer type, please use the following information:

- Adult male: male deer with one antler at least 3 inches long.
- Fawn male: 6-month-old male deer, commonly known as a "button buck" weighs less than 75 pounds dressed. Register deer with antlers less than 3 inches or shed antlers as fawn male.
- Adult female: doe at least 18 months old. Longer nose and larger body (over 75 pounds dressed weight) than younger antlerless deer.
- Fawn female: 6-month-old female deer. Shorter nose, weighs less than 75 pounds dressed

A harvest registration number can only be used once. The system will not accept multiple registrations using the same number.

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You will only be asked questions valid to your license. Here are a few examples:

- Regular Firearms License: Will ask all 4 deer types but will not ask season because it's only valid during the firearm season. The same applies to muzzleloader, archery, lifetime, etc.
- Bonus Permits: Will only ask 3 deer types (adult female, fawn male, fawn female) but will also ask season (archery – vertical bow or crossbow, firearm, muzzleloader).

Big game registration stations

Big game registration provides essential information for managing deer populations. Registration station owners in the state donate the use of their business and the time of their staff to help collect this information. Station operators are not required to inspect deer or verify registration information. This is the hunter's responsibility.

Transportation

A legally registered animal may be transported any time during and after the deer hunting season. Carcass movement restrictions apply in some CWD areas. See page 80 and the 2025 Deer Season Area Map.

- The licensee must accompany the deer in transport except as follows: A deer
 that has been registered may be transported by another person, if the signature,
 address, and license number of the licensee and the origin and destination of the
 transport are written on the back of the possession tag, the site tag, or a separate
 tag the licensee provides.
- All deer in transport must be readily accessible for inspection by DNR conservation officers.
- The head of a deer must remain attached to the carcass until the deer is registered. Skin and entrails may be removed before registration. Deer may be quartered before being registered, but the animal's head must remain attached to one of the quarters.

Statewide bag limits for deer

Hunters may buy archery, firearm, and muzzleloader licenses; however, a single DPA harvest limit may not allow all 3 tags to be filled. It is the hunter's responsibility to know the bag limit for the areas they hunt. The statewide bag limit for deer is 5. Deer harvested during the early antlerless season and the late CWD season do not count toward the statewide bag limit. The statewide bag limit for legal bucks is 1, except in deer permit areas 643, 645, 646, 647, 648, 649, and 655, see page 75. Deer harvested in special hunts do not contribute to the bag limit within the surrounding deer permit area; however, they do contribute to the statewide limit.

Landowner Licensee—Landowner licensees may take 1 antlerless deer in addition to the statewide bag limit for either-sex, 2-deer limit, 3-deer limit, or 5-deer limit permit areas. See page 76.

Application for antlerless permits in antlerless lottery deer areas

When deer hunting in an anterless lottery area, the bag limit for firearms and muzzleloader hunters is 1 legal buck, unless a hunter applies for and receives an anterless permit in the lottery. The permit gives hunters the choice of taking either a legal buck or an antierless deer. Those exempt from the lottery include:

- Residents of Minnesota State Veterans' Homes
- · Residents age 84 and older
- Youth under age 18
- Hunters who have a permit to shoot deer from a stationary vehicle.
- Exceptions for military personnel and veterans with disabilities are on page 17.

Only hunters authorized above may shoot and tag the antlerless deer in an antlerless permit lottery area.

A hunter can apply using both a firearm and muzzleloader license; but may only enter 1 lottery per license. **The application deadline is Thursday, September 4.** All hunters who purchase a firearms or muzzleloader license, and declare an antierless permit lottery area by September 4 will be automatically entered into the lottery for an antierless permit.

- Successful applicants will receive a postcard in the mail authorizing them to take an
 antlerless deer using their regular license in that antlerless permit lottery area. The
 authorization will be valid for both the firearm and muzzleloader season; however,
 you must still have a valid license for that season.
- Antlerless permit lottery winners may take antlerless deer only in the area specified on the permit, but they may hunt deer anywhere during the season indicated on the license.

Deer Pe	rmit Area	Management De	signation	S
Designation	Bag limit	Can I take an antierless deer?	Can I use a bonus permit to take an antlerless deer?	If I am successful, can I take another deer in a different permit area?
Bucks-only	1 deer, regardless of license type. Only 1 legal buck may be taken.	No, unless you are a resident of a Minnesota State Veterans' Home or age 84 or older. The bucks only designation also applies to archery.	No	
Antlerless permit lottery	1 deer, regardless of license type. Only 1 legal buck may be taken.	No, unless you obtain an antlerless permit by lottery or are a resident who is also: a veteran who is 100% disabled, or on military leave or discharged from service outside the country in the past 24 months or living in a Minnesota State Veterans' Home or under 18 or 84 or older or possess a permit to shoot from a stationary vehicle. Youth and hunters with disabilities must personally take antlerless deer they tag. Archery hunters may take 1 either-sex deer in antlerless permit lottery areas.	No	If a deer is taken in a bucks only, antlerless permit lottery or either-sex area during any regular season, additional deer may only be taken in 2, 3, or 5-deer areas. Once a hunter reaches the bag limit for the DPA designation they are hunting, they would need to move to a different DPA designation to harvest additional deer.
Either-sex	1 deer, regardless of license type. Only 1 legal buck may be taken.	Yes	No	Hunters may also move from a higher bag limit designation to a lower bag limit designation if the DPA level bag limit designations are
2-deer limit	2 deer, only 1 legal buck may be taken.	Yes	Yes. In 600-series DPAs disease management permits may be used.	reached. The statewide bag limit for regular seasons is 5 deer. Additional deer may also be taken during the early antlerless and late CWD seasons, and
3-deer limit	3 deer, only 1 legal buck may be taken.	Yes	Yes. In 600-series DPAs disease management permits may be used.	some special hunts.
5-deer limit	5 deer, only 1 legal buck may be taken, except in selected areas (page 75).	Yes	Yes. In 600-series DPAs disease management permits may be used.	

2025 Bag	Limits by Deer Permit Area Designation
Bag limit	Deer Permit Areas (DPAs)
Bucks Only	111, 118, 119, 126, 130, 131, 132, 169, 176, 199, 203
Lottery	104, 107, 109, 110, 133, 153, 154, 155, 156, 159, 171, 172, 173, 177, 178, 181, 197, 234, 237, 238, 246, 250, 251, 258, 259, 269, 270, 272, 274, 275, 278, 280, 282, 294, 295, 297, 298
Either-Sex	101, 114, 117, 152, 157, 208, 210, 235, 252, 253, 260, 263, 273, 279, 284, 286, 287, 288, 296, 666, 679, 684
2-Deer Limit	105, 201, 224, 230, 239, 241, 248, 249, 256, 257, 262, 267, 268, 283, 289, 291, 299, 604, 644, 671
3-Deer Limit	182, 209, 213, 214, 215, 218, 219, 221, 222, 223, 225, 227, 229, 232, 233, 236, 240, 254, 255, 264, 265, 277, 281, 285, 290, 292, 293, 338, 341, 642, 655, 661
5-Deer Limit	601, 605, 643, 645, 646, 647, 648, 649

How hunters are selected for antlerless permits and special hunts

If permit applications exceed the number of permits available, computerized drawings will be used to issue permits.

- Drawings for antierless deer or special hunt permits are based on a preference system. You accumulate preference by applying without getting drawn. Applicants receiving an antierless deer or special hunt permit lose their accrued preference.
- Preference is not affected by applying for a different area than the year before or by not applying for 1 or more years.
- Preference for group applications is based on the member with the fewest points.
- · Only successful applicants will be notified.
- Information about the drawings and individual applications is available by the end of September. Check the DNR website (mndnr.gov) to view results.

Bonus and disease management permits

Bonus and disease management permits are available to archery, firearms, and muzzleloader hunters to take antlerless deer in designated areas.

- Bonus permits may only be used in 2-deer, 3-deer, and 5-deer limit areas, and almost all special hunts. Bonus permits may not be used in bucks-only, antlerless permit lottery, or either-sex deer areas. Unless otherwise specified, bonus permits may not be used to tag legal bucks.
- Disease management permits may only be used in the following 600-series deer permit areas: 601, 604, 605, 642, 643, 644, 645, 646, 647, 648, 649, 655, 661, and 671 as well as special hunts within DPAs 666, 679 and 684 where the harvest of more than 1 deer is allowed.
- Hunters must have the appropriate regular license for the area, season, and method they are using before purchasing bonus or disease management permits.
- Once purchased, bonus and disease management permits may be used with other season licenses. For example, a hunter who purchases a bonus permit with their archery license may use that bonus permit to tag an antierless deer during firearms deer season if they purchased a firearms deer license.

Landowner deer license

This free license allows the taking of 1 additional antlerless deer in either-sex, 2-deer limit, 3-deer limit, and 5-deer limit permit areas.

- This license is available to residents, tenants, and nonresident owners with at least 80 acres of farmed or grazed land.
- The license is valid during any open season, with the correct weapon.
- 1 landowner license per person per year.
- The license is only valid on the owner's land in the designated deer area.
- This license CAN be transferred to a spouse or dependent.
- This license can be used to purchase bonus permits, where allowed.
- Landowners must allow public hunting on their land, except the first Saturday and Sunday of the season.
- Hunters need permission, and landowners decide hunting access.

Deer-Chronic Wasting Disease

Chronic wasting disease (CWD) affects deer, caribou, reindeer, elk and moose. Signs of this disease in deer include drooping head or ears, trouble moving, weight loss, extra drool, and drinking and urinating more than usual. CWD can infect a deer for 1½ to 3 years before symptoms appear. CWD can spread before symptoms appear and is always fatal. In Minnesota, the disease has been found on deer and elk farms since 2002 and in wild deer since 2010. The DNR uses special CWD zones to contain and test for the disease. For more information about CWD visit mndnr.gov/cwd.

CWD sample submission is mandatory in all CWD zones during the opening weekend of the firearms season (November 8 - 9)

In CWD management and surveillance zones, hunters must provide a sample from deer 1 year or older within 24 hours of harvest during the opening weekend of the firearms season. Sampling stations, either staffed or self-service, will be available in both zones.

Carcass movement restrictions are in effect for CWD management zones (all 600-series DPAs) during all seasons. Whole carcasses of all deer including fawns cannot leave these zones until a "not detected" test result is received. More about carcass movement restrictions can be found on page 80.

Sampling information during opening weekend

- Deer should be registered before sampling. Deer will not be registered as part of the sampling process. The hunter must register by telephone, internet, or walk-in registration.
- *NEW— Staffed sampling stations will be available from 9 a.m. to 7 p.m. on Saturday and Sunday, and from 9 a.m. to noon on Monday of opening weekend of the firearms season. A list of stations is found starting on page 81 and online at mndnr.gov/deerhunt.
- *NEW—Self-service sampling stations are only available on Saturday, Sunday, and Monday of opening weekend of firearms season. Details start on page 81.
- **NEW— Hunters that would like to have their deer sampled for CWD that aren't covered by the mandatory sampling regulation may do so by utilizing the hunter mail-in kits, the partner sampling programs, or by scheduling an appointment at a DNR wildlife office (see page 119 for office locations).

- Hunters must comply with carcass movement restrictions for their deer permit
 area when choosing a sampling station. Find more about carcass movement
 restrictions in the table on page 80 and on the back of the 2025 Deer Season
 Area Map.
- Self-service sampling information:
 - > Self-service sampling stations are available 24 hours a day. A list of stations is found starting on page 81 and online at mndnr.gov/cwd.
 - Hunters using self-service sampling stations should remove deer heads beforehand, but equipment is available at each station if needed. Heads will not be returned. If hunters wish to keep antlers, they must be removed prior to submitting the head. Removing the antlers or skull plate does not affect CWD sampling.
 - To provide a sample, hunters must fill out the larger portion of the provided tag and attach it to the deer head. The perforated stub should be kept to check test results and identify individual deer.
- Test results will be posted online at mndnr.gov/cwdcheck. The time it takes to receive test results will vary depending on testing volume at the diagnostic lab.
- Hunters should process deer as normal and keep processed deer separate and identifiable from other deer until test results are received. Freezing your deer meat is recommended while awaiting a result.
- If a hunter harvests a trophy deer on November 8-9, or would like to retain the head for any reason, they must still submit a sample. The hunter should contact a partnering taxidermist (more information on the partner sampling program is on page 79). Taxidermists will likely charge a fee to cape the deer. Hunters may also collect their own sample by following the instructional video provided on the DNR website, and then place the sample in a plastic baggie and fill out a sample identification tag at a self-service sampling station, or use a mail-in kit (see below). Carcass movement restrictions still apply.
- Hunters who participate in the mail-in sampling kit program to meet mandatory requirements on November 8-9 must obtain their kit before opening weekend.
 Samples collected through this program must be submitted by mail and postmarked within 72 hours of harvest. More information on the mail-in sampling kit is available on page 79.

CWD management zone (DPAs 601, 604, 605, 642, 643, 644, 645, 646, 647, 648, 649, 655, 661, 666, 671, 679, and 684)

The CWD management zone (600-series DPAs) was created when CWD was found in wild deer. The management zone includes all DPAs starting with the number 6. In this zone, sample submission is required during the opening weekend of the firearms season for all harvested deer except fawns. If a deer is harvested in a 600-series DPA after opening firearms weekend, testing is not required. If hunters want to submit a sample after that time, they may voluntarily submit a sample through the partner sampling program, mail-in sampling kit program, or by appointment at their local wildlife office. More information can be found on page 79.

In the CWD management zone, the following hunting regulations apply:

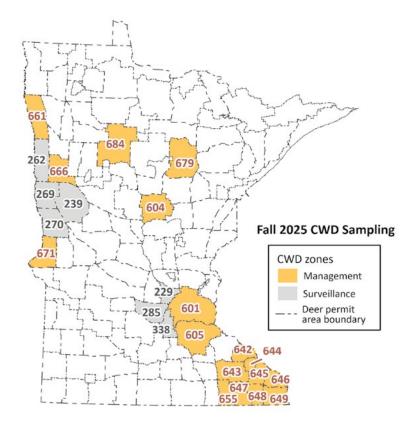
• Deer permit area (DPA) bag limits apply, please see page 75 for deer limit by DPA.

- Carcass movement restrictions apply during all seasons for all deer including fawns.
 Any whole carcass cannot leave the zone, until a "not detected" test result is received; for exceptions, see page 80.
- Hunters may purchase disease management permits for \$2.50 each to take antlerless deer in areas where the bag limit allows more than 1 deer to be taken.
- DPAs 605, 642, 643, 645, 646, 647, 648, and 649 are open during the late CWD season December 19 - 21, 2025. Special regulations apply, see page 93.
- In DPAs 601, 604, 605, 642, 644, 661, 666, 671, 679 and 684, hunters must comply with the statewide buck limit of 1 per year.
- In DPAs 643, 645, 646, 647, 648, 649, and 655 hunters may harvest up to 3 legal bucks per year. Hunters can take 1 buck under an archery license, 1 buck under a firearms license, and 1 buck under a muzzleloader license. Bucks taken in these DPAs do not count toward the statewide 1 buck limit, but do count toward the statewide bag limit and the DPA limit. For example, a hunter can take 1 buck with a firearms license in DPA 643 and another buck with a muzzleloader license in DPA 171.

CWD surveillance zone (DPAs 229, 239, 262, 269, 270, 285, and 338)

The CWD surveillance zone includes areas where wild deer haven't tested positive for CWD but are still at risk. The risk comes from nearby infected farmed deer, or positive CWD cases in neighboring DPAs or states. In this zone, sampling is required for all deer except fawns on opening weekend (November 8 - 9). After firearms opening weekend, hunters who want deer tested can do so by appointment at a local wildlife office, through the partner sampling program, or with a mail-in sampling kit. More information can be found on page 79.

There are no carcass movement restrictions for deer harvested in this zone.



Statewide sampling opportunities

Deer hunters have opportunities to submit CWD samples from deer harvested anywhere in the state via the following methods.

Partner-sampling program

The DNR has partnered with taxidermists and others to collect samples from deer. These partners will submit samples to the DNR. Additional services provided by the partner may require a fee. Test results will be posted on the DNR website. A list of partners can be found by scanning the QR code or online at mndnr.gov/cwd/cwd-testing.html.



Mail-in sampling kit program

The DNR will provide a free kit that includes instructions and all items needed to submit a sample by mail. Hunters will need to remove the lymph node from the deer, list the harvest location and hunter contact information, and deliver the kit to the shipping vendor. Kits are free and may be requested by scanning the QR code or online at mndnr.gov/cwd/cwd-kits.html.



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A list of wildlife offices where kits may be obtained is also available online. Hunters throughout the state may use the mail-in sampling kit program, regardless of harvest location. Mail-in kits will be available on a first-come first-served basis. Return shipping labels from kits received prior to November 1, 2024 are no longer valid, please request a new shipping label by visiting the mail-in kit website listed on page 79. Any kit received after November 1, 2024 is still valid to use this year.

Hunters in CWD surveillance or management zones who plan to use the mail-in sampling kit option on the opening weekend of firearms deer season (November 8 - 9) should obtain their kit before the weekend. Samples from deer taken on opening weekend must be postmarked within 72 hours of harvest to comply with mandatory sampling requirements.

Carcass Movement Restrictions

Carcasses are defined as the head with brain tissue and spinal column of the deer.

Where was the deer harvested?	Carcass movement restrictions	Exceptions
Outside of Minnesota	Carcasses of any deer, elk, or moose species obtained anywhere outside of Minnesota cannot be brought into the state (see exceptions). Nonresidents transporting whole or partial carcasses on a direct route through Minnesota are exempt from this restriction.	In situations where movement of carcasses is banned, the following parts can be transported into Minnesota or outside of those zones: 1) Quarters or other portions of meat with no part of the spinal column or head attached, 2) Meat that is boned out or that is cut and wrapped (either commercially or privately), 3) Hides and teeth, 4) Antlers or clean (no brain tissue attached) skull plates with antlers attached, and 5) finished taxidermy mounts.
In the CWD Management Zone (DPAs 601, 604, 605, 642, 643, 644, 645, 646, 647, 648, 649, 655, 661, 666, 671, 679, 684)	Carcasses of all deer, including fawns, taken within a CWD Management Zone must remain in the zone boundary until a "not detected" test is confirmed. See exceptions for transporting directly to a licensed taxidermist.	Heads from cervids with or without the cape and neck attached that originate from outside Minnesota may be transported into the state only if they are delivered to a licensed taxidermist within 48 hours of entering the state. Heads from cervids with or without the cape and neck attached that are taken inside a CWD management zone may be transported outside of the CWD management zone only if they are delivered to a licensed taxidermist within 48 hours of leaving the management zone.
Anywhere in Minnesota outside of the CWD Management Zone	No carcass movement restrictions exist for deer harvested in permit areas outside the CWD Management Zone in Minnesota. This applies to the CWD Surveillance Zone.	

Complying with carcass movement restrictions

To help hunters comply with legal carcass movement restrictions within CWD management zones, the DNR will maintain dumpsters where hunters can dispose of deer carcass remains. Dumpster locations and available dates will be listed online at mndnr.gov/deerhunt.

Sampling Station Locations — Opening Weekend in Management Zone

During opening weekend of firearms season, stations listed below will be available for hunters to submit CWD samples. Stations listed as staffed will have DNR staff present to remove samples from 9 a.m. to 7 p.m. November 8 - 9, and from 9a.m. to noon on November 10. A self-service station will also be available at staffed stations for afterhours sampling. All stations listed as self-service will have a sampling station available 24 hours each day.

After opening firearms weekend, hunters may voluntarily submit samples through the partner sampling program, with a mail-in sampling kit or by appointment at a DNR wildlife office.

***NEW**— this year, self-service stations are **NOT AVAILABLE** outside of opening weekend.

These tables do not apply during the late CWD season. Station locations could change in each area. For the latest on station availability, visit mndnr.gov/deerhunt.

Deer Permit Areas	City	Station Location	Address	Mandatory Firearms opener (Nov. 8 - 9)
601, 605	Afton	Afton State Park	6940 Peller Ave. S, Hastings, MN 55033	Staffed Checkstation
601, 605	Cannon Falls	Lake Byllesby, Goodhue County Park	5001 Hwy. 19, Cannon Falls, MN 55009	Staffed Checkstation
601, 605	Chaska	Fleet Farm	1935 Levi Griffin Rd., Carver, MN 55315	Self-Service
601, 605	Circle Pines	Fleet Farm	10250 Lexington Ave. NE, Blaine, MN 55014	Self-Service
601, 605	Delano	Delano Sportsman Club	4505 County Rd. 50, Delano, MN 55328	Staffed Checkstation
601, 605	Faribault	Rice County Fairgrounds, behind red horse barn, enter from 2nd Ave NW or Hiawatha Pioneer Trail (State Hwy 3)	1814 2nd Ave. NW, Faribault, MN 55021	Staffed Checkstation
601, 605	Hastings	Lake Rebecca Park, first left off Lock and Dam Rd	415 Lock and Dam Rd., Hastings, MN 55033	Staffed Checkstation
601, 605	Kenyon	Kenyon Sportsmens Club	44954 10th Ave., Kenyon, MN 55946	Self-Service
601, 605	Lonsdale	Rice County Hwy Department Shop	110 5th Ave. NW, Lonsdale, MN 55046	Staffed Checkstation
601, 605	New Market/ Lakeville	New Market Township Hall	8950 230th St. E, Lakeville, MN 55044	Self-Service

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Sampling Station Locations for the CWD Management Zone continued

Deer Permit Areas	City	Station Location	Address	Mandatory Firearms opener (Nov. 8 - 9)
601, 605	New Prague	Skluzacek's Quality Meats	400 Main St. W, New Prague, MN 56071	Self-Service
601, 605	Rogers	Cabelas	20200 Rogers Dr., Rogers, MN 55374	Staffed Checkstation
601, 605	Rosemount	DNR Wildlife Office	15325 Babcock Ave. E, Rosemount, MN 55068	Self-Service
601, 605	St.Paul	MN DNR - R3 Central Region Headquarters	59 N Fish Hatchery Rd., St Paul, MN 55106	Self-Service
604	Aitkin	DNR Wildlife Office	1200 Minnesota Ave. S, Aitkin, MN 56431	Self-Service
604	Brainerd	DNR Wildlife Office	1601 Minnesota Dr., Brainerd, MN 56401	Staffed Checkstation
604	Crosby	Cuyuna Country SRA; Croft Mine Parking Area	23150 Minnesota Hwy. 6, Crosby, MN 56441 (parking lot 250 yards east)	Staffed Checkstation
604	Emily	Emily Fire and Rescue Department	20837 County Hwy. 1, Emily, MN 56447	Staffed Checkstation
604	Nisswa	East Side Public Water Access for Gull Lake	5056 Nashway Rd., Nisswa MN 56468	Staffed Checkstation
604	Pine River	Cass County Fairgrounds	525 First St. N, Pine River, MN 56474	Self-Service
642, 643, 644, 645, 646, 647, 648, 649, 655	Caledonia	DNR Forestry Office	805 MN-44, Caledonia, MN 55921	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Chatfield	Strongwell	1610 US - 52, Chatfield, MN 55923	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Granger	North of Granger near intersection of 120th St and Kingbird Rd (319)	43.529806, -92.158889	Self-Service
642, 643, 644, 645, 646, 647, 648, 649, 655	Houston	BP Gas Station	801 E Cedar St., Houston, MN 55943	Staffed Checkstation

Deer Permit Areas	City	Station Location	Address	Mandatory Firearms opener (Nov. 8 - 9)
642, 643, 644, 645, 646, 647, 648, 649, 655	Kasson	Hardware Hank	11 4th St. SE, Kasson, MN 55944	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	La Crescent	La Crescent Joint Public Works Facility	450 S Chestnut St., La Crescent, MN 55947	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Lake City	DNR Office	1801 S Oak St., Lake City, MN 55041	Self-Service
642, 643, 644, 645, 646, 647, 648, 649, 655	Mabel	Steam Engine Days Park	90 E Alpine Ave., Mabel, MN 55954	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Pine Island	Next to Dollar General and at the intersection of 1st Ave NE and County Rd 11/ Center Dr	222 E Center St., Pine Island, MN 55963	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Plainview	Kreofsky Do It Best Building Supply	865 Enterprise Dr. SW, Plainview, MN 55964	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Preston	DNR Forestry Office	912 Houston St. NW, Preston, MN 55965	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Rochester	DNR Shop at Gordon Yeager WMA - Southwest Unit	2300 Silver Creek Rd. NE, Rochester, MN 55906	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Rushford	Pam's Corner Convenience	105 Hwy. 16, Rushford, MN 55971	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Spring Valley	City Lot across from Spring Valley Public Utilities	101 S Section St., Spring Valley, MN 55975	Staffed Checkstation

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Sampling Station Locations for the CWD Management Zone continued

Deer Permit Areas	City	Station Location	Address	Mandatory Firearms opener (Nov. 8 - 9)
642, 643, 644, 645, 646, 647, 648, 649, 655	St Charles	Winona County Fairgrounds (behind A&W All American Foods)	518 W 6th St., Saint Charles, MN 55972	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Stewartville	Bear Cave Park	933 Co. Hwy. 35, Stewartville, MN 55976	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Wabasha	Wabasha County Fairgrounds	99 COULEE WAY, WABASHA, MN 55981	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Whitewater WMA	Whitewater WMA Wildlife Office	15035 MN 74, Altura, MN 55910	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Wilson	Riverland Trucking	29622 County Rd. 12, Winona, MN 55987	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Winona	Fleet Farm	920 U.S. Hwy. 61, Winona, MN 55987	Staffed Checkstation
642, 643, 644, 645, 646, 647, 648, 649, 655	Zumbro Falls	Zumbro Falls City Park, SE of Main St off Railroad St	387 Water St., Zumbro Falls, MN 55991	Staffed Checkstation
661	East Grand Forks	Cabelas	210 Demers Ave. NW, East Grand Forks, MN 56721	Staffed Checkstation
661	Oslo	Oslo City Red River Boat Launch	Entrance for boat access near intersection of Bridge St. and 2nd Ave. W, Oslo, MN 56744	Self-Service
661	Crookston	Kustom Kollision	807 Marin Ave., Crookston, MN 56716	Staffed Checkstation
661	Climax	Tronnes Farm parking area, across street from Corner Bar	101 W Broadway, Climax, MN 56523	Self-Service

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Deer Permit Areas	City	Station Location	Address	Mandatory Firearms opener (Nov. 8 - 9)
666	Ada	MNDOT Truck Station	680 4th St. E, Ada, MN 56510	Staffed Checkstation
666	Detroit Lakes	MNDOT Building	1000 US-10, Detroit Lakes, MN 56501	Staffed Checkstation
666	Hawley	Ballfield/Rodeo area	105 Rodeo Rd., Hawley, MN 56549	Staffed Checkstation
666	Ulen	Cenex, Petro Serve	205 1st St. SW, Ulen, MN 56585	Staffed Checkstation
671	Browns Valley	Browns Valley Hardware Hank	16 3rd St. N, Browns Valley, MN 56219	Self-Service
671	Graceville	Tri-County Coop / Cenex	916 1st St., Graceville, MN 56240	Self-Service
671	Tintah	City Lot Across from FD (46.009731, -96.321519)	103 3rd St. Tintah, MN 56583	Self-Service
671	Wheaton	Traverse Soil & Water Conservation District	304 4th St. N, Wheaton, MN 56296	Staffed Checkstation
679	Deer River	DNR Forestry Station	403 Division St., Deer River, MN 56636	Staffed Checkstation
679	Grand Rapids	DNR Regional Headquarters	1201 E Hwy. 2, Grand Rapids, MN 55744	Staffed Checkstation
679	Hill City	DNR Forestry Office	454 US-169, Hill City, MN 55748	Staffed Checkstation
679	Nashwauk	Sinclair Station	830 1st St., Nashwauk, MN 55769	Staffed Checkstation
679	Swan River	Lucky Seven One Stop	16282 U.S. Hwy. 2, Swan River, MN 55784	Self-Service
679	Talmoon	Little Turtle Lake Store	49927 Hwy. 6, Talmoon, MN 56637	Self-Service
684	The 89 Bar and Grill	The 89 Bar and Grill	8083 Old Long Lake Rd. NW, Bemidji, MN 56601	Self-Service
684	Bagley	Cenex Station	1309 Central St. W, Bagley, MN 56621	Staffed Checkstation
684	Becida	Fern Town Hall	47977 129th Ave., Solway, MN 56678	Staffed Checkstation
684	Bemidji North	Beltrami County Fairgrounds	7223 Fairgrounds Rd. NW, Bemidji, MN 56601	Staffed Checkstation
684	Bemidji South	Cenex Station (Highway 2 and 71)	120 Convenience Ln. SE, Bemidji, MN 56601	Staffed Checkstation

Continued on next page mndnr.gov Big Game 85

Sampling Station Locations for the CWD Management Zone continued

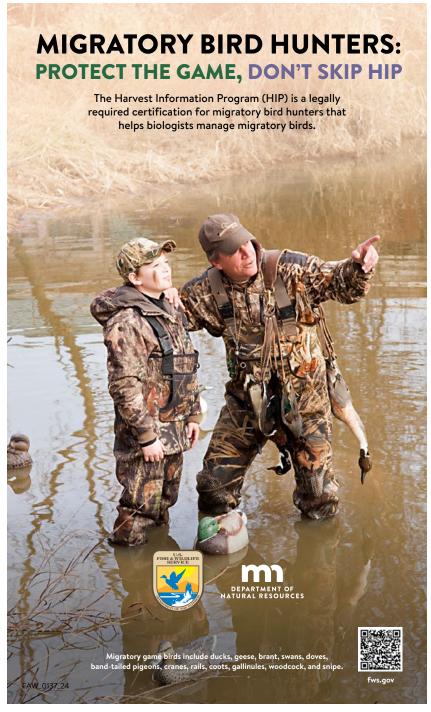
Sampling Station Locations -

Deer Permit Areas	City	Station Location	Address	Mandatory Firearms opener (Nov. 8 - 9)
684	Blackduck	Timberline Sport 'n' Convenience	209 Summit Ave. W, Blackduck, MN 56630	Staffed Checkstation
684	Itasca State Park, North Entrance	Itasca State Park - North Entrance	16879 N Entrance Dr., Shevlin, MN 56676	Staffed Checkstation
684	Lake George	Lake George Community Park	37110 U.S. Hwy. 71, Lake George, MN 56458	Staffed Checkstation
684	Tenstrike	Pour Willies	122 Main St., Tenstrike, MN 56683	Self-Service

Opening Station Locations — Opening Weekend in Surveillance Zone				
Deer Permit Area(s)	City	Station Location	Address	Mandatory Firearms opener (Nov. 8-9)
262, 269, 239, 270	Barnesville	Clay County Fairgrounds	620 Main Ave. E, Barnesville, MN 56514	Self-Service
262, 269, 239, 270	Battle Lake	Lake's Community COOP	36879 MN-210, Battle Lake, MN 56515	Staffed Checkstation
262, 269, 239, 270	Breckenridge	Farmers Union Oil of Southern Valley Cenex	711 Buffalo Ave., Breckenridge, MN 56520	Self-Service
262, 269, 239, 270	Cormorant	Middle Cormorant Public Water Access	12520 Loon Ln., Lake Park, MN 56554	Staffed Checkstation
262, 269, 239, 270	Fergus Falls	Fleet Farm	2002 W Lincoln Ave., Fergus Falls, MN 56537	Staffed Checkstation
262, 269, 239, 270	Hendrum	Nepstad Oil	133 Hwy. 75 N, Hendrum, MN 56550	Self-Service
262, 269, 239, 270	Moorhead	Moorhead PD Gun Range	2200 15th Ave. N, Moorhead, MN 56560	Staffed Checkstation
262, 269, 239, 270	Pelican Rapids	Southtown C Store	901 S Broadway, Pelican Rapids, MN 56572	Staffed Checkstation
262, 269, 239, 270	Perham	Oasis Travel Plaza	43937 Fort Thunder Rd., Perham, MN 56573	Staffed Checkstation
262, 269, 239, 270	Rothsay	Rothsay Fire Department	455 Center St. N, Rothsay, MN 56579	Self-Service

Continued on next page

Deer Permit Area(s)	City	Station Location	Address	Mandatory Firearms opener (Nov. 8-9)
262, 269, 239, 270	Wolverton	CW Valley COOP	402 Main St., Wolverton, MN 56594	Self-Service
229, 285, 338	Belle Plaine	Ag Partners - Ace Hardware		Staffed Checkstation
229, 285, 338	Buffalo	Civic Center parking lot	1306 County Rd. 134 NE, Buffalo, MN 55313	Staffed Checkstation
229, 285, 338	Howard Lake	Wright County Fair Grounds	5912 County Rd. 6 SW, Howard Lake, MN 55349	Self-Service
229, 285, 338	Hutchinson	MNDNR office	20596 MN-7, Hutchinson, MN 55350	Staffed Checkstation
229, 285, 338	Lester Prairie	Lester prairie Sportsmans club	3548 180th St., Lester Prairie, MN 55354	Self-Service
229, 285, 338	Litchfield	Meeker County Fair Grounds	1230 N Armstrong Ave., Litchfield, MN 55355	Staffed Checkstation
229, 285, 338	Monticello	Fleet Farm	320 Chelsea Rd., Monticello, MN 55362	Self-Service
229, 285, 338	Norwood Young America	Napa	508 Faxon Rd., Norwood Young America, MN 55368	Staffed Checkstation



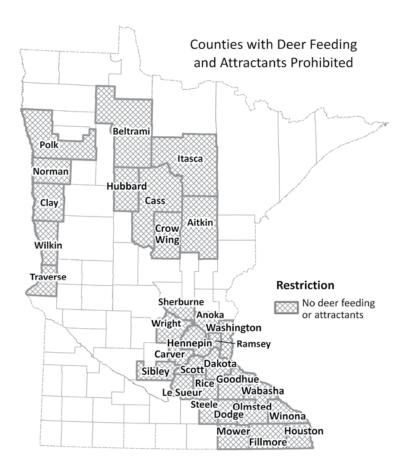
Deer-Feeding Ban

Feeding deer increases the risk of disease spread. Deer feeding includes placement or distribution of grains, fruits, vegetables, nuts, hay and food that attracts or entices deer. Hunting deer with the use of bait is illegal statewide. Information on the difference between deer feeding and baiting can be found on page 68.

Attractants are food scents, salt, minerals, pre-scented items with natural or synthetic attractants, and any product, natural or synthetic, that contains or claims to contain (example "doe in heat") cervid bodily fluids or feces.

Deer feeding and deer attractants are prohibited in the following counties: Aitkin, Anoka, Beltrami, Carver, Cass, Clay, Crow Wing, Dakota, Dodge, Fillmore, Goodhue, Hennepin, Houston, Hubbard, Itasca, Le Sueur, Mower, Norman, Olmsted, Polk, Ramsey, Rice, Scott, Sherburne, Sibley, Steele, Traverse, Wabasha, Washington, Wilkin, Winona, and Wright.

For more information about CWD visit the DNR's website at mndnr.gov/cwd.



Deer-	Archery
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Season dates September 13 - December 31

Regular archery license: except in bucks-only permit areas, a regular archery license is valid for an either-sex deer statewide in any open area.

Open areas: Archery hunters can hunt permit areas statewide except in Itasca State Park (deer permit area 287).

Unless authorized under the Minnesota Personal Protection Act, a person may not possess a firearm while bow hunting for deer.

Bag limit and permit area reminder

Check the management designations and associated bag limits for your permit area on pages 74-75 and online mndnr.gov/hunting/deer/map.html.

Bucks-only areas

No antlerless deer may be taken with an archery license in a bucks-only deer area, except for residents age 84 and older, and residents of a MN State Veterans home. An archery license is only valid for legal bucks in these areas.

Venison donation program

The venison donation program allows hunters to donate deer that they have shot for distribution to food shelves at no cost to the hunter. Drop off a deer at any of the participating processors posted on the DNR website. Processing fees are paid from a \$1 fee collected from the sale of bonus permits. The DNR and the Minnesota Department of Agriculture fully support deer hunting and the venison donation program. Venison is a healthy source of high-quality protein. Lead contamination can be avoided by using non-toxic ammunition or reduced by using ammunition with high weight retention, such as bonded bullets, and by placing shots in vital areas, away from major muscle groups and liberally trimming meat around the wound channels.

Deer—Early Antlerless Season				
Season dates	October 16 - 19			
Open areas early antlerless season	Permit areas 213, 214, 215, 218, 219, 221, 222, 223, 225, 227, 229, 236, 240, 277, 341, 601, 605, 642, 643, 645, 646, 647, 648, 649, and 661.			

Hunters must hunt in an open deer permit area listed above and your deer license must match the weapon you plan to use during the season. Hunters are not required to obtain an early-antierless permit to participate if you use:

Firearms
 Archery equipment
 Muzzleloader
 Crossbow
 Firearm deer license
 Archery deer license
 Muzzleloader or firearms deer license
 Firearm or archery deer license

The bag limit is 3 antlerless deer, which is in addition to the statewide bag limit and the deer permit area bag limit. You may need to purchase additional licenses if you plan to harvest more than 1 antlerless deer or if you want to save your parent license to tag a legal buck during a later season.

The following may be used to fill the bag limit:

- Early antlerless permits can only be used during the early-antlerless season or late CWD season.
- Bonus permits are valid during all other seasons if not filled during early antlerless season.
- Disease management permits can only be used in the 600-series permit areas and special hunts listed on page 75, where they are valid. They can be used during other seasons if not filled during early antierless season.
- Any combination of permits in any order can be used. For example, you can
 purchase your firearms deer license + 1 early antlerless permit + 1 bonus permit and
 tag all 3 antlerless deer with those licenses/permits.

The Whitewater State Game Refuge in Winona County and the surrounding deer permit area (DPA 644) are not open during the early-antlerless season. The refuge is open only to youth participating in the Youth Deer Season.

Deer—Youth Season					
Season dates	October 16 - 19				
Open areas	Statewide, except Itasca State Park.				

Youth may take 1 deer during the Youth Deer Season, statewide. Antlerless deer may be taken in any deer permit area that is not designated as Bucks-only. Legal bucks may be taken statewide, but will apply to the statewide bag limit of 1 legal buck. More information on the youth deer season can be found on page 37.

Deer-Firearms

Regular firearms license

- The Statewide Firearms License (previously known as the A license) is valid in any area that opens November 8 and (NEW) can now be used in any area open during the Late Southeast Season (previously known as the B season). The B season license has been eliminated.
- Hunters may use any of the following licenses during the firearms season in the metro deer management zone (601): statewide firearms license, or a muzzleloader license.
- A regular firearms license is valid for either a legal buck or antlerless deer in any either-sex, 2-deer limit, 3-deer limit, or 5-deer limit area or in an antlerless permit lottery area if successful in the lottery. If unsuccessful in the lottery, the firearms license is only valid for a legal buck in antlerless permit lottery areas.
- The youth firearm license may be used in the youth deer season, the statewide, and late southeast seasons.

Rifle/shotgun boundary

In the shotgun zone (see the 2025 Deer Season Area Map), deer hunters may use only legal shotguns loaded with single-slug shotgun shells, legal muzzleloading long guns, or legal handguns. The shotgun zone will remain in effect for Fall 2025. The MN Legislature has repealed the shotgun zone effective for the 2026 deer season.

How to buy a firearms deer license

- Tell the agent which deer area you hunt most often or if applying for a lottery, which deer permit area you plan to hunt. This is collected for information or application purposes and will not print on the license. You are not obligated to stay in the area you say you hunt most often.
- Use the foldout map to help determine your deer area.

Deer-Muzzleloader					
Season dates	November 29 - December 14. statewide				

Regular muzzleloader license: any hunter can buy a muzzleloader license, including people who have purchased a firearm license.

- The license is valid for a legal buck or an antlerless deer in any either-sex, 2-deer limit, 3-deer limit, or 5-deer limit permit area. In antlerless permit lottery areas, you must apply and receive an antlerless permit to take an antlerless deer. If unsuccessful in the lottery, the license is only valid for a legal buck in antlerless permit lottery areas.
- A youth muzzleloader license is required for youth to participate in the muzzleloader season.
- Muzzleloader hunters may hunt statewide where it is legal to hunt. Areas closed to firearms hunting are also closed to muzzleloader hunting.
- Any hunter may use magnifying or holographic "red dot" scopes during the muzzleloader deer season without a special permit.

Possessing muzzleloaders with other firearms

Muzzleloading firearms lawful for the taking of deer may be possessed only by persons with a valid license to take deer by muzzleloader. While muzzleloader hunting, a person may not possess a firearm other than the following: an unloaded firearm in a case or closed trunk of a motor vehicle, a shotgun and shells containing No. 4 buckshot or smaller, a handgun or rifle capable of firing only rimfire cartridges of .17 or .22 caliber, including .22 magnum or handguns by persons authorized under the Minnesota Personal Protection Act.

Deer—Late CWD Season					
Season dates	December 19 - 21				
Open areas	DPAs 605, 642, 643, 645, 646, 647, 648, and 649 (additional deer permit areas may be announced online this fall).				

Valid license: Any unused archery, firearms, muzzleloader, or landowner license may be used. Weapons used must match the parent license but crossbows may be used with either a firearms or archery license. Landowner deer licenses may be used outside the deer area where the qualifying land is located. Disease management permits may be purchased without a parent license (archery, firearms, or muzzleloader) after the muzzleloader season ends on December 14. This opportunity is only valid during the late CWD season. Unfilled bonus permits or early antlerless permits may also be used.

Bag limit: The bag limit is 5 deer including both antlerless deer and legal bucks. The statewide bag limits for antlerless deer and legal bucks do not apply during this hunt. During this hunt only, disease management permits are valid for taking both legal bucks and antlerless deer. Only antlerless deer may be tagged with bonus permits or early antlerless tags.

***NEW— CWD sampling:** CWD sampling is voluntary for any deer harvested. Refer to the DNR web page for sampling station locations. Hunters may also use the partner sampling program or the mail-in sampling kit program. Find more information on page 79.

Carcass movement restrictions apply. See page 80.

Public land access: In addition to Wildlife Management Areas, some State Parks, Scientific and Natural Areas, and other public lands will be open to hunting. Those with limited permits will be available on a first-come, first serve basis from license vendors beginning December 5. Permits will be available until the limit for the hunt is reached or until the Tuesday before the hunts begins (December 16), whichever occurs first. There is a limit of 1 of these special permits per hunter. The permit is required in addition to a hunting license and is no-cost. A state park pass is required for vehicles.

Public Hunting for Late CWD Season							
Area	Is there a limit on hunters?	Is a permit required?	Additional information				
Rushford Sand Barrens SNA	No	No					
Savage Fen SNA	No	No	Archery only				
Cannon River Turtle Preserve SNA	No	No	Only portions located in DPA 605 are open				
Cannon River Wilderness Area	Yes	Yes	Archery only. Owatonna Wildlife 507-414-6200; Owatonna.wildlife@state. mn.us				
Pin Oak Prairie SNA	Yes	Yes					
Minnesota Valley State Recreation Area	No	No	Archery only Carver Rapids Unit				
Minnesota Valley National Wildlife Refuge	No	No	Special regulations online at fws.gov/refuge/minnesota_valley/				
Vermillion Highlands WMA	NA	NA	Closed to public hunting due to scheduled special hunt				
Nerstrand-Big Woods State Park and Prairie Creek Woods SNA	Yes	Yes					

Deer—Special Hunts					
Application deadline for special youth hunts (page 40)	August 15				
Application deadline for special firearm and muzzleloader hunts	September 4				

Hunters in deer permit areas designated as antlerless permit lottery must choose between applying for an antlerless deer tag or a firearms or muzzleloader special hunt, they cannot apply for both.

Permits required for most special hunts

Special hunt permits are required to hunt deer in places where the number of hunters must be limited to control the harvest or for safety.

Those who receive a special hunt area permit may also hunt deer outside that special hunt area during the season indicated on the license. Parties of up to 4 may apply.

Bonus permits may be used to tag deer in special hunts where antlerless deer may be taken. Any deer harvested as part of a special deer hunt should be registered using the special hunt number, if assigned. Secondarily, hunters should use the surrounding Deer Permit Area number. Information on how hunters are selected for antlerless permits and special hunts can be found on page 73.

Special hunt permit areas are listed on the DNR website at mndnr.gov/hunting/deer/special-deer-hunts.html

Earn-a-buck regulations

Some special hunts have earn-a-buck regulations, which require the harvest of 1 or more antlerless deer before the hunter can take a legal buck. Details on these rules are available from the hunt administrator or online at mndnr.qov/hunting/deer.

CWD Sampling required November 8-9

CWD sample submission is mandatory in all CWD zones during the opening weekend of the firearms A season (November 8 - 9). This applies to deer taken in special hunts within CWD zones. Details are on page 76.

City of Baxter

The city of Baxter will hold special hunts for archery, youth firearms, early antlerless, regular firearms and muzzleloader hunters this year. Visit the city's website for more information at baxtermn.gov/government/departments/police/hunting.

Special hunts where no permit is required

Special hunts listed in the following table do not require application for a permit. They are being held to reduce deer numbers in areas where hunting is not normally allowed. Anyone may hunt deer as specified in these areas without a special permit. No other species of wild animal may be taken during the hunts and hunting is only allowed during the dates specified. Deer taken should be registered using the hunt number listed in the table.

Archery Special Hunts Where no Permit is Required								
Area name	Hunt No.	No. of participants	Dates	Bag limit	Hunt type	Additional information		
City of East Gull Lake	880	Unlimited	Sept. 13- Dec. 31	5	Antler- less only	Laura Christensen; 218-828-9279; laura@ eastgulllake.us		
City of Jackson	928	Unlimited	Sept. 13- Dec. 31	2	Antler- less only	Shawn Haken; 507-847- 4420; shawn.haken@ co.jackson.mn.us		
Minnesota Valley State Recreation Area- Carver Rapids Unit & Thompson Ferry Unit Archery	979	Unlimited	Sept. 13- Dec. 31	5	Either- sex	No additional information		
Greenleaf Lake SRA	987	Unlimited	Sept. 13- Dec. 31	1	Either- sex	Kristy Rice; 320-753-0326; kristy.rice@state.mn.us		

Firearms Special Hunts Where no Permit is Required							
Area name	Hunt No.	No. of participants	Dates	Bag limit	Hunt type	Additional info	
Schoolcraft State Park	912	Unlimited	Nov. 8-23	1	Either- sex	No additional information	
City of Grand Rapids	931	Unlimited	Nov. 8-23	3	Either- sex	Mandatory CWD sampling. DNR Wildlife Office 218-328-8860	
Franz Jevne State Park	988	Unlimited	Nov. 8-23	3	Either- sex	No additional information	
Itasca State Park	287	Unlimited	Nov. 8-16	1	Either- sex	Louis Peterson 218-407-5645	

Muzzleloader Special Hunts Where no Permit is Required								
Area name	Hunt No.	No. of participants	Dates	Bag limit	Hunt type	Additional info		
Itasca State Park	287	Unlimited	Nov. 29 - Dec. 14	1	Either- sex	Includes Itasca Wilderness Sanctuary. Louis Peterson 218-407-5645		
City of Grand Rapids	946	Unlimited	Nov. 29- Dec. 14	3	Either- sex	Mandatory CWD sampling. DNR Wildlife Office 218-328-8860		
Schoolcraft State Park	912	Unlimited	Nov. 29- Dec. 14	1	Either- sex	No additional information		

Non-toxic ammunition requirement

Hunters may only possess and use non-toxic ammunition when participating in a special hunt or disease management hunt in a Minnesota State Park or Scientific and Natural Area.

A person authorized under the Minnesota Personal Protection Act may carry a pistol with lead ammunition but that ammunition may not be used to take an animal during the hunt.

Non-toxic ammunition requirements do not apply to youth special hunts in the shotgun-use area if hunters remove all parts of harvested deer, including the entrails.

How to apply for special archery deer hunts

An application for an archery special area permit must be made on a form supplied by each special hunt area. No other application will be accepted. Please refer to the website mndnr.gov/hunting/deer for details and hunt administrator contact information. All questions related to archery special hunts should be directed to the area conducting the hunt.

Before submitting an application, check with the location you are interested in hunting. Different special hunt areas have different regulations such as requiring bonus permit use, taking an antierless deer first, written permission, and/or proficiency tests.

Any deer harvested as part of a special deer hunt should be registered using the Special Hunt Number, if assigned.

How to apply for special firearm deer hunts

Firearms and muzzleloader hunters must apply for special lottery hunts by purchasing their deer license by Thursday, September 4. Hunters will need to provide the special hunt number at the time of purchase. Hunters can only apply for 1 special hunt area or antierless lottery per weapon type. Applications cannot be made after the September 4 deadline. Deer harvested in a special hunt area should use the special hunt number when registering their deer.

The complete list of special firearm deer hunts including updates and corrections is available online at mndnr.gov/deer. This online list includes additional hunt details and contact information.

Muzzleloader special hunt areas

Apply wherever hunting licenses are sold by Thursday, September 4.

The complete list of special muzzleloader deer hunts including updates and corrections is available online at mndnr.gov/hunting/deer.



The new ELS may go live prior to 2025 hunting seasons. Once live, it will affect activities in this section. See page 10 for details.

Bear	
Start of baiting	August 15
Bear season	September 1 - October 12
Applications available for the 2025 season	April 2025
Application deadline for the 2025 season	May 2, 2025

Instructions to apply for a bear license and hunting regulations are available online at mndnr.gov/hunting/bear

Licenses

Residents and nonresidents can participate in a drawing for licenses within bear permit areas, and they may purchase a license over the counter for the no-quota area.

 Bear lottery winners must purchase their license by August 1, 2025. Unsold and any surplus licenses will then become available for purchase starting at noon on August 6, 2025.

Moose

There is no state moose hunting season. More information is available online at mndnr.gov/moose. Tribal moose seasons may be open in some areas.

Elk

The application deadline for the 2025 elk hunt has passed.

Applications for the 2026 hunt will be taken starting in May, 2026. More information is available online at mndnr.gov/elk.

Habitat money available

The Conservation Partners Legacy Grant Program is looking for organizations to submit grant proposals to enhance, restore, or protect habitat for fish, game, and wildlife in Minnesota. Visit our web page at mndnr.gov/grants/habitat/cpl for more information.

How to identify elk and deer

Deer hunters-know your target

Elk have been mistakenly shot in Minnesota, because hunters thought they were deer. Elk are primarily found in northwestern Minnesota, in Kittson and Marshall counties. However, individual elk are beginning to appear in a wider geographic area. Elk and deer are closely related but are well distinguished by their difference in size and physical characteristics. Shooting an elk because you think it is a deer is illegal.

Elk Traits

Body: Coloring appears reddish to lighter

brown; legs are darker in color. Neck: Chestnut brown color.

Rump: Coloring is pale yellow to tan.

Tail: Short in length and yellow to tan in color. Antlers: Heavy and dark-colored main beams that extend back towards the body (mature bull elk). There are 4 to 6+ ivory-tipped tines (tips).

Yearling bulls have long spikes. Body Length: 6.5 to 8 feet

Height: 4.5 to 5 feet at the shoulder

Weight: Males (bulls) weight 700 to 900 pounds;

females (cows) weigh 500 to 600 pounds

Range: Mainly in far northwestern Minnesota centered within Kittson and Marshall counties. Individuals are appearing more widely outside

of this area.

White-Tailed deer Traits

Body: Coloring appears reddish brown in late spring and summer; color appears gray in fall and winter; belly is white.

Neck: White-colored patch at throat.

Rump: No visible rump patch when tail is down. Tail: Tail is long and broad; colored brown with a white fringe. When the tail is up, the tail appears all white

Antlers: Consist of 1 main beam with 3 to 5 tines (tips) pointing upward (in mature bucks). Yearling bucks have short spikes or forked antlers.

Body Length: 4 to 6 feet.

Height: 2 to 3 feet tall at the shoulder. Weight: Males (bucks) weigh 100 to 300 pounds; females (does) weigh 85 to 130 pounds.

Range: Live throughout the state of Minnesota

in a variety of habitats.



Elk bull near Grygla, Minnesota.



Elk Cow



White-tailed doe crossing Fort Snelling trail.



White-tailed buck.

Waterfowl

Consult the Waterfowl Hunting Regulations Supplement available online and wherever hunting and fishing licenses are sold.

Conservation grazing on wildlife management areas—good for the resources

Conservation grazing can be an excellent grassland management tool. Planned grazing can improve plant diversity and habitat structure which benefits wildlife. Hunting is allowed when livestock are on a WMA.

In most cases livestock will be removed by mid-August. For more information visit: mndnr.gov/publications/wildlife



Save the wetlands

Protecting wetlands is crucial to ensuring healthy populations of ducks, pheasants, herons, and even deer. Minnesota leads the nation in protecting wetlands. Let's not lose that honor.



PUBLIC LANDS AND WILDLIFE REFUGES

State Lands

Aquatic Management Areas

The DNR Fish and Wildlife Division acquires land along lakes and streams to provide fishing opportunities and to protect critical fish habitat. These areas, known as Aquatic Management Areas (AMAs), are posted with signs to indicate allowable uses. It is unlawful to leave personal equipment, such as tree stands, unattended on AMAs.

Wildlife Management Areas

Find a list of the newest wildlife management areas (WMAs) and additions to existing wildlife management areas on the DNR's WMA web page at: mndnr.gov/wmas, then select "New WMAs." Hunting protected wild animals and trapping mammals is allowed on all state-owned WMAs during the seasons listed in this booklet, except as follows:

General restrictions

- Trespass: Portions of WMAs posted closed to trespassing may not be entered without DNR authorization.
- Closed hours: WMAs may not be entered or used during closed hours if posted with these restrictions at major access points, except by permit.
- Camping: Camping is prohibited except in designated overnight-use areas or with a permit from the wildlife manager. A vehicle, trailer or tent legally left overnight must be occupied or attended.
- Alcohol: Alcoholic beverages may not be consumed, expect by persons lawfully occupying an overnight-use area.
- Firearms and target shooting: Target, skeet, trap, or indiscriminate shooting is prohibited. A person may not possess an uncased or loaded firearm or an uncased or strung bow, except when lawfully taking a wild animal or by permit.
- Destruction or removal of property: Signs, posts, fences, gates, buildings, trees, shrubs, vines, plants, or other property may not be destroyed or removed except as follows: Wetland vegetation may be used to build blinds on the area, and edible fruits and seeds, or decorative portions of plants may be removed for personal use.
 Shed antlers may be collected for personal use.
- Garbage disposal and animal abandonment: Littering is prohibited on any WMA.
- Hunting, fishing and trapping equipment: Boats, decoys, game cameras and other
 equipment must not be left unattended overnight, with the exception of traps in
 areas open to trapping, fish houses or dark houses in certain designated WMAs and
 legally placed drums for bear baiting.
- Blinds and structures: A person may not construct or maintain any building, dock, fence, billboard, sign, or other structure on any WMA, except that temporary waterfowl blinds may be erected, but may not become private property or be used to preempt hunting rights. Any materials brought into a WMA for the construction of a blind must be removed each day at the close of hunting hours.

- Portable stands: Portable stands may be used if they are removed each day at the close of hunting hours and do no permanent damage. Screw-in or clamping steps may be used if they are removed each day. Permanent stands are prohibited. Prior to the opening day of archery deer season, portable stands may be left overnight in a wildlife management area by a person with a valid bear license who is hunting within 100 yards of a bear bait site that is legally tagged and registered. The licensee's name and address, or drivers license number, or MNDNR number must be affixed to the stand in such a manner that it can be read from the ground.
- Dogs: Dogs are permitted on WMAs only when accompanied by or under the
 control of the owner. From April 16 through July 14, dogs must be on a leash.
 A person training a dog on a WMA may not use live ammunition or blank cartridges,
 including blanks in dummy launchers or similar devices. Dog training is only allowed
 on a small number of WMAs. Check with your area wildlife office to confirm is dog
 training is allowed on a specific WMA.
- Other domestic animals: Livestock, horses, and other domestic animals, are not permitted on WMAs except under cooperative agreement or permit approved by the wildlife manager.
- Unprotected animals: Unless specifically closed, unprotected wild animals may be taken from September 1 through the last day of February, or by any person legally hunting a protected species.
- Beaver and otter: Beavers and otters may only be taken by permit issued by the wildlife manager.
- Crows: Crows may be taken during established seasons, unless the area is specifically closed.

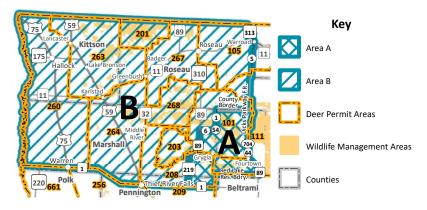
Trapping permits required

All trappers must, regardless of furbearers taken, obtain a permit from the area manager on the following WMAs: Carlos Avery (Anoka and Chisago counties), Hampton Woods (Dakota County), Hubbel Pond (Becker County), Red Lake (Beltrami and Lake of the Woods counties), Lac qui Parle (Big Stone, Lac qui Parle, Swift, and Chippewa counties), Mille Lacs (Mille Lacs and Kanabec counties), Roseau River (Roseau County), Talcot Lake (Cottonwood and Murray counties), Thief Lake (Marshall County), Vermillion Highlands (Dakota County) and Whitewater (Olmsted, Wabasha, and Winona counties).

WMAs with special restrictions

Many WMAs have special hunting and/or trapping restrictions. Plan ahead and look up details on any restrictions before you go hunting or trapping. For current details on a specific WMA, restrictions, maps, and contact information, go to the DNR WMA web page at mndnr.gov/wmas.

Northwest Minnesota wildlife management area regulations



Area A: On WMAs within this area, ATVs are permitted on designated ATV trails only, except during regular firearms deer season ATVs are:

- Permitted off trail by licensed deer hunters before and after legal shooting hours and from 11 a.m. to 2 p.m.
- Permitted off trail by licensed deer hunters to retrieve a harvested deer the day after the end of the season.

Area B: Within this area, an ATV may be used by a licensed firearms deer hunter who does not possess a firearm (cased or uncased) to retrieve and transport a deer that is known to be dead from the close of shooting hours to 2 hours after the close of shooting hours during the regular firearms deer season and for 1 day after the season.

In both areas A and B: From November 1 through December 31, a portable stand may be left overnight by a person possessing a license to take deer. A person leaving a portable stand overnight must affix a tag with:

- · the person's name and address; and
- · driver's license number; or
- MNDNR number as it appears on their hunting license.

The tag must be affixed so that it can be read from the ground and must withstand weather conditions. A deer hunter may not leave more than 2 portable stands in any 1 wildlife management area. Unoccupied portable stands left overnight may be used by anyone.

Public hunting land maps

Find exact boundaries of WMAs, WPAs, state forests, national forests, and national wildlife refuges using the Recreation Compass online at mndnr.qov/maps/compass.html

Motor vehicles and aircraft

The following regulations apply to motor vehicle and aircraft use on WMAs other than on federal, state, county, or township roads:

- No person may use aircraft over a WMA in a manner that chases, herds, scares, or otherwise disturbs wildlife. Drones may not be flown over wildlife management areas.
- Motor vehicles licensed for use on a public highway may be operated on established roads on the following WMAs: Carlos Avery (Anoka and Chisago counties), Hubbel Pond (Becker County), Mille Lacs (Kanabec and Mille Lacs counties), Red Lake (Beltrami and Lake of the Woods counties), Roseau River (Roseau County), Spring Lake Islands (Dakota County) for the purpose of ice fishing, and Thief Lake (Marshall County).
- Vehicles are prohibited on all other WMAs except on travel routes designated with signs for travel purposes.
- No vehicle may be parked in front of any gate or obstruct travel.
- Unless authorized, no person may operate an all-terrain vehicle (ATV), all-terrain cycle (ATC), hang glider, air boat, personal watercraft (jet-ski), or hovercraft in a WMA.
- Without written permission from the DNR, no person may operate a snowmobile in a WMA south of a line described as follows: U.S. Highway 2 from Grand Forks east to Bemidji, then south along U.S. Highway 71 to Wadena, then east along U.S. Highway 10 to Staples and U.S. Highway 210 to the eastern boundary of the state.

Accessible blinds

The Carlos Avery, Lac qui Parle, Roseau River, Talcot Lake, and Whitewater Wildlife Management Areas have several accessible goose or duck hunting blinds for hunters with mobility issues. Talcot Lake WMA and Roseau River WMA each have a wheelchair accessible deer blind for firearms hunting. Reservations are required for the Roseau River and Talcot Lake WMA blinds. A wheelchair accessible deer blind is available during all deer seasons on a first come, first served basis at the Russ Blandford WMA (Rock County, administered by Talcot Lake WMA). Interested persons are encouraged to call ahead for details.

For more information, contact individual DNR wildlife offices. Contact information is located on page 119.

Motorized watercraft

Using outboard motors (including electric trolling motors) or motorized water vehicles (including amphibious vehicles) is prohibited on waters within the boundaries of WMAs, except as follows:

A	
Motorized Watercraft Permitted	
Area	County
Gold Portage WMA	Koochiching and St. Louis
Gores (Mississippi River Pool 3) WMA	Goodhue and Dakota
Hubbel Pond (Hanson Lake) WMA	Becker
Indian Lake WMA Watercraft with electric motors with more than a single 12-volt battery.	Sibley
Lac qui Parle WMA (except where posted)	Big Stone, Lac qui Parle, Chippewa and Swift
Mud-Goose WMA Motor size is restricted to 10 horsepower or less except during the waterfowl season, when no motors, including trolling motors, are allowed.	Cass
Orwell Reservoir Motor size is restricted to 10 horsepower or less.	Otter Tail
Roseau River WMA There are no motor limits on the main channel and oxbows of the Roseau River. Elsewhere on the Roseau River WMA, motors of 10 horsepower or less may be used only on days that the waterfowl season is open.	Roseau
South Walnut Lake WMA Motor size is restricted to 10 horsepower or less.	Faribault
Swamp River WMA	Cook
Spring Lake Islands WMA	Dakota
Talcot Lake WMA On the Talcot Lake WMA, motors are permitted on the lake (except on any day that the waterfowl season is open) but are prohibited on the river and marshes at any time of year.	Cottonwood and Murray
Thief Lake WMA Motor size is restricted to 10 horsepower or less.	Marshall
Eugene H. Wynn Jr. Memorial WMA	Pine County

State refuges

Game refuges

A state game refuge is closed to the hunting and trapping of wild animals unless listed below or in the table (pages 106-110). Even though a refuge may be open, it could contain privately owned land on which the landowner may prohibit access.

General restrictions

 A person may not trap beaver or otter within any state-owned game refuge without first obtaining a permit from the appropriate wildlife manager.

Continued on next page

State refuges continued

- Unprotected wild animals may be taken when there is an open season for any
 protected species, but only during the hours and by methods allowed for the
 protected species.
- Firearms must be cased and unloaded and bows must be cased unless lawfully hunting in a refuge.

Lac qui Parle Game Refuge (Chippewa and Lac qui Parle counties): Is open under the following restrictions: the portions of the refuge within the Lac qui Parle State Park, Lac qui Parle Mission Site, Rosemoen Island, or portions that are posted with "State Wildlife Sanctuary—Do Not Trespass" signs are closed to hunting except for permitted participants in disability hunts or those with specific authorization.

The remainder of the refuge is open to:

- · Deer hunting.
- Waterfowl hunting at designated hunting stations only from October 19 through the end of the goose season. Stations are available first-come, first-served.
- Small game (including turkey) other than waterfowl, except from October 12 through November 30. Small game hunting is not allowed on closed Canada goose hunting days during a split goose season.

No unauthorized person may trespass during the dates posted on any part of the refuge posted with "State Wildlife Sanctuary—Do Not Trespass" signs.

The exceptions are:

- · Ice fishing.
- Open water fishing is permitted in the posted closed area except from November 1 through the close of the open Canada goose season.

Rochester Refuge (Olmsted County): Unprotected animals may be taken at any time by any legal method.

Talcot Lake Game Refuge (Cottonwood County): The Talcot Lake Game Refuge is open to waterfowl hunting only at designated hunting stations only during the Canada goose season. The Talcot Lake Waterfowl Refuge is closed to waterfowl hunting, except for persons with disabilities hunting geese at designated hunting stations.

Ogechie Lake (Mille Lacs County): Ogechie Lake lies within Mille Lacs Kathio State Park, and tribal land. All of Ogechie Lake is closed to public hunting.

Duck refuges and duck sanctuaries

From September 1 through the final day of the duck season, or as otherwise posted, a person may not hunt, trap, fish, or trespass on portions of state wildlife management areas or federal waterfowl production areas that are posted to prohibit trespass.

Goose or waterfowl refuges

State goose refuges are closed to goose or waterfowl hunting (as posted) except when specifically opened during special seasons (page 107-110). Other forms of hunting and trapping are permitted during the established seasons.

Hunting and Trapping on State Game Refuges

Refuges may be private property. Landowner permission may be required. Small game includes turkey; excludes waterfowl. For refuges open to goose hunting, see page 110.

County	Refuge	Small game	Trapping	Ducks	Deer/bear (firearms)	Deer/bear (archery)
Beltrami	Bemidji	Closed Nov. 7 - 24	Open for beaver, mink, muskrat, and otter	Closed	Muzzleloader deer season only	Open
	Hagali-Rice	Open Nov. 1	Open Nov. 1	Closed	Open	Open
Blue Earth and Le Sueur	East Minnesota River	Archery turkey only	Closed	Closed	Closed	Open
Clay	Clay County	Open	Closed	Closed	Open	Open
Crow Wing	Cross Lake	Archery turkey only	Open	Closed	Closed	Open
Dakota	Bellwood	Closed	Open	Closed	Closed	Open
Dakota and Rice	Carleton	Closed	Closed	Closed	Closed	Special archery deer hunt. Page 96
Dodge	Claremont	Open	Open	Closed	Muzzleloader deer season only	Open
Douglas	Evansville	Closed	Open	Closed	Open	Closed
	Lake Winona	Closed	Open	Closed	Closed	Closed
Freeborn	Moscow	Open	Open	Closed	Open	Open
	Albert Lea	Open	Open	Closed	Open	Open
Hubbard	Paul Bunyan	Closed Nov. 7 - 17	Open	Closed	Muzzleloader deer season only	Open
	Park Rapids	Closed	Open	Closed	Closed	Open
	Schoolcraft	Closed Nov. 7 - 24	Open	Closed	Closed	Open
Isanti	Elizabeth Lake	Open	Open	Closed	Open	Open
	German Lake	Open	Open	Closed	Open	Open
Itasca	Lower Pigeon Lake	Closed	Closed	Closed	Open	Open
	Pigeon River Flowage	Closed	Closed	Closed	Open	Open

Hunting and Trapping on State Game Refuges continued

County	Refuge	Small game	Trapping	Ducks	Deer/bear (firearms)	Deer/bear (archery)
Kanabec	Fish Lake- Ann River	Open	Open	Open for ducks and geese	Open	Open
Martin	Fox Lake	Open	Open	Closed	Open	Open
McLeod	Glencoe Izaak Walton League	Closed	Open	Closed	Closed	Closed
	Gopher Campfire	Closed	Open	Closed	Closed	Closed
Meeker	Lake Ripley	Open after duck season	Open after duck season	Closed	Closed	Closed
Morrison	Camp Ripley	Closed	Closed	Closed	Closed	Open for deer only by permit
Nobles	Ocheda Lake	Open before duck season, after Dec. 1	Open	Closed	Deer before duck season, after Dec. 1	Open for archery deer
Olmsted	Rochester	Open	Open	Closed	Open	Open
Otter Tail	Erhard's Grove	Open	Closed	Closed	Open	Open
	Little Pine Lake	Closed	Open	Closed	Closed	Closed
Pine	Pine County Unit 2	Open	Open	Open for ducks and geese	Closed	Open
Pipestone	Hiawatha	Open (shotgun only)	Open	Closed	Closed	Open
Polk	Oak Lake	Closed	Open	Closed	Closed	Closed
Polk and Clearwater	Polk- Clearwater	Closed	Open	Closed	Closed	Open
Rice	Nerstrand (written landowner permission required)	Open	Open	Closed	Open	Open
Roseau	Marvin Lake	Open	Open	Closed	Open	Open
	Warroad	Closed	Open	Closed	Closed	Deer only

${\bf Hunting\ and\ Trapping\ on\ State\ Game\ Refuges\ } continued$

County	Refuge	Small game	Trapping	Ducks	Deer/bear (firearms)	Deer/bear (archery)	
St. Louis	Butterball	Closed	Open Nov. 25	Closed	Closed	Closed	
	Little Rice	Closed	Open Nov. 25	Closed	Closed	Closed	
Sherburne	Clear Lake	Open	Closed	Closed	Deer only	Deer only	
Sherburne and Stearns	St. Cloud	Closed Closed		Closed	Closed	St. Cloud, city permit may be required	
Stearns	Cedar Lake	Closed	Closed	Closed	Deer only	Deer only	
	Collegeville (St. Johns)	Closed	Closed	Closed	Written permission required	Deer only, written permission required	
Watonwan	St. James	Closed	Open	Closed	Closed	Closed	
Wilkin	Sunnyside Twp.	Closed	Open	Closed	Closed	Closed	
Winona	Whitewater	Open	Open by permit	Closed	Deer only by permit; Open during youth deer season	Closed	
Wright	Howard Lake	Closed	Open	Closed	Closed	Closed	
Yellow Medicine	Hanley Falls	Closed	Closed	Closed	Closed	Written permission required	

State Refuges Open to Goose Hunting									
County	Refuge	Open Season							
Beltrami	Bemidji Game Refuge (except Lake Bemidji, Lake Irving, Mississippi River and Stump Lake)	Early goose Sept. 1-15							
Clay	Clay County Game Refuge	Early goose Sept. 1 - 15							
Dakota	Vermillion Highlands Research, Recreation and WMA	Goose Dec. 16 - 26							
Dodge	Claremont Game Refuge	Goose hunting							
Douglas	Evansville Game Refuge	Waterfowl hunting; Early goose Sept. 1-15							
Freeborn	Moscow Game Refuge	Goose hunting							
Isanti	Elizabeth Lake Game Refuge and German Lake Game Refuge	Early goose season and youth participating in a mentored hunt							
Martin	Mud-Bardwell Game Refuge	Goose hunting Oct. 12 - Dec. 26							
	Fox Lake Game Refuge	Goose hunting Sept. 1-15 and Nov. 25 - Dec.26. No goose hunting within 100 yards of Fox and Temperance Lakes.							
Nobles	Ocheda Lake Game Refuge	Youth Waterfowl Weekend; Early goose Sept. 1-15; Dec. 7-26							
Olmsted	Rochester Game Refuge	Early goose Sept. 1 - 15							
Steele	Rickert Waterfowl Refuge except Myron Buelow Waterfowl Sanctuary WMA	Early goose Sept. 1-15							
Stevens	Harstad Slough Waterfowl Refuge	Early goose Sept. 1-15							
Watonwan	Saint James Game Refuge	Goose hunting Sept. 1-15; 21-22							

Only approved firewood is allowed on DNR lands

Approved firewood is:

- Firewood purchased from the DNR.
- Firewood purchased from an approved vendor (check out mndnr.gov/firewood for a list of approved vendors).
- Kiln-dried wood, such as unstained, unpainted dimensional lumber free of metal or other foreign objects.

These restrictions are needed to help prevent the introduction, or slow the spread, of damaging forest pests, including emerald ash borer, gypsy moth, and oak wilt. Help protect Minnesota's forests by leaving firewood at home! Check with the state park, state forest campground, or other state recreational facility you will be visiting to get the latest recommendations and restrictions on firewood movement to and within Minnesota.



State forests

State forest lands are generally open for hunting and other types of outdoor recreation. If you hunt on private land within a state forest, you must follow state trespass laws. A summary of state forest rules are listed below.

Elevated stands

- Portable trees stands are recommended, especially stands that don't require nails.
 Nails are a safety hazard for woodcutters and harm the forest.
- Personal property must be removed from State Forest lands.
- It is against the law to damage state property (ex: cutting trees for shooting lanes).
- · Littering and constructing permanent buildings is not allowed.
- Permanent stands or blinds left on public land belong to everyone, not the person who built them.

Firearms

- Firearms can be used on forest lands if it is legal and the area is not closed to firearm use.
- Firearms must be unloaded and cased within 200 feet of a forest recreation area (campground, day use area, parking area). However, during hunting seasons, you can carry an unloaded, uncased firearm or a strung, uncased bow to hunt outside these areas.

Personal property

Personal property may not block use of a road or trail. Personal property left unattended for 14 days is considered abandoned.

Motor vehicle and off-road rules

State forest hunting/trapping exceptions

Cross-country travel off roads and trails is not allowed in LIMITED or MANAGED state forests, except for people with a valid hunting or trapping license, who may use Class I ATVs for cross-country travel to:

- · Retrieve big game (September through December).
- Hunt for big game and construct stands (October through December).
- Trap during the open season for protected furbearers.
- Trap for minnows under certain conditions.

Areas with limitations: The big game hunter/trapper exceptions do not apply in areas signed and mapped as "No Motorized Travel." It also does not apply within the Richard J. Dorer Memorial Hardwood State Forest.

Motor vehicle restrictions

On state forest and county lands within state forests where motor vehicles are allowed:

- Motor vehicles can't be used on non-motorized trails unless also posted open for motorized use.
- Motor vehicles and snowmobiles are not allowed to damage forest lands by causing erosion, creating ruts, or harming trees or crops.
- Motor vehicles on state forest roads must: travel at a reasonable speed; obey
 posted speed limits, parking and traffic signs; observe road closures; and may not
 damage the road, land or other natural resources.

Continued on next page

- Creating unauthorized permanent trails is not allowed.
- In the Richard J. Dorer Memorial Hardwood Forest, motor vehicles and snowmobiles may operate only on forest roads that are open and on forest trails designated for motorized use. Motorized trails are open to ATVs and OHMs from May 1 through November 1.

Scientific and Natural Areas

State Scientific and Natural Areas (SNAs) listed here are open to hunting and trapping as noted below. Check the DNR website for the any changes at individual SNAs.

Portable stands and elevated scaffold may be used if it is removed each day and does not damage trees or plants. Nails, spikes, screws or other devices that damage tree bark are not allowed. No motor vehicles are allowed in SNAs. More on SNAs can be found at mndnr.gov/snas.

Non-toxic shot

Hunters are only allowed to use and carry non-toxic ammunition while hunting in a SNA. Bullets, slugs, muzzleloader ammunition and other single projectiles must be made of non-toxic material approved by the U.S. Fish and Wildlife Service. Non-toxic ammunition includes copper-plated, nickel-plated, zinc-plated steel shot and other projectiles made from a non-toxic material approved by the U.S. Fish and Wildlife Service. Any projectile containing lead is not allowed, including lead ammunition plated with non-toxic material. The non-toxic shot requirement does not apply to peatland SNAs list on page 115.



Look for the line with the loon on your Minnesota tax form and donate to the Nongame Wildlife Checkoff. It's fast, easy, and tax deductible. Be part of the wildlife success story.



AGY 0369 25

SNAs Open to Hunting and Trapping

Trapping allowed only where indicated. SNAs open for special deer hunts by permit are listed on the DNR website, under special deer hunts.

County	Area	Open for			
Aitkin	McGregor Marsh SNA	All hunting			
Becker	Dinner Creek SNA	All hunting and trapping			
Beltrami	Maurice O'Link Ribbed Fen Unit SNA	All hunting (wholly within Red Lake Peatland SNA)			
Brown	Joseph A. Tauer Prairie SNA	All hunting and trapping			
Carver	Seminary Fen SNA	Archery hunting only			
Chisago	Franconia Bluffs SNA	All hunting			
	Lawrence Creek SNA	Deer only, by archery. No hunting in sanctuary. Access only from north. See SNA map on DNR website.			
Clay	Felton Prairie SNA, Bicentennial Unit only	Deer hunting only			
Clearwater	Iron Springs Bog SNA	Deer hunting only			
Cook	Hovland Woods SNA	All hunting			
	Lutsen SNA	All hunting; except only deer hunting in Scherer Conservation Unit. See SNA map on DNR website.			
	Myhr Creek Ridge SNA	All hunting			
	Spring Beauty Northern Hardwoods SNA	All hunting			
Crow Wing	Mille Lacs Moraine SNA	All hunting			
Fillmore	Rushford Sand Barrens SNA	All hunting			
Goodhue	Cannon River Turtle Preserve SNA	All hunting			
Houston	Brownsville Bluff SNA	Deer only, no hunting in posted sanctuary. See SNA map on DNR website.			
	Mound Prairie SNA	All hunting in the portion north of Hwy 16.			
Hubbard	Badoura Jack Pine Woodland	All hunting and trapping			
	La Salle Lake SNA	All hunting and trapping			
	Lester Lake SNA	All hunting and trapping			
Itasca	Boltuck-Rice Forever Wild SNA	All hunting			
	Chisholm Point Island SNA	Deer only, by archery			
	Ladies Tresses Swamp SNA	All hunting			
	Little Too Much Lake SNA	All hunting			
	Lost 40 SNA	All hunting			
	Mississippi Oxbow SNA	All hunting and trapping			
	Potato Lake SNA	All hunting			
	Wabu Woods SNA	All hunting			
	Traba Trocas Start	, an manang			

SNAs Open to Hunting and Trapping continued

County	Area	Open for			
Koochiching	Caldwell Brook Cedar Swamp SNA	All hunting			
	Watrous Island SNA	All hunting and trapping			
Lac qui Parle	Yellow Bank Hills SNA	All hunting and trapping			
Lake of the Woods	Gustafson's Camp SNA	All hunting and trapping			
	Pine and Curry Island SNA	Waterfowl only			
Mahnomen	Santee Prairie SNA	All hunting and trapping			
Morrison	Lake Alexander Woods SNA	Portions open to deer hunting. See SNA map on DNR website.			
Norman	Prairie Smoke Dunes SNA	Antlerless deer hunting only			
Pine	Black Lake Bog SNA	All hunting and trapping			
Pipestone	Prairie Coteau SNA	All hunting and trapping			
Polk	Gully Fen SNA	Deer only, by archery			
Redwood	Cedar Rock SNA	All hunting and trapping			
	Cedar Mountain SNA	Deer only, by archery			
Renville	River Warren Outcrop SNA	All hunting and trapping			
Roseau	Two Rivers Aspen Prairie Parkland SNA	All hunting			
Scott	Savage Fen SNA	Archery hunting only			
Sherburne	Uncas Dunes SNA	All hunting			
St. Louis	Big Island SNA	Waterfowl hunting only			
	Moose Mountain SNA	Deer only; archery Sept. 13 - Nov. 23, firearm Nov. 8 - 23			
Stearns	Avon Hills Forest SNA	Deer only, by archery			
	St. Wendel Tamarack Bog SNA	All hunting			
Wabasha	Zumbro Falls Woods SNA	Deer hunting by permit			
Yellow Medicine	Antelope Valley SNA	All hunting and trapping			
	Mound Spring Prairie SNA	All hunting and trapping			

Peatland SNAs Open to All Trapping and Hunting								
County	Peatland SNA							
Beltrami	Red Lake Peatland SNA							
Cass	Hole-in-the-Bog Peatland SNA (Except Hole-in-the-Bog Lake, which is a waterfowl refuge)							
Koochiching	East Rat Root River Peatland SNA							
	Lost River Peatland SNA							
	Myrtle Lake Peatland SNA							
	North Black River Peatland SNA							
	South Black River Peatland SNA							
	West Rat Root River Peatland SNA							
Lake	Sand Lake Peatland SNA							
Lake of the Woods/Beltrami	Mulligan Lake Peatland SNA							
Lake of the Woods	Norris Camp Peatland SNA							
	Winter Road Lake Peatland SNA							
Roseau	Luxemberg Peatland SNA							
	Pine Creek Peatland SNA							
	Sprague Creek Peatland SNA							
St. Louis	Lost Lake Peatland SNA							

State Parks and State Recreation Areas

All or portions of the state parks and state recreation areas (SRA) listed on the following page are open to public hunting, or public hunting and trapping unless otherwise noted. Maps showing the areas where hunting and trapping is allowed within each of these units are available online at mndnr.gov/parksandtrails. Hunters and trappers should refer to these maps to confirm they are in the correct area, where these activities are allowed.

With the exception of restrictions on firearms and traps, all state park rules apply throughout the hunting and trapping seasons.

No permanent stands are allowed in state parks or SRAs open to hunting. Portable tree stands may be used for hunting (in areas open to hunting) or watching wildlife if the stand is removed daily and does not damage trees. In areas open to hunting by special permit, early placement of portable stands is allowed under the following conditions:

- Portable stands may be placed during normal business hours only and no more than
 7 days before the hunt. Stands must be removed 1 day after the hunt.
- All stands must have owner/hunter contact information attached.
- Only portable stands that do no damage to trees or other vegetation are allowed.
 Nails, screw or other devices that damage the bark of trees are prohibited. No screw-in steps are allowed.
- Only 1 stand is allowed per hunter.

State parks and SRAs open to public hunting

Big Bog State Recreation Area

Most of the northern portion of Big Bog SRA is open to public hunting and trapping. Hunting and trapping is not allowed on Ludlow Island and vicinity or the boardwalk.

Cuyuna Country State Recreation Area

Much of Cuyuna Country State Recreation Area is open to public hunting, but closed to trapping.

Forestville Mystery Cave State Park

Approximately 430 acres of the park is open to public hunting but closed to trapping.

Garden Island State Recreation Area

Much of the SRA is open to public hunting but closed to trapping.

George H. Crosby Manitou State Park

The park area east of the Manitou River and north of Minnesota Highway 61 (approximately 3,000 acres) is open to public hunting but closed to trapping.

Greenleaf State Recreation Area

Open to archery deer hunting following general archery season regulations. No special permit required.

La Salle State Recreation Area

Most of La Salle SRA is open to public hunting and trapping during open seasons. Hunting and trapping is not allowed near the campground and cabins.

Split Rock Lighthouse State Park

Approximately 50 acres in the far northern part of the park is open to public hunting but closed to trapping.

Temperance River State Park

Approximately 600 acres of Temperance River State Park is open to public hunting but closed to trapping. The area is located north of Minnesota Highway 61 and adjacent to the Cross River on both sides.

Tettegouche State Park

Much of the southern half of the park (approximately 3,700 acres) known as the Palisade Valley unit is open to public hunting and trapping.

Federal Lands

Waterfowl Production Areas and National Wildlife Refuges

Federal Waterfowl Production Areas (WPAs) are open to public hunting except where prohibited. National Wildlife Refuges (NWRs) are not open to public hunting unless specifically allowed. Please consult NWRs and Wetland Management District (WMDs) managers or fws.gov/refuges for specific regulations.

General restrictions

- Small game hunters using shotguns, including turkey hunters, are required to use and possess only non-toxic shot.
- Small game hunters must wear blaze orange/pink consistent with state regulations.
- · Target shooting is not allowed.
- During the small game season, hunting dogs must be under the immediate control of the hunter. Training is not allowed.
- Motorized vehicles are not allowed except on designated parking areas, access roads, and public roads. Vehicle permits for other roads may be available for disabled hunters.
- · Motorized watercraft are prohibited on all WPAs and are restricted on most NWRs.
- Camping, campfires and overnight parking are prohibited on all WPAs. Camping, campfires, and overnight parking are restricted on most NWRs.
- No permanent stands are allowed. Portable hunting stands must be set up and removed each day with no damage to tree bark.
- All property brought onto a NWR or WPA must be removed after each day.
- Damage to government property and nature/natural objects is not allowed.
- Plants and animals cannot be introduced or removed on NWRs or WPAs.
- $\bullet\,$ Disposing of animal carcasses, trash, or other debris is prohibited.
- Cutting, collecting or removing vegetation is prohibited.
 Hunting over bait or distributing bait is not allowed.
- Unmanned aircraft/drones are not allowed on NWRs or WPAs.

Trapping

A person may not trap in a NWR without a permit from the refuge manager. WPAs are open to trapping per state regulations unless specifically prohibited.

Artificial lights

A person may not use a spotlight, headlight, or other artificial light to spot, locate, or take any wild animal in a NWR or WPA.

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National forest lands in Minnesota

Minnesota state hunting, fishing, trapping, snowmobiling and OHV regulations apply on national forest lands, except as otherwise stated below or in national forest regulations.

Special designation areas within national forests, such as Wilderness Areas, Semi-Primitive Nonmotorized Areas, and Research Natural Areas may have additional restrictions:

- It is illegal to create, install, or maintain a structure without approval. Portable stands that are not enclosed with walls or a roof and do not damage natural features are allowed August 15 - December 31. Enclosed blinds may be used, but must be removed each day.
- Portable stands and blinds left on national forest lands after the close of the hunting season may be impounded.
- Cross-country or off-road OHV use is not allowed. This includes the use of OHVs for big game retrieval, bear baiting and trapping.
- Commercial activities such as outfitting and guiding may not be conducted without a Special-Use Authorization.
- Cutting or damaging of trees, including the cutting of shooting lanes, is prohibited.
- Constructing, placing, or maintaining any kind of road, trail, structure or other improvement is prohibited.
- Storing or abandoning personal property is prohibited.
- Discharging a firearm within 150 yards of a residence, building, campsite, developed recreation site, or occupied area is not allowed.
- Damaging or removing any natural/cultural feature or federal property is prohibited.
- Individual national forests may have restrictions unique to their location, above and beyond what is identified in this book. Refer to the fs.usda.gov website for additional information. Permits are required year-round for entry into the Boundary Waters Canoe Area Wilderness.

St. Croix National Scenic Riverway

For information on trapping, which is restricted at the riverway, see nps.gov/sacn/planyourvisit/trapping.htm.

Tribal Lands

Lands of the Red Lake Band of Ojibwe

Lands belonging to the Red Lake Band of Ojibwe in Beltrami, Koochiching, Lake of the Woods, and Roseau counties are closed to non-band members except by special authorization of the tribal council. Persons taking, tagging, and transporting deer from reservation lands on the Northwest Angle in accordance with the Red Lake Band Code do not need a state license.

Other tribal lands

Nett Lake in Koochiching and St. Louis counties is closed to hunting by non-band members, except for duck hunting when accompanied by a band-member guide.

Other reservation lands may be open for hunting or trapping to non-band members by authorization of the reservations. All non-band members who are hunting or trapping on reservation lands must comply with all state regulations, including licensing.

CONTACT INFORMATION

DNR Information Center

500 Lafayette Road St. Paul, MN 55155-4040 651-296-6157 or 888-MINNDNR (646-6367)

For TTY/TDD communication contact us through the Minnesota Relay Service at 711 or 800-627-3529. mndnr.gov



DNR Wildlife Offices

NORTHWEST REGION

Bemidji Headquarters 218-308-2651

Baudette Area Office 218-395-6033

Bemidji Area Office 218-308-2339

Erskine Field Office 218-551-1100

Detroit Lakes Area Office 218-846-8470

Fergus Falls Area Office 218-671-7969

Glenwood Area Office 320-634-7337

Karlstad Area Office 218-772-1260

Park Rapids Area Office 218-732-8452

Red Lake WMA

Roseau River WMA 218-452-7610

Thief Lake WMA 218-633-7670

218-783-6861

Thief River Falls Area Office 218-219-8587

NORTHEAST REGION

Grand Rapids Headquarters 218-328-8780

Aitkin Area Office 218-429-3053

Brainerd Area Office 218-203-4323

Cloquet Area Office 218-878-5661

Grand Rapids Area Office 218-328-8860

Tower Area Office 218-300-7860

Two Harbors Area Office 218-834-1453

CENTRAL REGION

Regional Headquarters 651-259-5756

Cambridge Area Office 763-284-7231

North Metro Area Office (includes Carlos Avery WMA and Forest Lake) 651-539-3324

Little Falls Area Office 320-232-1063

Mille Lacs WMA 320-532-3537

Rochester Area Office 507-206-2858

Sauk Rapids Area Office 320-223-7878

Vermillion Highlands WMA

651-322-4643

Whitewater WMA 507-796-3281

SOUTH REGION

New Ulm Headquarters 507-233-1257

Appleton Area Office/ Lac qui Parle WMA 320-435-4451

Marshall Area Office 507-706-6170

New London Area Office 320-347-7630

Nicollet Area Office 507-386-3920

Owatonna Area Office 507-414-6200

Redwood Falls Field Office 507-637-4076

Talcot Lake Field Office 507-873-5650

Windom Area Office 507-832-6025

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Conservation Officer

888-MINNDNR (646-6367)

Call the DNR Information Center for easy access to DNR information and to connect with a Conservation Officer.



Turn in Poachers (TIP)

800-652-9093

If you witness a violation in progress or need to contact a Conservation Officer immediately, call the Turn in Poachers 24-hour hotline.



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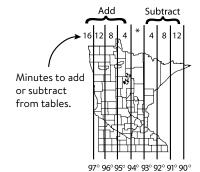
Call of the Moose Minnesota is a partnership between the Minnesota DNR and Les Kouba Outdoors. Portions of the proceeds from sales of Call of the Moose artwork and licensed products support DNR moose management and research.

mndnr.gov leskoubaoutdoors.com

FAW 0097 2025

SUNRISE/SUNSET TABLE

Nine hunting time zones are shown on the map to the right. Use the sunrise and sunset times in the table for the "In Table" zone. For the other zones, adjust the time by adding or subtracting the minutes listed at the top of the map.



Sun	rise/	Suns	et Ta	ble f	or 20)25						
DATE	July Sunrise	July Sunset	Aug. Sunrise	Aug. Sunset	Sept. Sunrise	Sept. Sunset	Oct. Sunrise	Oct. Sunset	Nov. Sunrise	Nov. Sunset	Dec. Sunrise	Dec. Sunset
1	5:30	9:04	5:58	8:40	6:35	7:51	7:11	6:54	7:51	6:02	7:31	4:33
2	5:31	9:03	5:59	8:39	6:36	7:49	7:12	6:52	7:52	5:00	7:32	4:33
3	5:31	9:03	6:00	8:38	6:37	7:47	7:13	6:51	6:54	5:00	7:33	4:33
4	5:32	9:03	6:01	8:36	6:38	7:45	7:14	6:49	6:55	4:58	7:34	4:32
5	5:32	9:02	6:03	8:35	6:39	7:44	7:16	6:47	6:57	4:57	7:35	4:32
6	5:33	9:02	6:04	8:34	6:41	7:42	7:17	6:45	6:58	4:55	7:36	4:32
7	5:34	9:02	6:05	8:32	6:42	7:40	7:18	6:43	7:00	4:54	7:37	4:32
8	5:35	9:01	6:06	8:31	6:43	7:38	7:19	6:41	7:01	4:53	7:38	4:32
9	5:35	9:01	6:07	8:29	6:44	7:36	7:21	6:40	7:02	4:51	7:39	4:32
10	5:36	9:00	6:08	8:28	6:45	7:34	7:22	6:38	7:04	4:50	7:40	4:32
11	5:37	9:00	6:10	8:26	6:47	7:32	7:23	6:36	7:05	4:49	7:41	4:32
12	5:38	8:59	6:11	8:25	6:48	7:30	7:25	6:34	7:06	4:48	7:42	4:32
13	5:39	8:59	6:12	8:23	6:49	7:28	7:26	6:32	7:08	4:47	7:43	4:32
14	5:39	8:58	6:13	8:22	6:50	7:27	7:27	6:31	7:09	4:46	7:44	4:32
15	5:40	8:57	6:14	8:20	6:51	7:25	7:28	6:29	7:10	4:45	7:44	4:32
16	5:41	8:56	6:16	8:18	6:53	7:23	7:30	6:27	7:12	4:44	7:45	4:32
17	5:42	8:56	6:17	8:17	6:54	7:21	7:31	6:25	7:13	4:43	7:46	4:33
18	5:43	8:55	6:18	8:15	6:55	7:19	7:32	6:24	7:14	4:42	7:46	4:33
19	5:44	8:54	6:19	8:14	6:56	7:17	7:34	6:22	7:16	4:41	7:47	4:33
20	5:45	8:53	6:20	8:12	6:57	7:15	7:35	6:20	7:17	4:40	7:48	4:34
21	5:46	8:52	6:22	8:10	6:59	7:13	7:36	6:19	7:18	4:39	7:48	4:34
22	5:47	8:51	6:23	8:09	7:00	7:11	7:38	6:17	7:20	4:39	7:49	4:35
23	5:48	8:50	6:24	8:07	7:01	7:09	7:39	6:16	7:21	4:38	7:49	4:35
24	5:49	8:49	6:25	8:05	7:02	7:08	7:40	6:14	7:22	4:37	7:50	4:36
25	5:50	8:48	6:26	8:03	7:03	7:06	7:42	6:12	7:24	4:36	7:50	4:37
26	5:51	8:47	6:28	8:02	7:05	7:04	7:43	6:11	7:25	4:36	7:50	4:37
27	5:52	8:46	6:29	8:00	7:06	7:02	7:44	6:09	7:26	4:35	7:51	4:38
28	5:54	8:45	6:30	7:58	7:07	7:00	7:46	6:08	7:27	4:35	7:51	4:39
29	5:55	8:44	6:31	7:56	7:08	6:58	7:46	6:07	7:28	4:34	7:51	4:39
30	5:56	8:43	6:32	7:55	7:09	6:56	7:48	6:05	7:30	4:34	7:51	4:40
31	5:57	8:41	6:33	7:53			7:50	6:03			7:51	4:41

mndnr.gov Sunrise/Sunset Table 121

Times shown in the tables may vary by specific location.

For the exact time in your area consult a local airport or check online at mndnr.gov/sunrise-sunset

Sun	rise/	Suns	et Ta	ble f	or 20)26						
DATE	Jan. Sunrise	Jan. Sunset	Feb. Sunrise	Feb. Sunset	Mar. Sunrise	Mar. Sunset	Apr. Sunrise	Apr. Sunset	May Sunrise	May Sunset	June Sunrise	June Sunset
1	7:52	4:42	7:33	5:21	6:52	6:00	6:55	7:41	6:03	8:18	5:30	8:52
2	7:52	4:43	7:32	5:22	6:50	6:02	6:53	7:42	6:02	8:20	5:29	8:53
3	7:52	4:44	7:31	5:24	6:48	6:03	6:51	7:43	6:00	8:21	5:29	8:54
4	7:52	4:45	7:30	5:25	6:46	6:04	6:49	7:44	5:59	8:22	5:28	8:55
5	7:51	4:46	7:29	5:27	6:45	6:06	6:47	7:46	5:57	8:23	5:28	8:56
6	7:51	4:47	7:27	5:28	6:43	6:07	6:45	7:47	5:56	8:24	5:28	8:56
7	7:51	4:48	7:26	5:29	6:41	6:08	6:43	7:48	5:55	8:26	5:27	8:57
8	7:51	4:49	7:25	5:31	6:38	6:09	6:42	7:49	5:53	8:27	5:27	8:58
9	7:51	4:50	7:23	5:32	7:36	7:11	6:40	7:51	5:52	8:28	5:27	8:58
10	7:50	4:52	7:22	5:34	7:36	7:12	6:38	7:52	5:51	8:29	5:26	8:59
11	7:50	4:53	7:20	5:35	7:34	7:13	6:36	7:53	5:49	8:30	5:26	8:59
12	7:50	4:54	7:19	5:37	7:32	7:15	6:34	7:54	5:48	8:32	5:26	9:00
13	7:49	4:55	7:18	5:38	7:30	7:16	6:33	7:56	5:47	8:33	5:26	9:01
14	7:49	4:56	7:16	5:39	7:28	7:18	6:31	7:57	5:46	8:34	5:26	9:01
15	7:48	4:58	7:15	5:41	7:26	7:19	6:29	7:58	5:45	8:35	5:26	9:01
16	7:48	4:59	7:13	5:42	7:25	7:20	6:27	7:59	5:43	8:36	5:26	9:02
17	7:47	5:00	7:12	5:44	7:23	7:21	6:26	8:01	5:42	8:37	5:26	9:02
18	7:46	5:01	7:10	5:45	7:21	7:23	6:24	8:02	5:41	8:38	5:26	9:03
19	7:46	5:03	7:08	5:46	7:19	7:24	6:22	8:03	5:40	8:40	5:26	9:03
20	7:45	5:04	7:07	5:48	7:17	7:25	6:21	8:05	5:39	8:41	5:26	9:03
21	7:44	5:05	7:05	5:49	7:15	7:27	6:19	8:06	5:38	8:42	5:26	9:03
22	7:43	5:07	7:04	5:51	7:13	7:28	6:17	8:07	5:37	8:43	5:27	9:04
23	7:42	5:08	7:02	5:52	7:11	7:29	6:16	8:08	5:36	8:44	5:27	9:04
24	7:42	5:10	7:00	5:53	7:10	7:30	6:14	8:10	5:36	8:45	5:27	9:04
25	7:41	5:11	6:59	5:55	7:08	7:32	6:12	8:11	5:35	8:46	5:27	9:04
26	7:40	5:12	6:57	5:56	7:06	7:33	6:11	8:12	5:34	8:47	5:28	9:04
27	7:39	5:14	6:55	5:58	7:04	7:34	6:09	8:13	5:33	8:48	5:28	9:04
28	7:38	5:15	6:53	5:59	7:02	7:35	6:08	8:15	5:32	8:49	5:29	9:04
29	7:37	5:17	6:52	5:59	7:00	7:37	6:06	8:16	5:32	8:50	5:29	9:04
30	7:36	5:18			6:58	7:38	6:05	8:17	5:31	8:51	5:30	9:04
31	7:35	5:19			6:56	7:39			5:30	8:52		

CALL US

Interpreters are available to answer all of your questions

License, titling and registration: M-F 8 a.m.-4:30 p.m. General information: M-F 8 a.m.-6 p.m., Sat. 8 a.m.-4:30 p.m. 888-MINNDNR (646-6367) or 651-296-6157 info.dnr@state.mn.us







TURN IN POACHERS

24-hour hotline, 800-652-9093



500 Lafayette Road St. Paul, MN 55155-4040 888-MINNDNR (646-6367) or 651-296-6157

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FAW_0082_26

OFFICE OF THE MINNESOTA SECRETARY OF STATE



REGISTER TO VOTE

sos.state.mn.us/elections-voting

CWD — statewide opportunities to get your deer tested

Mandatory sampling

CWD sample submission is mandatory in all CWD zones during the opening weekend of the firearms season (November 8 - 9).

In CWD management and surveillance zones, hunters must provide a sample from deer 1 year or older within 24 hours of harvest during the opening weekend of the firearms season. Sampling stations, either staffed or self-service, will be available in both zones. Details on page 81.

Partner sampling

The DNR has partnered with taxidermists and others to collect samples from deer that are dropped off by hunters. These partners will remove the samples and submit them to the DNR. Additional services provided by the partner may require a fee. Results will be posted online. A list of partners can be found by scanning the QR code or online at mndnr.gov/cwd/cwd-testing.html.



Mail-in sampling

The DNR will provide a free kit that includes instructions, all necessary forms and plastic bags to submit a sample by mail. Hunters who use this option will need to extract the lymph node sample from the deer, provide the harvest location and hunter contact information on the forms, and deliver the kit to the shipping vendor. Kits are free and may be requested by scanning the QR code or online at mndnr.gov/cwd/cwd-testing.html. A list of wildlife offices where kits may be obtained is also available online. Hunters throughout the

state may use the mail-in sampling kit program, regardless of harvest location. Return shipping labels from kits received prior to November 1, 2024 are no longer valid, please request a new shipping label by visiting the mail-in kit website listed above. Any kit received after November 1, 2024 is still valid to use this year. Details on page 79.





MINNESOTA HUNTING & TRAPPING REGULATIONS

The following updates were made after the hunting regulations handbook was printed. The updates are summarized below. See the page listed for the detailed regulation.

August 4, 2025

Pages 24 and 25-HIP requirements for hunters age 15 years and younger corrected.

Page 48 — Pheasant date listed on daily limit and possession limit corrected to January 4.

Page 94 — King's and Queen's SNA hunt not offered in 2025. Reference to that hunt was removed from the table.

Page 95 – Special hunt permit areas link to DNR website updated.

Page 121 – November 2 sunset date corrected to 5pm (daylight savings).

September 4, 2025

 ${\sf Page}~47-{\sf Hybridization~study~has~concluded;}~{\sf reference~to~study~has~been~removed.}$

Page 51 — Furbearer trapping season opener for raccoon, etc. in the southern furbearer zone corrected.

October 1, 2025

Page 14 – Restrictions section – addition of restrictions when hunting from water.

Page 65 – Additional clarification on the requirements for expandable broadheads for taking big game.

Page 91- Additional clarification on the license options for Muzzleloader during the early antlerless season.