



MINNESOTA BOARD OF
ARCHITECTURE ■ ENGINEERING ■ LAND SURVEYING
LANDSCAPE ARCHITECTURE ■ GEOSCIENCE ■ INTERIOR DESIGN

January 8, 2025

State and Local Government and Veterans Committee

Senator Kari Dziedzic, Chair (sen.kari.dziedzic@senate.mn)

Senator Bruce Anderson, Ranking Minority Member (sen.bruce.anderson@senate.mn)

State and Local Government Finance and Policy Committee

Representative Jim Nash, Co-Chair (rep.jim.nash@house.mn)

Representative Ginny Klevorn, Co-Chair (rep.ginny.klevorn@house.mn)

Subject: Annual Submission of Rulemaking Docket and Official Rulemaking Record, as Required by Minnesota Statutes, Section 14.116(a)

Dear Senators and Representatives:

Each year by January 15, Minnesota Statute §14.116 requires the Board to submit its rulemaking docket maintained under section 14.366 and the official rulemaking record required under section 14.365 for any rule adopted during the preceding calendar year, to the chairs and ranking minority members of the legislative policy and budget committees with jurisdiction over the subject matter of the proposed rule.

Our current rulemaking docket is attached and can also be found on the Board's website mn.gov/aelslagid/rulemaking.html. During calendar year 2024, the Board did not adopt any rules. The Board is currently engaged in a rulemaking project with an expected completion date in 2026. Documents related to this rulemaking activity are available on the Boards' website using the link above.

Please note that you also have access to the key documents in any agency rulemaking at the Revisor's website, on their "Minnesota Rule Status" webpage at revisor.mn.gov/rules/status. You can search rulemaking documents by Revisor ID number, keyword, agency, dates, rule, or statutory authority. You can open documents related to an adopted rule as well as documents made public for rules that are still being adopted.

If you have any questions about our rulemaking activities, please call me at 651-757-1523.

Sincerely,

Kay Weiss

Assistant Executive Director

Encl.

Public Rulemaking Docket

Concerning Permanent Rules

Contact: Kay Weiss, Rules Coordinator (651-757-1523 or kay.weiss@state.mn.us)

Last Updated: January 8, 2025

Rule types: **P** = Permanent; **ExP** = Expedited Permanent §14.389; **GCE** = Good Cause Exempt §14.388; **Ex** = Exempt §14.386

Contact the agency contact person to inspect written comments, written requests for a public hearing, and names of parties who requested a public hearing.

ACTIVE FOR RULEMAKING								
Subject Matter	Rule Type	Current Status of proposed rule and any agency determinations	Timetable for adoption and other agency determination	Notices Published (State Register citations)	Public Hearing Schedule	Date Rule Adopted	Date Filed with Secretary of State	Effective Date of Rule
Requirements of architect, land surveyor and professional engineer licensure requirements, and housekeeping for Chapter 1800	P	Request for Comments	Spring 2026	September 16, 2024 – Request for Comments (49 SR 301)				

RECENTLY COMPLETED RULEMAKING PROJECTS (Adopted within the last year)

Subject Matter	Rule Type	Current Status of proposed rule and any agency determinations	Timetable for adoption and other agency determination	Notices Published (State Register citations)	Public Hearing Schedule	Date Rule Adopted	Date Filed with Secretary of State	Effective Date of Rule
Requirements of licensure and certification and housekeeping items for Chapter 1800	P	Adopted, published, and in effect	Goal to complete: Late 2023	November 27, 2023– Adopted Rules (48 SR Number 22) May 8, 2023 – Dual Notice (47 SR 1059) September 21, 2022 – Request for Comments (47 SR 269)	June 7, 2023 - CANCELED	July 20, 2023	September 21, 2023	December 4, 2023

UNDER CONSIDERATION FOR RULEMAKING

Subject Matter	Rule Type	Current Status of proposed rule and any agency determinations	Timetable for adoption and other agency determination	Notices Published (State Register citations)	Public Hearing Schedule	Date Rule Adopted	Date Filed with Secretary of State	Effective Date of Rule
N/A								