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State of Minnesota

A bill for an act

HOUSE OF REPRESENTATIVES

NINETY-THIRD SESSION

н. ғ. №. 5274

04/04/2024	Authored by Stephenson, Hortman, Klevorn, Long and Davids
	The bill was read for the first time and referred to the Committee on Commerce Finance and Policy
04/11/2024	Adoption of Report: Amended and re-referred to the Committee on State and Local Government Finance and Policy
	Pursuant to Joint Rule 2.03, re-referred to the Committee on Rules and Legislative Administration
04/15/2024	Adoption of Report: Re-referred to the Committee on State and Local Government Finance and Policy
	Joint Rule 2.03 has been waived for any subsequent committee action on this bill

1.2 1.3 1.4	relating to horse racing; providing for the conduct of advance deposit wagering, card playing, and pari-mutuel betting; prohibiting the authorization of historical horse racing and other games; providing definitions; making clarifying and
1.5	conforming changes; amending Minnesota Statutes 2022, sections 240.01,
1.6	subdivisions 1c, 5, 8, 14, by adding subdivisions; 240.30, subdivision 8; proposing
1.7	coding for new law in Minnesota Statutes, chapter 240.
1.8	BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:
1.9	Section 1. Minnesota Statutes 2022, section 240.01, subdivision 1c, is amended to read:
1.10	Subd. 1c. Advance deposit wagering; ADW. "Advance deposit wagering" or "ADW"
1.11	means a system of pari-mutuel wagering betting in which wagers and withdrawals are
1.12	debited and winning payoffs and deposits are credited to an account held by an authorized
1.13	ADW provider on behalf of an account holder. Advance deposit wagering shall not mean
1.14	or include historical horse racing, nor any televised, video, or computer screen depicting a
1.15	video game of chance or slot machine.
1.16	Sec. 2. Minnesota Statutes 2022, section 240.01, is amended by adding a subdivision to
1.17	read:
1.18	Subd. 4a. Card game. "Card game" means live card playing at a table involving physical
1.19	cards that must be dealt to or held by both the human dealer and players. A card game must
1.20	include no more than seven player seats, or ten player seats in the case of poker, and one
1.21	human dealer at a shared, physical table.

Sec. 2. 1